

GAMES



KOSMOS

GAMES

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Kosmos Helper App

Would you prefer to have the rules of a game explained to you instead of reading the rulebook? If so, please download the free Kosmos Helper App. In the app, you can find animated explanations of the instructions and other helpful features for a selection of Kosmos games. You can find the app by searching “Kosmos Helper App” in the iOS App Store or in Google Play.

Thames & Kosmos brings you a curated selection of high-quality board games from the prestigious Kosmos line. Working with highly esteemed authors and designers, Kosmos develops games that are not only fun, enchanting, and addictive, but also beneficial and wholesome in so many ways. These games build social skills, stimulate logical and strategic thinking, promote visual-spatial and maths skills, cultivate physical coordination and manual dexterity, encourage family time, and inspire fair-mindedness, confidence, and honorable attitudes. German-engineered and beautifully made, these games become enduring family favorites and game night classics. For all these reasons, Kosmos games have earned worldwide acclaim.

ADVENTURE GAMES

A NEW GAMING EXPERIENCE

- Explore places, combine objects, experience stories
- Cooperative
- Simple rules
- Start playing right away
- Exciting to the end
- Replayable
- Playable in multiple chapters
- Beginner-friendly and innovative



THE GLOOM CITY FILE

695135 AGES 16+ RRP: £16.50 CASE PACK QTY: 6
 GAME AUTHORS: PHIL WALKER-HARDING, MATTHEW DUNSTAN,
 HAUKE GERDES, KAYLEIGH ANDERSON
 PLAYERS: 1-4 PLAY TIME: 90 MIN. x 3



A message tears you away from your bleak, humdrum existence: three people have been kidnapped! Who is behind this and why is the perpetrator pulling you of all people, four suspended cops, into the matter? Time is of the essence and so you go to the abandoned asylum to start the investigation together. Will you be able to free the hostages and catch the perp? How the thriller ends is entirely up to you!

- Similar to a PC adventure game, players explore locations, combine items, find clues, talk to people and make the right choices to win the game.
- Completely unplugged; does not require use of technology



BEST SELLER
GAMES

THE GRAND HOTEL ABADDON

695134 AGES 12+ RRP: £16.50 CASE PACK QTY: 6
 GAME AUTHORS: PHIL WALKER-HARDING, MATTHEW DUNSTAN,
 UTE WIELANDT
 PLAYERS: 1-4
 PLAY TIME: 90 MIN. x 3



It's been a long year, and you've been looking forward to a nice, relaxing holiday at the Grand Hotel Abaddon. But what started out as a quiet retreat has become something else entirely.

THE VOLCANIC ISLAND

695133 AGES 12+ RRP: £16.50 CASE PACK QTY: 6
 GAME AUTHORS: PHIL WALKER-HARDING, MATTHEW DUNSTAN,
 CHIHIRO MORI
 PLAYERS: 1-4
 PLAY TIME: 75 MIN. x 4



A group of students traveling together on a remote and mysterious volcanic island where strange events have been happening— are these natural occurrences or are there other forces at play?



BEST SELLER
GAMES

THE DUNGEON

695088 AGES 12+ RRP: £16.50 CASE PACK QTY: 6
 GAME AUTHORS: PHIL WALKER-HARDING & MATTHEW DUNSTAN
 PLAYERS: 1-4
 PLAY TIME: 90 MIN. x 3



MONOCHROME INC.

695132 AGES 16+ RRP: £16.50 CASE PACK QTY: 6
 GAME AUTHORS: PHIL WALKER-HARDING & MATTHEW DUNSTAN
 PLAYERS: 1-4
 PLAY TIME: 90 MIN. x 3





Escape Room Games for the Home!

The EXIT: The Game series allows you to bring the excitement, intensity, and team spirit of an escape room to your living room. In each EXIT game, your team starts out locked in an imaginary room or trapped somewhere. You must solve a series of riddles and puzzles in order to unlock doors and objects, and reveal new riddles. Each correct solution brings you to another riddle and eventually to freedom.

MORE THAN
10 MILLION
GAMES SOLD
WORLDWIDE

**BEST
SELLER**
GAMES

EXIT: ADVENT CALENDAR - THE HUNT FOR THE GOLDEN BOOK

681951 AGES 10+ RRP: £33.00 CASE PACK QTY: 6
GAME AUTHORS: INKA & MARCUS BRAND
PLAYERS: 1+ PLAY TIME: 24 DAYS LEVEL: 2 OF 5



Oh no! Something terrible has happened: Santa Claus' golden book has disappeared! It contained a complete list of all the Christmas wishes. If the book isn't found by Christmas Eve, there will be nothing but sad faces around the tree on Christmas morning.

It is up to you to save Christmas — and time is of the essence!

The thief's trail leads you to a remote mountain village. You quickly notice that something strange is afoot here ... but what? And where has the golden book gone? You must find it, but let me tell you: Behind the doors of this village there are many surprises waiting for you!

This advent calendar is an EXIT game and an adventure story all in one. To find the golden book, you must open a little calendar door every day. Behind each, you will find a new exciting puzzle, the solution of which will help you to move onto the next room. Only if you follow the clues and solve all 24 puzzles will you find the thief and the book ... and save Christmas.



NEW!



EXIT: ADVENT CALENDAR - THE MYSTERY OF THE ICE CAVE

693206 AGES 10+ RRP: £33.00 CASE PACK QTY: 6
GAME AUTHORS: INKA & MARCUS BRAND
PLAYERS: 1+ PLAY TIME: 24 DAYS LEVEL: 2 OF 5



Your pre-Christmas ski trip definitely hasn't gone as planned: Just as you are taking a break and enjoying the crystal-clear mountain air, you hear a noise and see a terrifying avalanche crashing down the mountain towards you. Your heart is in your throat, you hastily grab your seven things and race down the slope. With the last of your strength, you throw yourself into a crevice in the rock as everything behind you is buried in snow. Your heart races and you pull yourself together. You can hardly believe it, but you are alive! Only then do you take a look around: is this some kind of cave?

This advent calendar is both an EXIT game and an adventure story: in order to free yourself from this predicament, you must open a door of the calendar each day. Behind each door you will find a new and exciting riddle, the solution to which will bring you closer and closer to escaping the cave! Will you solve the mystery of the ice cave and find the exit?



EXIT: NIGHTFALL MANOR (WITH PUZZLE)

692880 AGES 10+ RRP: £24.00 CASE PACK QTY: 6
GAME AUTHOR: INKA & MARKUS BRAND
PLAYERS: 1-4 PLAY TIME: 2-3 HRS LEVEL: 2 of 5

NEW!



The old man was well-known for his eerie tales of the dark castle on the edge of the forest. Recently, he set out on his own to find the shadowy lord of the manor, but he hasn't returned. Fearing the worst, you embark on a quest to find him. You must solve a series of riddles and piece together four jigsaw puzzles to uncover the mystery of Nightfall Manor and save your missing friend.

In this EXIT game, there are riddles within riddles, hidden within four 88-piece jigsaw puzzles. Like other EXIT titles, Nightfall Manor has no game board, but it also has no riddle cards. Instead, there are four jigsaw puzzles that you will find and assemble, one at a time. Each completed puzzle reveals a location containing more riddles to decipher.



EXIT: THE DESERTED LIGHTHOUSE (WITH PUZZLE)

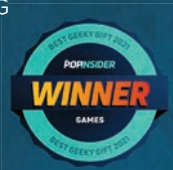
692878 AGES 12+ RRP: £24.00 CASE PACK QTY: 6
GAME AUTHOR: INKA & MARKUS BRAND
PLAYERS: 1-4 PLAY TIME: 2-3 HRS LEVEL: 4 of 5



You trudge along the dark, rocky coast seeking shelter from the raging storm. Drenched to the bone, you look up to see a brilliant beam of light pierce the curtains of rain. A lighthouse! But suddenly and inexplicably, the light goes out. You glance out into the water and spot a ship. It is heading straight for the cliffs! You realize that it is up to you to race to the top of the lighthouse and turn it on again before the ship crashes on the cliffs! But many puzzling obstacles stand in your way.

EXIT: THE SACRED TEMPLE (WITH PUZZLE)

692877 AGES 10+ RRP: £24.00 CASE PACK QTY: 6
GAME AUTHORS: INKA & MARKUS BRAND, JULIANE VOORGANG
PLAYERS: 1-4 PLAY TIME: 2-3 HRS LEVEL: 3 of 5



Crooked treasure hunters have broken into the office of your university's archaeology department! Your professor has disappeared without a trace — and so has a book with old records about a hidden temple. You must act quickly and chase down the criminals. Your pursuit will take you deep into a mysterious jungle on a small island. You must find the professor in time and save the revered treasures of the temple before they fall into the hands of the devious robbers!



EXIT: THE LORD OF THE RINGS - SHADOWS OVER MIDDLE-EARTH

692683 AGES 10+ RRP: £16.50
CASE: 6
GAME AUTHORS: INKA & MARKUS BRAND
PLAYERS: 1-4 PLAY TIME: 1-2 HRS



Frodo and Sam are on their way to Mordor to destroy the One Ring. But they need your help! Can you buy Frodo enough time to reach Mount Doom?

NEW!



EXIT: THE RETURN TO THE ABANDONED CABIN

692682 AGES 12+ RRP: £15.00
CASE: 6
GAME AUTHORS: INKA & MARKUS BRAND
PLAYERS: 1-4 PLAY TIME: 1-2 HRS



Sinister riddle master Dr. Arthur Funbeq has escaped from prison. The police ask for your help, bringing you back to the infamous cabin where it all began. The adventure begins again!

NEW!



EXIT: THE CURSED LABYRINTH

692860 AGES 10+ RRP: £14.00 CASE: 6
GAME AUTHORS: INKA & MARKUS BRAND
PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 2 of 5



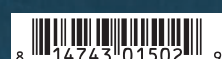
EXIT: THE ENCHANTED FOREST

692875 AGES 10+ RRP: £14.00 CASE: 6
GAME AUTHORS: INKA & MARKUS BRAND
PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 2 of 5



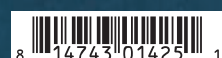
EXIT: THE STORMY FLIGHT

692874 AGES 10+ RRP: £14.00 CASE: 6
GAME AUTHORS: INKA & MARKUS BRAND
PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 2 of 5



EXIT: THE HOUSE OF RIDDLES

694043 AGES 10+ RRP: £14.00 CASE: 6
GAME AUTHORS: INKA & MARKUS BRAND
PLAYERS: 1-4 PLAY TIME: 1-2 HOURS LEVEL: 2 of 5



EXIT: THE HAUNTED ROLLER COASTER

697907 AGES 10+ RRP: £14.00 CASE: 6
GAME AUTHORS: INKA & MARKUS BRAND
PLAYERS: 1-4 PLAY TIME: 1-2 HOURS LEVEL: 2 of 5



EXIT: THE MYSTERIOUS MUSEUM

694227 AGES 10+ RRP: £14.00 CASE: 6
GAME AUTHORS: INKA & MARKUS BRAND,
AND RALPH QUERFURTH
PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 2 of 5



EXIT: THE SUNKEN TREASURE

694050 AGES 10+ RRP: £14.00 CASE: 6
GAME AUTHORS: INKA & MARKUS BRAND
PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 2 of 5



EXIT: THE ABANDONED CABIN

692681 AGES 12+ RRP: £14.00 CASE: 6
GAME AUTHORS: INKA & MARKUS BRAND
PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 2.5 of 5



Helper App

Download the free bonus app

- + Atmospheric soundtrack
- + Digital timer

Check app store for details



Kennerpiel
des Jahres

2017

KRITIKERPREIS

EXIT: The Abandoned Cabin
EXIT: The Secret Lab
EXIT: The Pharaoh's Tomb
were winners of the 2017 Kennerpiel des Jahres (Connoisseur's Game of the Year).

EXIT: KIDNAPPED IN FORTUNE CITY

692861 AGES 12+ RRP: £14.00 CASE: 6
 GAME AUTHORS: INKA & MARKUS BRAND
 PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 3.5 of 5



EXIT: THE GATE BETWEEN WORLDS

692879 AGES 12+ RRP: £14.00 CASE: 6
 GAME AUTHORS: INKA & MARKUS BRAND, RALPH QUERFURTH
 PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 3 of 5



EXIT: THEFT ON THE MISSISSIPPI

692873 AGES 12+ RRP: £14.00 CASE: 6
 GAME AUTHORS: INKA & MARKUS BRAND, RALPH QUERFURTH
 PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 3 of 5



EXIT: THE CEMETERY OF THE KNIGHT

692876 AGES 12+ RRP: £14.00 CASE: 6
 GAME AUTHORS: INKA AND MARKUS BRAND
 PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 3 of 5



EXIT: THE POLAR STATION

692865 AGES 12+ RRP: £14.00 CASE: 6
 GAME AUTHORS: INKA AND MARKUS BRAND
 PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 3 of 5



EXIT: THE SINISTER MANSION

694036 AGES 12+ RRP: £14.00 CASE: 6
 GAME AUTHORS: INKA & MARKUS BRAND, RALPH QUERFURTH
 PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 3 of 5



EXIT: THE FORGOTTEN ISLAND

692858 AGES 12+ RRP: £14.00 CASE: 6
 GAME AUTHORS: INKA & MARKUS BRAND
 PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 3 of 5



EXIT: THE SECRET LAB

692742 AGES 12+ RRP: £14.00 CASE: 6
 GAME AUTHORS: INKA & MARKUS BRAND
 PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 3.5 of 5



EXIT: DEAD MAN ON THE ORIENT EXPRESS

694029 AGES 12+ RRP: £14.00 CASE: 6
 GAME AUTHORS: INKA & MARKUS BRAND
 PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 4 of 5



EXIT: THE FORBIDDEN CASTLE

692872 AGES 12+ RRP: £14.00 CASE: 6
 GAME AUTHORS: INKA & MARKUS BRAND
 PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 4 of 5



EXIT: THE PHARAOH'S TOMB

692698 AGES 12+ RRP: £14.00 CASE: 6
 GAME AUTHORS: INKA & MARKUS BRAND
 PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 4 of 5



EXIT: THE CATACOMBS OF HORROR

694289 AGES 16+ RRP: £22.00 CASE: 6
 GAME AUTHORS: INKA & MARKUS BRAND, RALPH QUERFURTH
 PLAYERS: 1-4 PLAY TIME: 2 PARTS (1-2 HOURS EACH) LEVEL: 4.5 of 5





NEW!



REDCLIFF BAY MYSTERIES

680459 AGES 12+ RRP: £38.00
 CASE PACK QTY: 5
 GAME AUTHOR: MARTIN KALLENBORN
 & MATTHIAS PRINZ
 PLAYERS: 1-5
 PLAY TIME: 4 X 60 MIN.

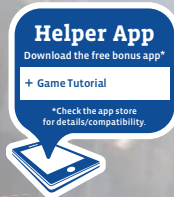


Mysterious things are happening in the tranquil coastal town of Redcliff Bay. You are a team of investigators and need to get to the root of these occurrences in four exciting cases. You will meet several peculiar residents. All of them have their own particular traits and some even have dark secrets. But who has something to hide? Round by round, you need to decide which location to visit to find important clues and interrogate people. An exciting feature of the game is the possibility of missing out on things happening in locations that you are not currently in, making teaming up and cleverly deciding where to go and when integral to your success.

- Cooperative crime thriller game; similar to Adventure Games, but with a double-sided game board
- Work together with your team of detectives to decide how the investigation moves forward
- Includes four exciting cases to solve (approx. 60 minutes each)



NEW!



SWITCH & SIGNAL

694265 AGES 10+ RRP: £38.00
 CASE PACK QTY: 6
 GAME AUTHOR: DAVID THOMPSON
 PLAYERS: 2-4
 PLAY TIME: 45 MIN.



You begin this cooperative, family-friendly train game controlling just a few trains on the tracks. At first, it's easy to make them travel where you like. As more trains arrive, you have to plan and coordinate your train schedules. Is the signal green? Where is this train going? Oh no, the switch wasn't set! If your train heads off in the wrong direction, your goods won't arrive on time! Only by working together to schedule and move your trains efficiently, will you and your team of conductors be able to win the game. The two different gameboards, Central Europe and North America, each bring fun challenges to overcome.

*All Aboard the
 Cooperative Train Game!*

**DOUBLE-SIDED
 GAMEBOARD!**



NEW!



HIGH SCORE

680572 AGES 18+ RRP: £14.00
 CASE PACK QTY: 5
 GAME AUTHOR: REINER KNIZIA
 PLAYERS: 2-5
 PLAY TIME: 30 MIN.



High Score is an ingenious dice game with unique challenges by Dr Reiner Knizia. Turning over a new challenge card tells players how to score points this round and how you can re-roll your dice. Will even numbers score 0 points this round? What effect will the vortex have this round? After the first player finishes their turn, the other players can attempt to beat their score, but risk too much and you may come away empty-handed. Whoever has the most points after seven rounds wins.

THE CREW: MISSION DEEP SEA

691869 AGES 10+ RRP: £14.00 CASE PACK QTY: 6
 GAME AUTHORS: THOMAS SING
 PLAYERS: 3-5
 PLAY TIME: 20 MIN.



In this highly-anticipated follow-up to the original cooperative card game — winner of the 2020 Kennerspiel des Jahres — players work together to search for the lost continent of Mu. This new adventure takes your crew deep down into the abyss on a search for the fabled sunken land. How far you get depends entirely on how well you work together as a team. Card by card, trick by trick, your search party will discover the challenges that lie ahead and forge a path to Mu. This new version of The Crew has the same innovative cooperative trick-taking mechanic as the highly lauded original game — but with some exciting new surprises!

BEST SELLER
GAMES



THE CREW: THE QUEST FOR PLANET NINE

691868 AGES 10+ RRP: £14.00 CASE PACK QTY: 6
 GAME AUTHOR: THOMAS SING
 PLAYERS: 3-5
 PLAY TIME: 20 MIN.



Astronauts wanted! In this cooperative trick-taking card game, you need to complete 50 different missions to discover the mysterious ninth planet at the edge of our solar system. Communication is essential—but in space, things can be more challenging than expected!

“This game is like wow.”
 - Tom Vasel *The Dice Tower*



BEST SELLER
GAMES



FANGS

680046 AGES 10+ RRP: £20.00 CASE PACK QTY: 6
 GAME AUTHOR: YASUTAKA IKEDA
 PLAYERS: 5-8
 PLAY TIME: 30 MIN.

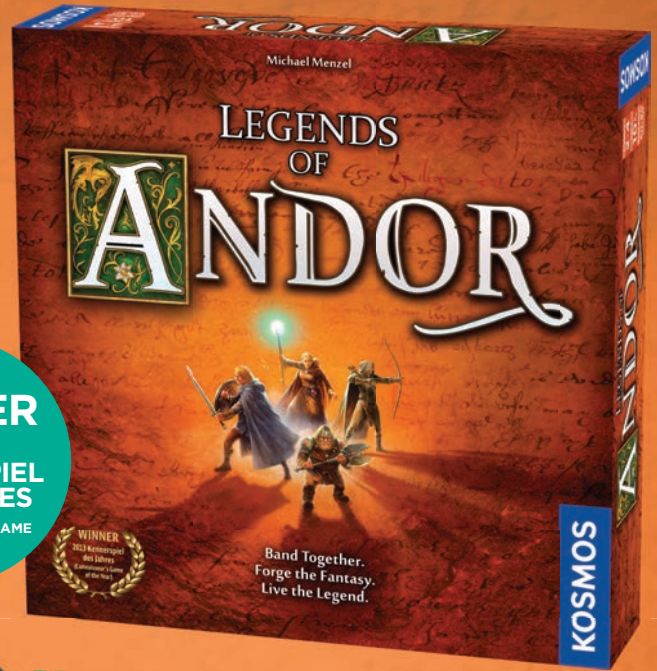


What team is the player sitting next to you on? Are they a blood-sucking vampire? A ferocious werewolf? Or just a hapless chump trying not to get bitten? And what team do they think you're on?!

In Fangs, it's werewolves v. vampires v. humans. This thrilling social deduction party game challenges players to determine which one of these three secret roles each other player has assumed. Since you don't know who you can trust when the game begins, you must attempt to conceal your role from the other players while working to identify your allies and your enemies. Werewolves are out to expel vampires from the game; vampires aim to expel werewolves; and the humans are just trying to avoid detection and survive until the end of the game. Throw in some secret weapons and ulterior motives, and this party game for 5 to 8 players makes for a howling good time.



LEGENDS OF ANDOR



WINNER
2013
KENNERSPIEL
DES JAHRES
 (CONNOISSEUR'S GAME
 OF THE YEAR)

LEGENDS OF ANDOR: BASE GAME

691745 AGES 10+ RRP: £48.00 CASE PACK QTY: 4
 GAME AUTHOR: MICHAEL MENZEL
 PLAYERS: 2-4
 PLAY TIME: 60-90 MIN.

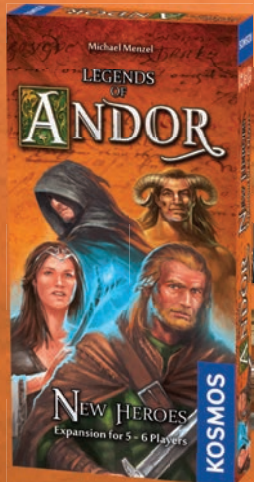


The Land of Andor is in danger. In this cooperative board game, bands of heroes embark on dangerous quests to secure Andor's borders, fighting against invading creatures and forces of dark magic while experiencing fantastic adventures in which they learn about the history of the land they are eager to protect.

Quick-start guide teaches you the rules as you play the first Legend



MORE THAN
1 MILLION
GAMES SOLD
WORLDWIDE



LEGENDS OF ANDOR: NEW HEROES (EXPANSION PACK)

692261 AGES 10+ RRP: £20.00 CASE PACK QTY: 6
 GAME AUTHOR: MICHAEL MENZEL PLAYERS: 2-6 PLAY TIME: 60-90 MIN.

New Heroes allows for play by up to six players. But even for just two, three, or four, these new heroes offer some exciting variety.



LEGENDS OF ANDOR: THE LAST HOPE

692803 AGES 10+ RRP: £48.00 CASE PACK QTY: 4
GAME AUTHOR: MICHAEL MENZEL
PLAYERS: 2-4
PLAY TIME: 60-90 MIN.



When the Krahder ended their raid, they captured countless residents of Andor. But finally, the heroes of Andor returned and resolved to free the prisoners. You must immediately venture to the south to endure your greatest adventure. Beyond the Gray Mountains, malicious skeleton warriors await you, commanded by giant Krahder. Will you be able to survive this adventure with the aid of the four magic shields from ancient times? You are ... The Last Hope.

In seven captivating Legends, experience the epic finale of the fantastic Andor trilogy!



LEGENDS OF ANDOR: DARK HEROES (EXPANSION PACK)

692841 AGES 10+ RRP: £20.00
CASE PACK QTY: 6
GAME AUTHOR: MICHAEL MENZEL
PLAYERS: 2-6
PLAY TIME: 60-90 MIN.



Expansion for 5 and 6 Players. Four unconventional heroes and heroines are called upon to help the Andori. With this expansion, the Legends of Andor base game and the epic finale to the Andor trilogy, The Last Hope, can be played with up to six players. These dark heroes can also bring completely new gameplay possibilities to games of two to four players. The expansion includes four new hero boards, dice, cards, and figures.

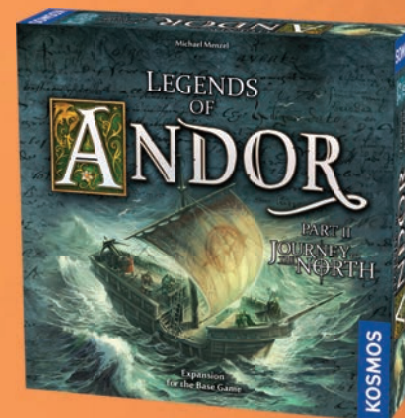


LEGENDS OF ANDOR: JOURNEY TO THE NORTH (EXPANSION PACK)

692346 AGES 10+ RRP: £48.00 CASE PACK QTY: 4
GAME AUTHOR: MICHAEL MENZEL
PLAYERS: 2-4
PLAY TIME: 60-90 MIN.



After many years of living in peace, the heroes of Andor receive a new cry for help – this time from the distant land of Hadria. You immediately step aboard an old sailing vessel to embark on a perilous journey to the north. After you have properly equipped your ship, you discover strange islands and must work together to protect their coasts from terrible sea monsters. Soon thereafter you find yourselves in the midst of thunderous storms. You must persevere against the unbridled forces of the sea and a great secret will be uncovered during your journey. This expansion for the highly awarded and beautifully illustrated Legends of Andor offers four legends with new challenges, new heroes, and new creatures. Along with the base game, this is a cooperative role-playing adventure game for two to four players.

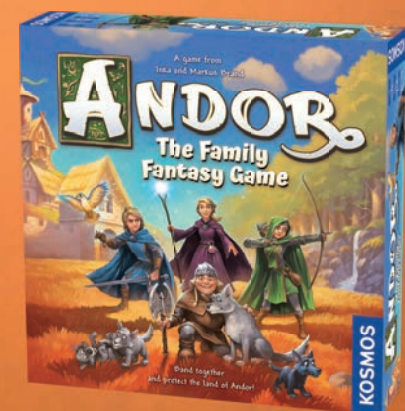


ANDOR: THE FAMILY FANTASY GAME

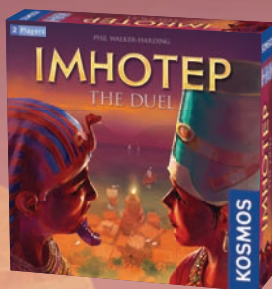
691747 AGES 7+ RRP: £30.00 CASE PACK QTY: 4
GAME AUTHORS: MICHAEL MENZEL, AND
INKA AND MARKUS BRAND
PLAYERS: 2-4 PLAY TIME: 30-45 MIN.



Venture into a land of fantasy and legend! In this cooperative family role-playing game, each player chooses one of four powerful heroes: the magician, the warrior, the archer, or the dwarf. Your heroic journey begins with a mission to rescue some wolf cubs that are lost in a dangerous mine. But, before embarking on your search, your party must get past Mart, the bridge guard, by completing all of his tasks. Only then will he let your party cross his bridge and enter the mine. However, danger still lurks on the horizon, as a dragon encroaches on the castle Rietburg just as you approach the mine. Should he arrive at the castle before your heroes rescue the wolf cubs, your party will lose the mission – and the game. If your party rescues the cubs first, you win! Andor: The Family Fantasy Game features gameplay that is similar to the popular Legends of Andor, but more approachable to younger players, making it a great introduction to the entire Legends of Andor series of games.



IMHOTEP



IMHOTEP: THE DUEL

694272 AGES 10+ RRP: £20.00
 CASE PACK QTY: 6
 GAME AUTHOR: PHIL WALKER-HARDING
 PLAYERS: 2
 PLAY TIME: 30 MIN.



IMHOTEP

692384 AGES 10+ RRP: £38.00
 CASE PACK QTY: 4
 GAME AUTHOR: PHIL WALKER-HARDING
 PLAYERS: 2-4
 PLAY TIME: 40 MIN.



The competition of the builders continues in Imhotep: The Duel! In this game, players take on the roles of Nefertiti and Akhenaten, one of Egypt's most famous royal couples. Game pieces must be cleverly placed so that players can unload the most valuable tiles from the six boats. While this is happening, each player builds their own four monuments in order to gain as many fame points as possible.

Players take on the roles of ancient Egyptian architects. Over six rounds, they try to transport stone blocks to end up in the most valuable positions at five construction sites, while thwarting their opponents' efforts to do the same. To win the game and be named the greatest architect, you must get your blocks to the right places, in the right order, at the right time.



CATCH THE MOON

682606 AGES 8+ RRP: £25 CASE PACK QTY: 6
 GAME AUTHOR: FABIAN RIFFAUD & JUAN RODRIGUEZ
 PLAYERS: 1-6 PLAY TIME: 20 MIN.



Roll the die — place a ladder — catch the moon!

Climb through the clouds and reach for the moon! All it takes is a few cleverly placed ladders, a steady hand, and a bit of imagination. If you venture too high, you may lose the ladders under your feet. With the right mix of suspense and risk taking, you will ascend to success.

- Dexterity/stacking game with whimsical theme and beautiful design
- Players take turns rolling a die to determine how they must place their wooden ladder (must touch one other ladder, two other ladders, or be the highest point)
- Ladders will shift as more pieces are added, adding an element of suspense and unpredictability
- Raindrops are given to players whose ladders cause the structure to collapse; the winner is the player with the least amount of raindrops at the end of the game



ANNO 1800

680428 AGES 12+ RRP: £48.00

CASE PACK QTY: 4

GAME AUTHOR: MARTIN WALLACE

PLAYERS: 2-4

PLAY TIME: 120 MIN.



Anno 1800 is an epic city-building strategy board game based on Ubisoft's popular PC game of the same name. Players strive to build up their industrial might as they develop an island society at the dawn of the industrial age. Players must plan their development strategies and supply chains carefully while keeping an eye on the distribution of specialised roles within their territories. The objective of the game is to plan for an even distribution of farmers, workers, craftsmen, engineers, and investors. But beware, because the competition never sleeps. Players may steal new achievements out from under each other's noses at any time! Whose island will prosper and whose will fall?

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THE ADVENTURES OF ROBIN HOOD

680565 AGES 10+ RRP: £48.00

CASE PACK QTY: 4

GAME AUTHOR: MICHAEL MENZEL

PLAYERS: 2-4

PLAY TIME: 60 MIN.



The year is 1193, and the county of Nottingham, England is suffering under the oppressive rule of the corrupt Prince John and his henchmen. Designed and illustrated by Michael Menzel, the award-winning creator of the Legends of Andor game series, this cooperative family board game features a beautifully illustrated gameboard that changes over the course of the game and a gorgeous, faux-leather-bound, 216-page hardcover storybook that narrates the story and advances the gameplay.

An innovative game mechanic allows you to move your character figures freely around the gameboard; you do not need to follow one set route. The gameboard also has interactive panels that are flipped to reveal hidden characters and new gameplay elements during play. As your quest progresses, you open these panels and speak to various characters who alter your course. A quickstart game in the rulebook effortlessly launches you into the action. Grab your bow and arrow and join the fight for justice and equity!



MY CITY

691486 AGES 10+ RRP: £38.00

CASE PACK QTY: 4

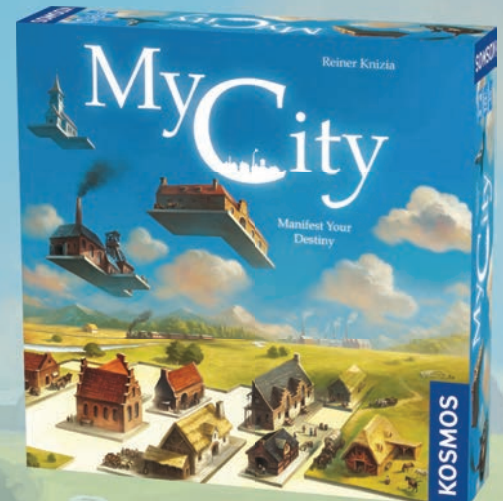
GAME AUTHOR: REINER KNIZIA

PLAYERS: 2-4

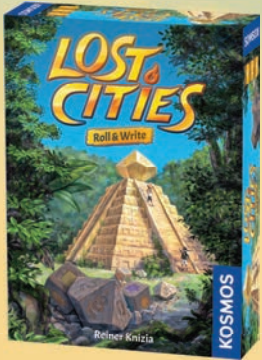
PLAY TIME: 45 MIN.



My City is a unique, family-oriented legacy gaming experience that is played in relatively short episodes. The game consists of 24 different episodes beginning with the development of a city in its early preindustrial stages and progressing through industrialisation. During each game, players customise their experience by adding elements to their own boards. Players' choices and actions made during one session of gameplay carry over into the next session, creating a personalised gaming experience. For players who do not want to experience My City as a legacy game, a double-sided game board offers an alternate setup for repeatable play.



LOST CITIES



LOST CITIES ROLL & WRITE

680589 AGES 8+ RRP: £14.00
CASE PACK QTY: 6
GAME AUTHOR: REINER KNIZIA
PLAYERS: 2-5
PLAY TIME: 30 MIN.



4 002051 680589

Begin your expedition on one of six coloured paths by rolling the smallest possible numbers on the dice. Acceleration fields and artifacts provide opportunities to advance quickly, but you'll have to carefully consider which paths to take on which roll. If you make good progress, victory beckons — but if an expedition gets stuck, you will lose points just as quickly as you earned them! This small and portable format is the perfect Lost Cities game for on-the-go fun. Simple rules and a short play time make this game ideal for family game nights.



LOST CITIES CARD GAME

691821 AGES 10+ RRP: £20.00 CASE: 6
GAME AUTHOR: REINER KNIZIA
PLAYERS: 2 PLAY TIME: 30 MIN.



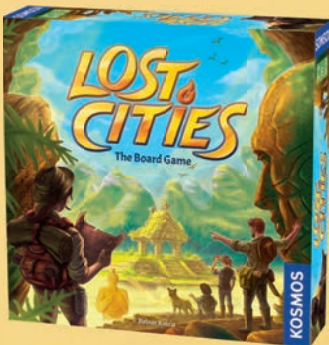
8 14743 01389 6



**BEST
SELLER**
GAMES



Two explorers embark on research journeys to remote corners of the world. As the cards are played, the expedition routes take shape and the explorers earn points. The most daring adventurers make bets on the success of their expeditions. The explorer with the highest score after three rounds of expeditions wins!



LOST CITIES BOARD GAME

696175 AGES 10+ RRP: £38.00
CASE PACK QTY: 4
GAME AUTHOR: REINER KNIZIA
PLAYERS: 2-4 PLAY TIME: 30-60 MIN.



8 14743 01161 8



**BASED ON
KELTIS
WINNER OF THE
SPIEL DES
JAHRES**



Each player guides a team of explorers on up to five expeditions to discover forgotten cities. To advance along an expedition path, a card in the path's colour must be played for each step forward. Points are awarded based on how far the explorers make it along their paths, and the player with the most points at the end of the game wins!

TARGI

691479 AGES 12+
RRP: £20.00 CASE: 6
GAME AUTHOR:
ANDREAS STEIGER
PLAYERS: 2
PLAY TIME: 60 MIN.



8 14743 01360 5

**BEST
SELLER**
GAMES



As a Targi tribe leader, you trade dates, salt, and pepper to obtain coveted gold coins and advantages.

TARGI THE EXPANSION

692643 AGES 12+
RRP: £20.00 CASE: 6
GAME AUTHOR:
ANDREAS STEIGER
PLAYERS: 2
PLAY TIME: 60 MIN.



8 14743 01361 2



In this expansion to the hit game Targi, the original gameplay is both expanded and improved with new tribe cards, new border cards, water tokens, and a special Targia pawn.

KARAK

682286 AGES 7+ RRP: £25.00 CASE PACK QTY: 6
 GAME AUTHOR: PETR MIKŠA & ROMAN HLADÍK
 PLAYERS: 2-5 PLAY TIME: 45 MIN.



NEW!

The adventure begins ...

Choose your hero and travel down into the dungeon! Valuable treasures and many dangers lurk deep beneath the crumbling walls of Karak Castle. Explore the dark labyrinth, arm yourself with powerful weapons and spells and defeat dangerous monsters in epic dice battles. But only those who collect the most treasures will become the true master of Karak.

In the exciting dice adventure game Karak you have six different heroes to choose from — take on the role of magician, thief, warrior, warlock, swordsman, or oracle and start your journey. Laying out the dungeon tiles piece by piece makes each game unique!

- A dungeon crawler game for kids
- Over the course of the game, a new dungeon maze is created, making each game unique

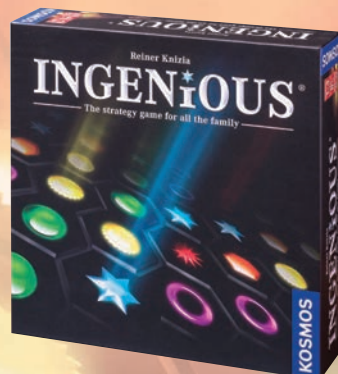


DROP IT

692834 AGES 8+ RRP: £30.00
 CASE PACK QTY: 4
 GAME AUTHORS:
 BERNHARD LACH
 AND UWE RAPP
 PLAYERS: 2-4
 PLAY TIME: 30 MIN.



In this colourful, inventive family game, players drop shapes into the vertical game board. They earn points for the highest level that their shape reaches when it lands and extra points for touching bonus circles. But be careful: Don't break a landing rule! The shape you dropped is not allowed to touch matching shapes or colours after it lands. The winner is the player or team with the most points at the end.



INGENIOUS

696116 AGES 8+ RRP: £30.00
 CASE PACK QTY: 6
 GAME AUTHOR: REINER KNIZIA
 PLAYERS: 1-4
 PLAY TIME: 30-45 MIN.



Players take turns placing coloured tiles on the game board, earning points for the number of matching coloured symbols that radiate outward in straight lines from the placed tile. Each tile is shaped like two hexagons stuck together along one edge, each hexagon with a coloured symbol on it. Thus, it's possible to earn points by extending lines of matching symbols in five directions per hexagon, and ten per tile. The trick is that the winner is not necessarily the player who has the highest scores in a few colours. Rather, the player with the highest score in his or her lowest-scoring colour wins! It's ingenious ... and it's hugely entertaining, time and time again.

AQUALIN

691554 AGES 10+ RRP: £20.00

CASE PACK QTY: 6

GAME AUTHOR: MARCELLO BERTECCHI

PLAYERS: 2 PLAY TIME: 20 MIN.



A strategy game for two-players. One player attempts to group together as many tiles of the same colour as possible, while the other player works to create groups of the same type of sea creature. The bigger the group is, the more points it's worth. The player with the most points at the end wins!



KAHUNA

691806 AGES 10+ RRP: £20.00

CASE PACK QTY: 6

GAME AUTHOR: GÜNTER CORNETT

PLAYERS: 2 PLAY TIME: 30 MIN.



Two Kahuna — ancient sorcerers of the Pacific — compete for dominance on an archipelago consisting of twelve islands.



MY GOLD MINE

680770 AGES 7+ RRP: £14.00

CASE PACK QTY: 6

GAME AUTHOR: DR HANS JOACHIM HOH, MICHAEL LOTH, CHRISTOF SCHILLING

PLAYERS: 2-6 PLAY TIME: 25 MIN.



Deep in the mine there is gold....lots of gold! But guarding it is the terrible Dragobert dragon. Don't get sizzled by his fiery breath! Collect the most Gold, keep an eye on Drago and get to the exit in time. With a healthy dose of luck and a pinch of daring you may escape the mine ahead of your players and with riches galore! This easy to learn card game comes in a fun magnetic closure box, making it a perfect gift for the game loving kids in your family. Part of the Open and Play range.



MONSTER 12

680688 AGES 7+ RRP: £14.00

CASE PACK QTY: 6

GAME AUTHOR: PETER WICHMANN

PLAYERS: 2-5 PLAY TIME: 12 MIN.



Midnight — the clock strikes 12

From all around comes the sound of rustling and creaking. The monsters are on the loose! They run around creating all sorts of mischief. Grab your trusty dice and try to catch them. Whoever catches the most monsters at the end of the game wins!

This easy to learn game comes in a fun magnetic closure box. Fun for all the family. Part of the Open and Play range.



DODO

697945 AGES 6+ RRP: £30.00

CASE PACK QTY: 6

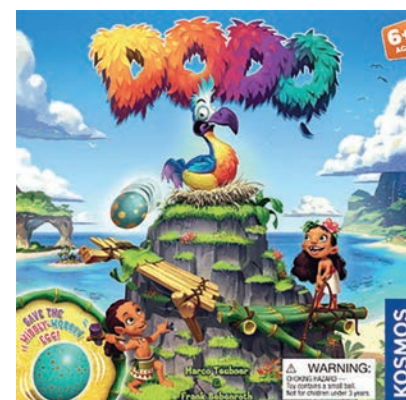
GAME AUTHOR: MARCO TEUBNER & FRANK BEBENROTH

PLAYERS: 2-4 PLAY TIME: 10-15 MIN.



Midnight — the clock strikes 12

From all around comes the sound of rustling and creaking. The monsters are on the loose! They run around creating all sorts of mischief. Grab your trusty dice and try to catch them. Whoever catches the most monsters at the end of the game wins!



RUSTLING LEAVES

680435 AGES 8+ RRP: £14.00
CASE PACK QTY: 6
GAME AUTHOR: PAOLO MORI
PLAYERS: 2-4
PLAY TIME: 30 MIN.



Rustling Leaves is a nature based roll-and-write game. The 200 page game block has themed game sheets with different rules for every season. The numbers on the dice reveal the side lengths of the area marked on the game sheet. Within this area, a forest symbol is selected that is included in the scoring. Whoever collects the most points wins. A beautiful gateway game that will intrigue and delight established gamers and non gamers alike.



KINGSBRIDGE

682095 AGES 10+ RRP: £15.00
CASE PACK QTY: 1
GAME AUTHOR: WOLFGANG KRAMER
PLAYERS: 1-4
PLAY TIME: 20 MIN.

Learn the history of the city of Kingsbridge by gradually laying out your hand cards into columns. These columns must be continuous and ascending — just like the events in the novel. Whoever manages to lay down all of their own cards first, wins! Simple rules with exciting Solo variant.

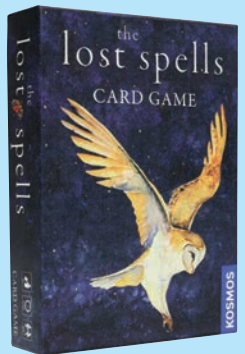


LOST WORDS

696118 AGES 10+ RRP: £14.00
CASE PACK QTY: 6
GAME AUTHORS:
ROBERT HYDE OF
SOPHISTICATED GAMES
PLAYERS: 2-4
PLAY TIME: 20 MIN.



The Lost Words is a card game based on the stunning book by best-selling author Robert Macfarlane and, acclaimed illustrator of over 40 beloved classics, Jackie Morris. The book, which highlights nature that has been lost to a new generation, has won numerous awards including the Kate Greenaway in 2019. Simple enough to play for ages 8+ but strategic enough to keep adults engaged. The Lost Words is a wonderful addition to any games collection or coffee table.



LOST SPELLS

696119 AGES 8+ RRP: £14.00
CASE PACK QTY: 6
GAME AUTHOR: PAOLO MORI
PLAYERS: 2-4
PLAY TIME: 30 MIN.



As with its predecessor, The Lost Words Card Game, the game is won by placing your Spell cards over your beautifully illustrated Nature cards before your opponent. However, the Spells in this game are only revealed when you collect the correct amount of key cards! This easy to learn and fun to play family game will be a hit with lovers of the books as well as anyone who enjoys nature and beautiful poetry and is a wonderful addition to any games collection or coffee table.



LOST SPELLS JIGSAW

696120 AGES 8+ RRP: £16.00
CASE PACK QTY: 10
GAME AUTHOR: PAOLO MORI
PLAY TIME: 30 MIN.



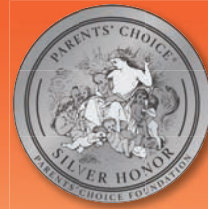
Revel in the flora, fauna and poetry of The Lost Spells with this beautiful new 1,000 piece puzzle with art by Jackie Morris and words by Robert Macfarlane. A perfect accompaniment to The Lost Words and Lost Spells card games and the best-selling books of the same name, this stunning puzzle with enchanting and beguile both puzzle and nature lovers alike.

Ubongo!



UBONGO (ORIGINAL GAME)

696184 AGES 8+ RRP: £30.00
 CASE PACK QTY: 4
 GAME AUTHOR: GRZEGORZ REJCHTMAN
 PLAYERS: 1-4
 PLAY TIME: 25 MIN.



Players race against the timer and against each other to solve a puzzle of interlocking shapes in this fast-paced, addictive, and easy-to-learn geometric puzzle game. The faster you solve the puzzle, the more gems you get. The player with the most valuable gem collection after nine rounds of solving puzzles wins!



ADDITIONAL
 EDUCATOR
 MATERIALS
 AVAILABLE!

Helper App

Download the free bonus app*

- + Learn how to play the game
- + Variable game timer
- + Puzzle solution keys

*for iOS, Android, and Fire OS
 Check compatibility in app stores



UBONGO: THE BRAIN GAME TO GO

696187 AGES 8+ RRP: £12.00 CASE PACK QTY: 6
 GAME AUTHOR: GRZEGORZ REJCHTMAN
 PLAYERS: 1
 PLAY TIME: 5 MIN.

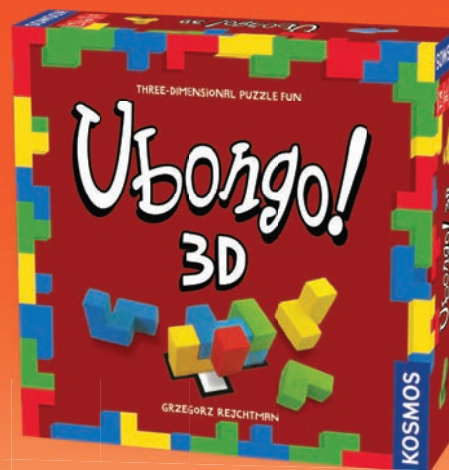


In this fast-paced, addictive, and easy-to-learn puzzle game, you race the clock to fit a set of interlocking tiles perfectly into a specific area. Based on the original hit board game Ubongo, this compact version features 15 colourful plastic tiles, 20 puzzle cards with over 200 puzzles, and a plastic game board that doubles as a durable travel case. Slide in a puzzle card and give your brain a workout! The puzzles get progressively more challenging as you go. Pass the game around to challenge your family and friends. Who is the master layout artist?



UBONGO 3D

694258 AGES 8+ RRP: £38.00 CASE PACK QTY: 4
GAME AUTHOR: GRZEGORZ REJCHTMAN
PLAYERS: 1-4
PLAY TIME: 25 MIN.



Stretch your mental muscles into the third dimension! In this version of Ubongo, the hit puzzle game, players race to place three-dimensional blocks so they fit perfectly in a specific area on a puzzle card and completely fill a designated three-dimensional space. Each time you win, you collect colourful plastic gems; the player with the most valuable collection of gems at the end of the game wins.

The puzzle cards each have multiple puzzles on both sides: one side is easier, the other more difficult. A total of four difficulty levels makes this the perfect game for beginners and experts alike, allowing the whole family to play together. With four sets of eight durable three-dimensional pieces and 72 puzzle boards featuring a total of 671 puzzles, the game can be played with up to four players — or challenge yourself in solo games. Take your puzzling to the next level with Ubongo 3D.



UBONGO JUNIOR

697396 AGES 5+ RRP: £20.00 CASE PACK QTY: 5
GAME AUTHOR: GRZEGORZ REJCHTMAN
PLAYERS: 1-4
PLAY TIME: 20 MIN.



Ubongo Junior brings the fun and lively tile-placing play from the original hit puzzle game Ubongo to players ages five and up. Each player starts the game with seven puzzle boards and nine tiles of different shapes and colours, each displaying a different cartoon animal. The players race to place their animal tiles to perfectly fill a specific area on their boards as quickly as possible. The fastest player shouts "Ubongo!" and quickly takes colourful plastic gems from the bag. The other players keep racing; as long as the hourglass is still running, there is still time to place the animal tiles and earn some gems. At the end of the game, the player with the most valuable gem collection wins. Each of the 50 puzzle boards has an easy side and a more challenging side, for a total of 100 puzzles.

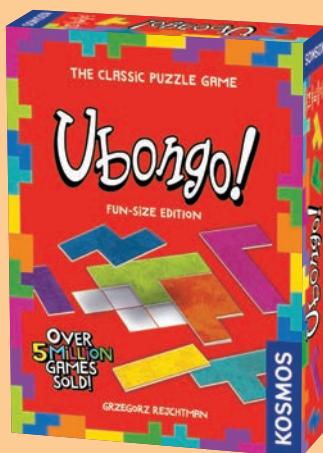


UBONGO - TRAVEL

699437 AGES 8+ RRP: £10.00
GAME AUTHOR: GRZEGORZ REJCHTMAN
PLAYERS: 1-4
PLAY TIME: 25 MIN.



Same great game at less than half the price!
Now you can play Ubongo anywhere - at the beach, at a restaurant, at a cafe, at work - anywhere you want with this new fun-size edition of our best-selling, award-winning, classic puzzle game.



JIGSAWS



LORD OF THE RINGS: RHOSGOBEL

696201 AGES 7+ RRP: £16.00
CASE PACK QTY: 6

Ted Nasmith is a Canadian artist, illustrator and architectural renderer. He is best known as an illustrator of works by J.R.R Tolkien – The Hobbit, The Lord of the Rings and The Silmarillion. This 1000 piece jigsaw is based on Ted Nasmith's 2020 illustration 'Rhosgobel' showing the woodland home of the wizard Radagast the Brown. This colourful puzzle is challenging but enjoyable and will make a wonderful gift for any Tolkien fan!



LORD OF THE RINGS: TROLLSHAWS

696202 AGES 7+ RRP: £16.00
CASE PACK QTY: 6

This 1000 piece jigsaw is pretty challenging! Depicting Ted Nasmith's 2002 work 'A Song in the Trollshaws', the twisted branches and dappled forest glade will keep puzzlers entertained for hours.



LORD OF THE RINGS: GANDALF

696204 AGES 7+ RRP: £16.00
CASE PACK QTY: 6

The Lord of the Rings 'Gandalf' jigsaw is illustrated by John Howe, an artist widely recognised for his paintings and adaptations of Tolkien's works, and the art advisor for the recent Lord of the Rings and Hobbit films. You may also recognise this artwork from the board game published by Sophisticated Games. This 1000 piece puzzle will provide hours of fun for Tolkien and puzzle fans alike.



THE HOBBIT

696203 AGES 7+ RRP: £16.00
CASE PACK QTY: 6

This 1000 piece jigsaw is based on Ted Nasmith's 2016 illustration for the box top design of The Hobbit – The defeat of Smaug board game. The game is challenging, but satisfying and depicts Bilbo and party escaping the goblins on giant eagles above the Misty mountains.





BITOKU

DEVBGBITOKU
AGES 12+
RRP: £50.00
GAME AUTHOR:
GERMAN P. MILLAN
PLAYERS: 1-4
PLAYTIME: 120 MIN.



In Bitoku, the players take on the roles of Bitoku spirits of the forest in their path towards transcendence, with the goal of elevating themselves and becoming the next great spirit of the forest. To do so, they will have the help of the yōkai, the kodamas and the different pilgrims that accompany them on their path. This is a hand-management, engine-building game with multiple paths to victory.



LUNA CAPITAL

BGLUNAML AGES 8+
RRP: £28.00
PLAYERS 2-4
PLAYTIME: 30-60 MINUTES



Welcome to the moon! It's the end of the 1970's and life in space is not science fiction. Help your sponsoring corporation and design the best settlement so that your selenite city earns the distinction of the Luna Capital.

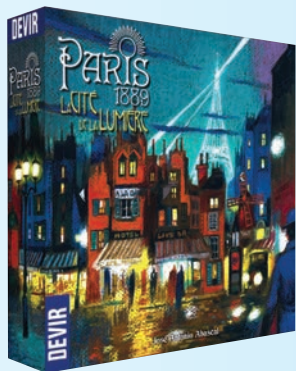
In Luna Capital players must optimize the elements provided by the game to construct the best settlement possible, and distinguish itself as the capital of the colony.



THE COLOUR MONSTER

BGMONEN AGES: 3+
RRP: £38.00
AUTHOR: JOSEP ALLUE AND
DANI GOMEZ
PLAYERS 2-5
PLAYTIME: 25 MINUTES

The monster is confused. He doesn't understand his feelings. Luckily, his friend, a little girl, can teach him how to sort out how he feels! This is a children's game in which the players find colours that represent different feelings (calm, anger, fear, sadness...) and need to find where to keep them. They try to choose the object that can hold the feeling they've found, and then talk about a situation where they have felt that feeling before.



PARIS - CITY OF LIGHT

BGPAREN AGES 8+
RRP: £24.00
GAME AUTHOR:
JOSÉ ANTONIO
ABASCAL
PLAYERS: 2
PLAYTIME: 30 MIN.



Paris, 1889: The Exposition Universelle was the perfect opportunity to amaze the world with the power of electricity. While Paris had already been known as the "city of lights" since the beginning of the 1800s thanks to its network of gas streetlights, the implementation of electric public lighting left the entire globe awestruck. In the role of one of the most important characters of the city, you are keen on ensuring that your buildings are bathed in as much light as possible. Inspire artists and surprise Parisians and visitors alike with the beauty and wonder of the city's lights! Paris 1889—La cité de la lumière is a game for two players that lasts about 30 minutes, in which each player works to build up and light the city of Paris.



PARIS: EIFFEL

BGPAREIF
AGES 8+ RRP: £16.00
GAME AUTHOR:
JOSE ANTONIO ABASCAL
ACEBO
PLAYERS: 2
PLAYTIME: 30 MIN.



If you liked the original, Paris: Eiffel is a must-have addition that brings many more hours of fun to your Parisian nights. In this expansion we visit

Parisian marvels such as the Arc of Triumph, the Luxor obelisk, the Louvre Museum, and obviously the Eiffel Tower.

8 new postcards that upgrade the replayability of Paris: La Cité de la Lumière, with new art by Oriol Hernandez.

New monuments that add a 3D level to your game experience.

Complete your experience with this must-have expansion to the two-player game that everyone is talking about.



MAZESCAPE

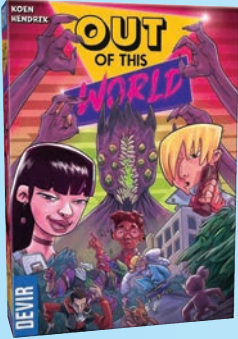
AGES 8+ RRP: £11.00
PLAYERS: 2
PLAYTIME: 15 MIN. BGMAZE (ARIADNE VERSION)



BGMAZEL (LABYRINTHOS VERSION)



In Mazescape, players will have to find the way out of the maze by moving a wooden marker on a map that they then have to fold and unfold in sections. A range of mazes are already available in this fun and collectible game series. Each Mazescape pack contains 7 mazes for you to escape from, with special missions to complete along the way.

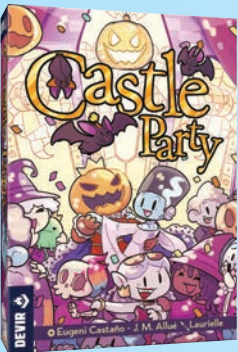


OUT OF THIS WORLD

BGOTWEN
AGES 10+ RRP: £20.00
PLAYERS 3-5
PLAYTIME: 60 MINUTES



Life is usually pretty boring for teenagers around here. You go to school (sometimes) do your homework, and hopefully hang out with your friends on your favorite bench for a little while before heading home for dinner. Day in and day out. But something unexpected is shaking up the boundaries of your clear-cut world. Some really weird stuff is going on, but none of the grown-ups seem to be paying attention. Only you and your buddies are up to the task of saving the world. So, climb onto your bikes and ride out to adventure!



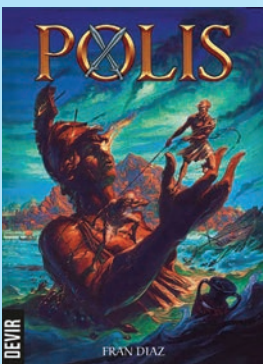
CASTLE PARTY

BGCASTLE
AGES 8+ RRP: £20.00
PLAYERS 2-4
PLAYTIME: 30 MINUTES



Every year the Pumpkin King invites us to his castle to celebrate the autumn ball in his honor. Castle Party is the craziest shindig in town and without a doubt the most not to be missed soiree for any monster worth something in scarebusiness. You can't miss it for the world! The guests are arriving at the castle of the Pumpkin King. As usual, they gather together in groups.

This is a "flip and write" game, meaning we draw cards and then write on a board. The active player turns over a card with a polynomial shape and then everybody places a monster card on the table in the attempt to match the shape on the card. Finally, and in correspondence with their own place around the table and their perspective on the shape, the players draw the monsters on their own personal boards and try to group the monsters into families to obtain the best score.

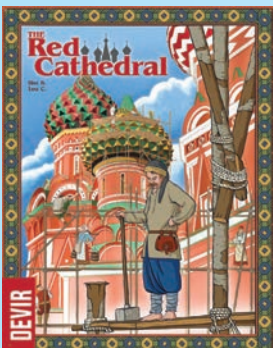


POLIS

BGPOLISE
AGES 12+ RRP: £50.00
GAME AUTHOR:
FRAN DIAZ
PLAYERS: 2
PLAYTIME: 60 - 120 MIN.



Polis is a two-player civ-lite game set in the beginning of the conflict between the two major poleis of the 5th century B.C: Athens and the Delian League against Sparta and the Peloponnesian League. The winner will be the Empire with more population and prestige at the end of the game. Both players must secure their supplies and the routes to five markets to trade with them. Every turn you get goods from a territory where you have population supporting your Empire, but at a cost. You can fight to control the territories and siege other polis or you might use your diplomacy to convince a polis to join your league. But polis are proud of their independence so you will have to create some projects to gain prestige needed for your military manoeuvres.



THE RED CATHEDRAL

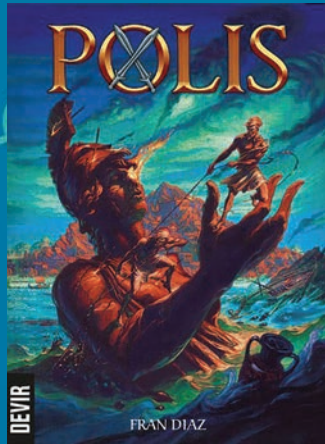
BGRECLM AGES: 10+
RRP: £28.00
AUTHOR: ISRAEL CENDRERO, SHEILA SANTOS
PLAYERS 1 - 4
PLAYTIME: 30 - 120 MINUTES



The Red Cathedral is a strategic, "Euro" board game in which the players take the roles of construction teams. Their job is to work together to put up St. Basil's cathedral in Moscow, as ordered by Ivan the Terrible. However, only one of them will be able to gain the favour of the Tsar. During the game, the players can carry out one of three actions: assign a section of the cathedral, send resources to that section to build it, or go to the game board to achieve more resources. Each of these actions has its own mechanism and requires that the players pay close attention to what the other players are doing. The game board shows us the iconic rondel of The Red Cathedral. It is where the players obtain all the resource types needed to complete their work on the cathedral, as well as to get favours from the guilds and professionals to make the most of their trip to the market.

PRODUCT DETAILS

PAGE	ITEM NUMBER	PRODUCT DESCRIPTION	MINIMUM AGE (YEARS)	SINGLE UNIT DIMS (cm)	CASE DIMS (cm)	SINGLE UNIT WEIGHT (kg)	CASE UNIT WEIGHT (kg)	UNITS/CASE	COUNTRY OF ORIGIN	BARCODE
3	695135	Adventure Games: The Gloom City File	16+	18 x 13 x 4	28 x 21 x 16	0.5	3.2	6	Germany	814743016637
3	695134	Adventure Games: Grand Hotel Abaddon	12+	18 x 13 x 4	28 x 21 x 16	0.5	3.2	6	Germany	814743015074
3	695133	Adventure Games : Volcanic Island	12+	18 x 13 x 4	28 x 21 x 16	0.5	3.2	6	Germany	814743015036
3	695088	Adventure Games: The Dungeon	12+	18 x 13 x 4	28 x 21 x 16	0.5	3.2	6	Germany	814743014473
3	695132	Adventure Games: Monochrome Inc.	16+	18 x 13 x 4	28 x 21 x 16	0.5	3.2	6	Germany	814743014466
4	693206	EXiT: Advent Calendar - Ice Cave	10+	45 x 33 x 5.5	48 x 36 x 8.5	0.5	3.2	6	Germany	5060282511330
4	681951	EXiT: Advent Calendar - Hunt for the Golden Book	10+	45 x 33 x 5.5	48 x 36 x 8.5	0.8	5	6	Germany	5060282511408
5	692880	EXiT Puzzle: Nightfall Manor	10+	26 x 18 x 6	35 x 28 x 20	0.5	3.6	6	Germany	814743016620
5	692877	EXiT Puzzle: The Deserted Lighthouse	12+	26 x 18 x 6	35 x 28 x 20	0.5	3.6	6	Germany	814743015913
5	692878	EXiT Puzzle: The Sacred Temple	10+	26 x 18 x 6	35 x 28 x 20	0.5	3.6	6	Germany	814743015906
6	692683	EXiT: LOTR - Shadows over Middle-earth	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743017078
6	692682	EXiT: The Return to the Abandoned Cabin	12+	18 x 13 x 4	28 x 21 x 16	0.3	2	6	Germany	814743017085
6	692860	EXiT: The Cursed Labyrinth	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743015951
6	692875	EXiT: The Enchanted Forest	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743015050
6	692874	EXiT: The Stormy Flight	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743016002
6	694043	EXiT: The House of Riddles	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743013582
6	697907	EXiT: The Haunted Roller Coaster	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743013681
6	694227	EXiT: The Mysterious Museum	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743013629
6	694050	EXiT: The Sunken Treasure	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743013599
6	692681	EXiT: The Abandoned Cabin	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743012646
7	692861	EXiT: Kidnapped in Fortune City	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743011809
7	692879	EXiT: The Gate between Worlds	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743015944
7	692873	EXiT: The Theft on the Mississippi	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743015012
7	692876	EXiT: The Cemetery of the Knight	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743015067
7	692865	EXiT: The Polar Station	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743013155
7	694036	EXiT: The Sinister Mansion	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743013636
7	692858	EXiT: The Forgotten Island	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743013131
7	692742	EXiT: The Secret Lab	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743012660
7	694029	EXiT: The Dead Man on the Orient Express	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743013582
7	692872	EXiT: The Forbidden Castle	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743013148
7	692698	EXiT: The Pharaoh's Tomb	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743012653
7	694289	EXiT: The Catacombs of Horror	16+	28 x 19 x 4	30 x 26 x 23	0.4	2.4	6	Germany	814743013568
8	680459	Redcliff Bay Mysteries	12+	30 x 30 x 7	38 x 33 x 33	1.0	6	5	Poland	5060282511422
8	694265	Switch & Signal	10+	30 x 30 x 7	46 x 33 x 33	1.0	7	6	Germany	5060282511361
8	680572	High Score	18+	18 x 13 x 4	28 x 21 x 16	0.3	1.5	5	Germany	4002051680572
9	691869	The Crew: Mission Deep Sea	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Poland	814743015975
9	691868	The Crew: Quest for Planet 9	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Poland	814743015005
9	680046	Fangs	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743015982
10	691745	Legends of Andor - Base Game	10+	30 x 30 x 7	33 x 33 x 30	2	8.6	4	Germany	814743011700
10	692261	Legends of Andor - New Heroes	10+	30 x 15 x 4	31 x 28 x 18	0.5	3.2	6	Germany	814743011717
11	691745	Legends of Andor - The Last Hope	10+	30 x 30 x 7	33 x 33 x 30	2.3	10	4	Germany	814743011700
11	692261	Legends of Andor - Dark Heroes	10+	30 x 15 x 4	31 x 28 x 18	0.6	3.2	6	Germany	814743011717
11	692346	Legends of Andor - Journey to the North	10+	30 x 30 x 7	33 x 33 x 30	2.2	10	4	Germany	814743011823
11	691747	Andor: The Family Fantasy Game	7+	30 x 30 x 7	33 x 33 x 30	1.2	5	4	Germany	814743015968
12	694272	Imhotep The Duel	10+	20 x 20 x 4	31 x 23 x 23	0.4	3	6	Germany	814743014411
12	692384	Imhotep	10+	30 x 30 x 7	33 x 33 x 30	1.6	6.8	4	Germany	814743011816
12	682606	Catch the Moon	8+	24 x 24 x 6	36 x 25 x 25	0.5	3	6	China	4002051682606
13	680428	Anno 1800	12+	30 x 30 x 7	33 x 33 x 30	1.2	5.5	4	Germany	814743015920
13	680565	Adventures of Robin Hood	10+	30 x 30 x 7	33 x 33 x 30	2.5	10	4	Germany	814743015937
13	691486	My City	10+	30 x 30 x 7	33 x 33 x 30	1.5	6.5	4	China	814743015043
14	680589	Lost Cities - Roll & Write	8+	18 x 13 x 4	28 x 21 x 16	0.3	2.3	6	Germany	4002061680589
14	691820	Lost Cities - The Card Game	10+	20 x 20 x 4	31 x 23 x 23	0.5	3.6	6	Germany	814743011632
14	696175	Lost Cities - The Board Game	10+	30 x 30 x 7	33 x 33 x 30	1.6	7.3	4	Germany	814743011618
14	691479	Targi	12+	20 x 20 x 4	31 x 23 x 23	0.5	3.2	6	Germany	814743013605
14	692643	Targi Expansion	12+	20 x 20 x 4	31 x 23 x 23	0.5	3.2	6	Germany	814743013605
15	682286	Karak	7+	30 x 30 x 7	46 x 33 x 33	0.8	5.4	6	China	4002051682286
15	692834	Drop It	8+	30 x 30 x 7	33 x 33 x 30	1.5	6.8	4	China	814743013681
15	696116	Ingenious	8+	30 x 30 x 7	44 x 31 x 31	1.3	7.8	4	China	814743012622
16	691554	Aqualin	10+	20 x 20 x 4	31 x 23 x 23	0.5	3.2	6	Germany	814743015272
16	691806	Kahuna	10+	20 x 20 x 4	31 x 23 x 23	0.4	2.7	6	Germany	814743011649
16	680770	My Gold Mine	7+	15 x 10 x 5	16 x 11 x 32	0.4	2.4	6	China	5060282511484
16	680688	Monster 12	7+	15 x 10 x 5	16 x 11 x 31	0.3	1.8	6	China	5060282511477
16	697945	Dodo	6+	30 x 30 x 7	31 x 31 x 43	1.4	8.4	6	Germany	5060282511460
17	680589	Rustling Leaves	8+	18 x 13 x 4	28 x 21 x 16	0.5	3.2	6	Germany	5060282511347
17	696118	The Lost Words	7+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	634158993817
17	696118	The Lost Spells	8+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	5060282511354
17	696120	The Lost Spells Jigsaw	8+	40 x 26 x 6	41 x 27 x 61	0.7	7	10	Turkey	5060282511385
18	696184	Ubongo	8+	30 x 30 x 7	33 x 33 x 30	1.4	5.9	4	Germany	814743011595
18	696187	Ubongo: The Brain Game to Go	8+	10 x 16.5 x 3.5	33 x 25.5 x 28	0.2	1.8	6	China	814743015999
19	694258	Ubongo: 3D Family	8+	30 x 30 x 7	33 x 33 x 30	1	4.5	4	Germany	5060282511316
19	697396	Ubongo: Junior	5+	27 x 27 x 6	28 x 28 x 25	0.7	3	4	China	5060282511309
19	699437	Ubongo: Travel	7+	11 x 14 x 4	26 x 13 x 20	0.3	2.3	6	Germany	5060282511293
20	696201	Lord of the Rings Rhosgobel jigsaw	7+	34 x 23 x 5	34 x 29 x 24	0.4	3	6	Turkey	658556002186
20	696202	Lord of the Rings Trollshaws jigsaw	7+	34 x 23 x 5	34 x 29 x 24	0.4	3	6	Turkey	658556002179
20	696204	Lord of the Rings Gandalf jigsaw	7+	34 x 23 x 5	34 x 29 x 24	0.4	3	6	Turkey	700461682974
20	696203	The Hobbit Jigsaw	7+	34 x 23 x 5	34 x 29 x 24	0.4	3	6	Turkey	700461754718
21	DEVBIBIKU	Bitoku	12+	30 x 30 x 7	31 x 31 x 43	3	18	6	China	8436589624832
21	BGLUNAML	Luna Capital	8+	23 x 23 x 5	24 x 24 x 31	1.6	9.6	6	China	8436589623484
21	BGMONEN	The Colour Monster	3+	30 x 30 x 7	33 x 33 x 30	1.1	4.8	5	Germany	8436017227378
21	BGPAREN	Paris - City of Light	8+	20 x 20 x 4	31 x 23 x 23	0.5	3.2	6	China	8436017228397
21	BGPAREIF	Paris Eiffel (expansion)	8+	20 x 20 x 4	31 x 23 x 23	0.3	1.8	6	China	8436589623460
22	BGMAZEA	Mazescape Ariadne	8+	17 x 11 x 3	20 x 13 x 38	0.2	2.6	12	China	8436589622920
22	BGMAZEL	Mazescape Labyrinthos	8+	17 x 11 x 3	20 x 13 x 38	0.2	2.6	12	China	8436589622906
22	BGOTWEN	Out of this World	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Poland	8436017229806
22	BGCASTLE	Castle Party	8+	18 x 13 x 4	28 x 21 x 16	0.4	2.8	6	China	8436589622340
22	BGPOLISE	Polis	12+	31 x 23 x 8	32 x 24 x 41	2.1	10.5	5	China	8436589622030
22	BGRECLML	Red Cathedral	10+	23 x 18 x 5	24 x 19 x 31	0.9	5.4	6	China	8436589621046



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