

Testimonials



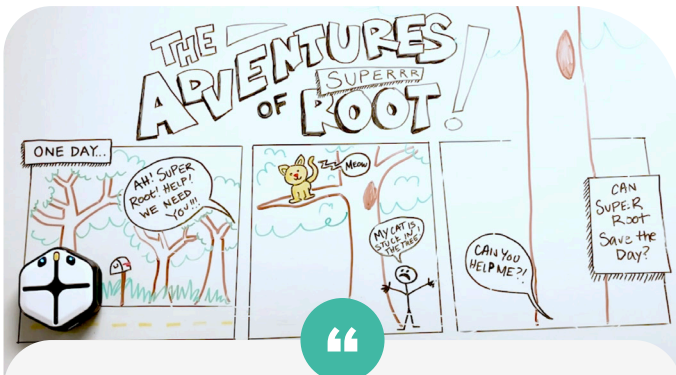
My focus is on how to make STEAM and Maker education as sustainable as I can. What that looks like is not just teaching about sustainability but considering materials that are versatile and reusable, which is one of the reasons I was drawn to the Root® coding robot. It can be used with multiple grade levels; the robot grows with the students.

Katie Monsma
Founder and Program Coordinator
ESSTEAM Lab, SC



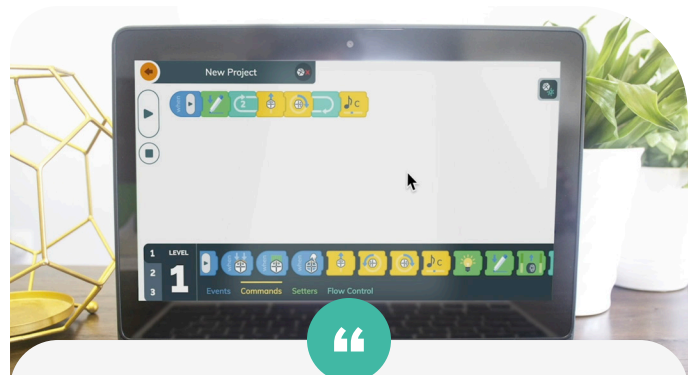
Root® allows teachers to let go of control a little bit and not feel like they have to be standing in front of the class lecturing. With something new, like teaching with the robot, it encourages teachers to be okay with making mistakes and that is good to see. Especially for teachers that have been teaching for a long time and doing the same projects repeatedly.

Rachel Smith
Gifted Teacher and Enrichment Coach
Southern Tioga School District, PA



We've used the Root® to talk about technology and current events: How could we use these tools to build awareness about issues? At the time, the wildfires had broken out in Australia. For our activity, students would code Root® so if it detected yellow [a fire] then its lights would glow blue [like water] to extinguish it.

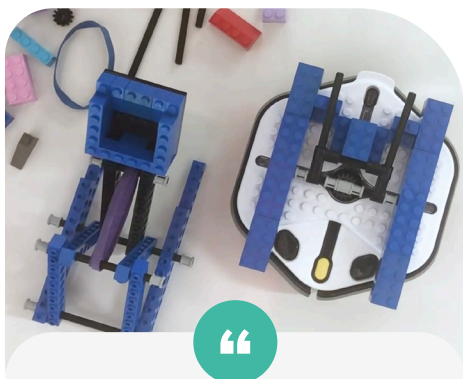
Audra Kaplan
Co-President, CSTA Greater Boston
DLCS Teacher & Coach, GDRSD, MA



I teach students with learning disabilities and one of the challenges I face with [another software] is that there is a lot of reading involved. The visual nature of level one with Root® means I can make lessons accessible for everyone at that level, and then differentiate for students who are ready to progress, which isn't always possible.

Jen Gilbert
Teacher
Hyde Park Day School, IL

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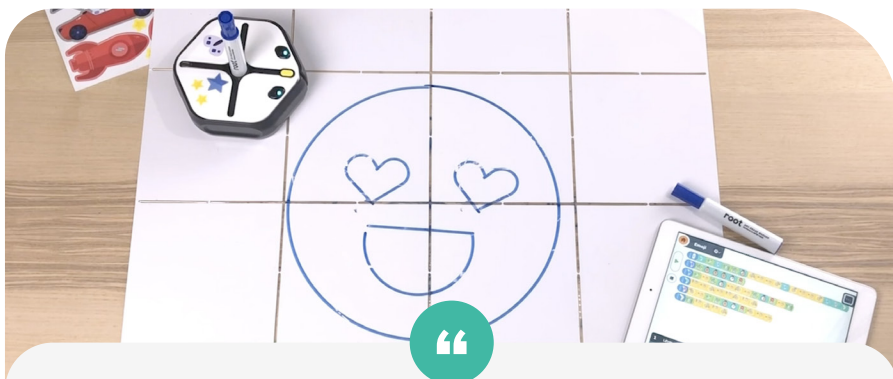
Root® is a game changer for education. It has potential to be the first robot that could easily be implemented across curricular areas in grades K-12.

Jeff Motz
Teacher
Summit Middle School, IA



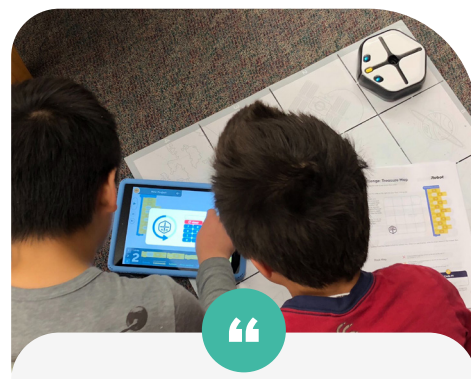
The kids were immediately engaged [with Root®] and the teachers are really learning along with the students, they're very excited. We had the kids do a sidewalk activity, where they had to make Root® navigate a path along the factors of, let's say 4. It was a fun activity and it connected to the curriculum and what they were learning.

Amy Benford
Technology Integration Specialist
Woodward Memorial School, MA



The kids love it, obviously, but I would also say the teachers were surprised at how quickly the kids were able to pick it up. Teachers can be really nervous about it [coding] and shy away from it, but putting it [Root®] in front of the kids they're going to figure it out. You don't need to know how to do it, you need to know how to teach them the content you want them to use. It doesn't have to be something that's going to be a huge learning curve for you, as the teacher, to be able to take on.

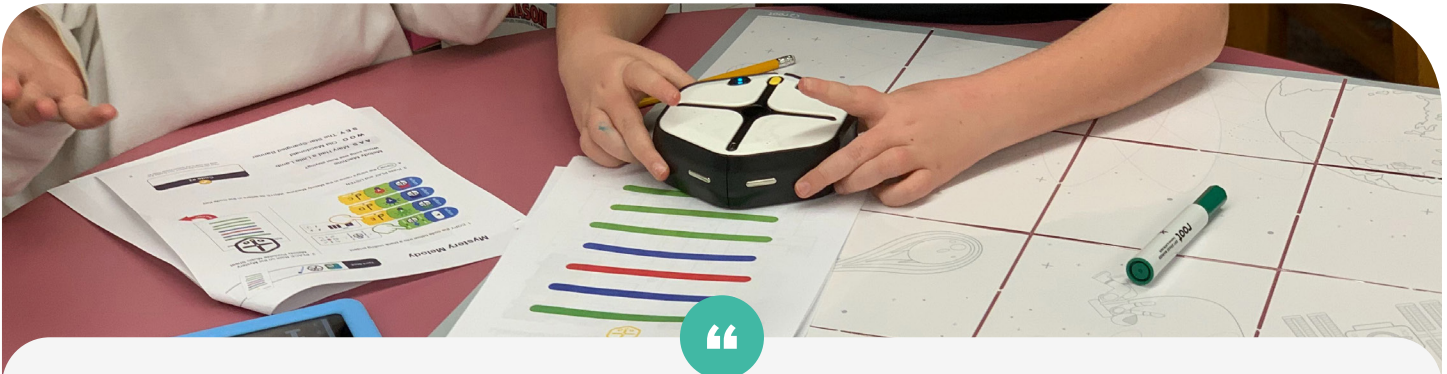
Rachel Smith
Gifted Teacher and Enrichment Coach
Southern Tioga School District, PA



My kids have several robots of different brands. The Root® is the best by far. It has the broadest spectrum of coding capabilities and it actually teaches coding but in a very accessible way.

Anonymous
Parent
Amazon Customer

Testimonials



I've had a great experience using the Root[®] robot in my after school program. It lent itself well to concurrent use by up to 3 students (each student with their own device, taking turns controlling the robot). The software is easy to navigate and fairly intuitive. Students who had prior experience with [another software] or other programmable robots only needed a brief orientation to get started; other students needed a bit more hand-holding through the initial lessons, but were able to catch-on. I like the multi-levelled programming approach and ease of switching between levels, which allowed more experienced/ambitious students to use more complex coding. The erasable markers and draw-on mat are an especially popular feature. I would like to continue using it in my enrichment program, and would recommend it to others for similar uses.

Danny Fain

Teacher

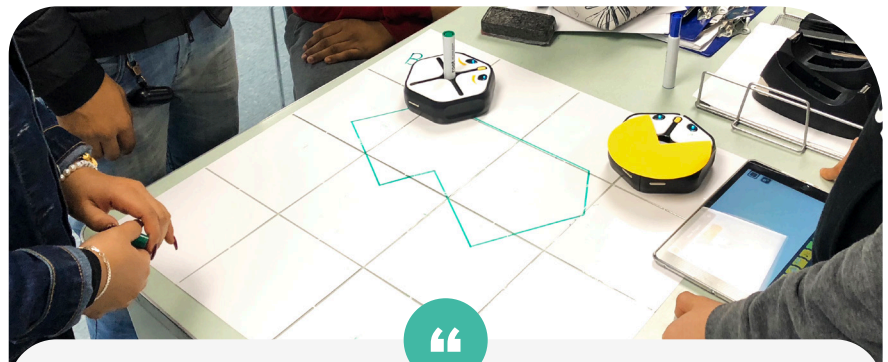
Creative Computing & Robotics Club, MA



Having the simulator is huge. Students can go home and test their code, and problem solve themselves.

Audra Kaplan

Co-President, CSTA Greater Boston
DLCS Teacher & Coach, GDRSD, MA



We've had it for a few weeks and so far we've tried a mix of the provided projects and creating our own codes, both of which have been a huge hit [...] The interface on the app is really fun, nicely designed, and super easy to understand and use.

Chris F.

Parent

Amazon Customer