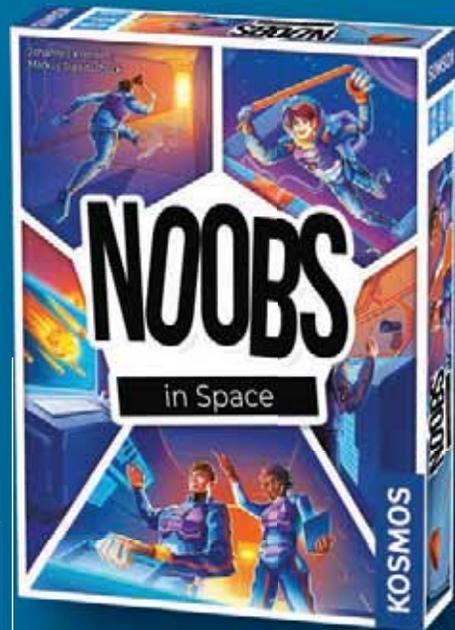
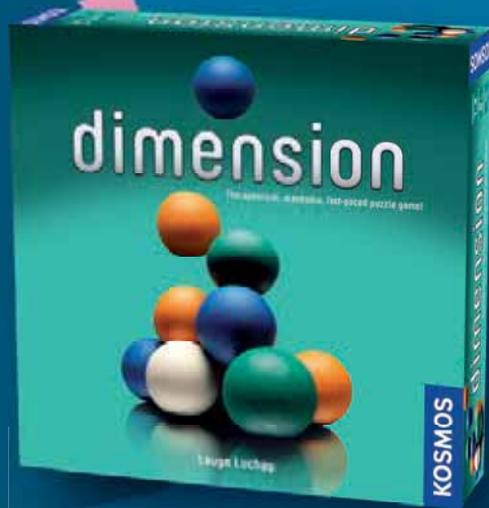
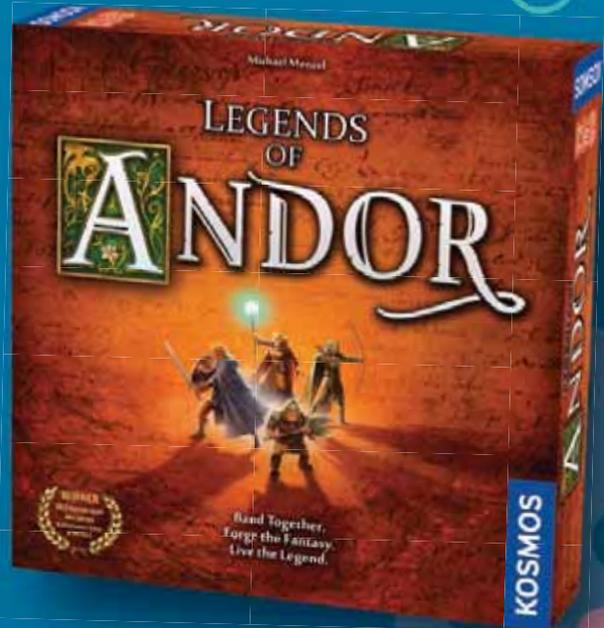


# GAMES



KOSMOS

BOARD GAMES 2023 PRODUCT CATALOGUE

# GAMES

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### Kosmos Helper App

Would you prefer to have the rules of a game explained to you instead of reading the rulebook? If so, please download the free Kosmos Helper App.

In the app, you can find animated explanations of the instructions and other helpful features for a selection of Kosmos games. You can find the app by searching "Kosmos Helper App" in the iOS App Store or in Google Play.

Thames & Kosmos brings you a curated selection of high-quality board games from the prestigious Kosmos line. Working with highly esteemed authors and designers, Kosmos develops games that are not only fun, enchanting, and addictive, but also beneficial and wholesome in so many ways. These games build social skills, stimulate logical and strategic thinking, promote visual-spatial and maths skills, cultivate physical coordination and manual dexterity, encourage family time, and inspire fair-mindedness, confidence, and honourable attitudes. German-engineered and beautifully made, these games become enduring family favorites and game night classics. For all these reasons, Kosmos games have earned worldwide acclaim.

# GAMES

ADVENTURE  
GAMES

EXIT  
THE GAME

STORYTELLING GAMES

TWO-PLAYER GAMES

LOST  
CITIES

TARGI

THE  
CREW

LEGENDS OF  
ANDOR

FAMILY STRATEGY GAMES

FAMILY & KIDS GAMES

U-bongo!

dimension

Helper App

Download the free bonus app

- + Atmospheric soundtrack
- + Game tutorial

For Android, iOS, and Fire. Check the app stores for details.



Kosmos  
Helper App

Would you prefer to have the rules of a game explained to you instead of reading the rulebook? If so, please download the free Kosmos Helper App. In the app, you can find animated explanations of the instructions and other helpful features for a selection of Kosmos games. You can find the app by searching "Kosmos Helper App" in the iOS App Store or in Google Play.

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## Escape Room Games for the Home!

The EXIT: The Game series allows you to bring the excitement, intensity, and team spirit of an escape room experience to your living room! In each EXIT game, your team starts out locked in an imaginary room, trapped in a cryptic location, or tasked with a mystery or crime to solve. You must decipher a series of riddles and puzzles to unlock doors and objects and reveal new riddles. Each correct answer brings you to another riddle until you eventually find freedom or the solution to the mystery you've been investigating.

MORE THAN  
**15 MILLION**  
GAMES SOLD  
WORLDWIDE

**BEST  
SELLER**  
GAMES



### EXIT: ADVENT CALENDAR - THE SILENT STORM

683009 AGES 10+ RRP: £40 CASE PACK QTY: 6  
GAME AUTHORS: INKA & MARCUS BRAND  
PLAYERS: 1+ PLAY TIME: 24 DAYS LEVEL: 2 OF 5



**NEW!**

The Christmas workshop has never been busier! For more than two months you've been working hard so that by the 24th, everything will be ready. As one of the chief toymakers in the workshop, you have your hands full. You are testing out a particularly beautiful rocking horse when suddenly the ground begins to tremble. A violent storm lashes the building and snow begins to billow in through the window. Hastily you close it, but something is not right! A terrible silence has fallen over the workshop. When you hear all the doors click locked, you feel very alone. It is clear you need to find Santa! But first you have to find a way out of here ...

This Advent calendar is both an EXIT game and adventure story: In order to free yourself from this predicament, you must open a door of the calendar each day. Each door hides a new and exciting riddle, the solution to which will bring you closer and closer to your goal! Only by cleverly solving your riddles will you save Christmas! Now get going ... there's lots to do!



### EXIT: ADVENT CALENDAR - THE MYSTERY OF THE ICE CAVE

693206 AGES 10+ RRP: £40 CASE PACK QTY:: 6  
GAME AUTHORS: INKA & MARCUS BRAND  
PLAYERS: 1+ PLAY TIME: 24 DAYS LEVEL: 2 OF 5

**BEST  
SELLER**  
GAMES



Your pre-Christmas ski trip definitely hasn't gone as planned, just as you are taking a break and enjoying the crystal-clear mountain air, you hear a noise and see a terrifying avalanche crashing down the mountain towards you. Your heart is in your throat, you hastily grab your things and race down the slope. With the last of your strength, you throw yourself into a crevice in the rock as everything behind you is buried in snow. Your heart races and as you pull yourself together. You can hardly believe it, but you are alive! Only then do you take a look around... is this some kind of cave?



### EXIT: ADVENT CALENDAR - THE HUNT FOR THE GOLDEN BOOK

681951 AGES 10+ RRP: £40 CASE PACK QTY: 6  
GAME AUTHORS: INKA & MARCUS BRAND  
PLAYERS: 1+ PLAY TIME: 24 DAYS LEVEL: 2 OF 5



Oh no! Something terrible has happened: Santa Claus' golden book has disappeared! It contained a complete list of all the Christmas wishes. It is up to you to save Christmas – and time is of the essence!

The thief's trail leads you to a remote mountain village. You quickly notice that something strange is afoot here ... but what? And where has the golden book gone? You must find it, but let me tell you: Behind the doors of this village there are many surprises waiting for you!

## EXIT: NIGHTFALL MANOR (WITH PUZZLE)

692880 AGES 10+ RRP £25 CASE PACK QTY: 4  
GAME AUTHORS: INKA & MARKUS BRAND  
PLAYERS: 1-4 PLAY TIME: 2-3 HRS LEVEL: 2 of 5



The old man was well-known for his eerie tales of the dark castle on the edge of the forest. Recently, he set out on his own to find the shadowy lord of the manor, but he hasn't returned. Fearing the worst, you embark on a quest to find him. You must solve a series of riddles and piece together four jigsaw puzzles to uncover the mystery of Nightfall Manor and save your missing friend.

In this EXIT game, there are riddles within riddles, hidden within four 88-piece jigsaw puzzles. Like other EXIT titles, Nightfall Manor has no game board, but it also has no riddle cards. Instead, there are four jigsaw puzzles that you will find and assemble, one at a time. Each completed puzzle reveals a location containing more riddles to decipher.



## EXIT: THE DESERTED LIGHTHOUSE (WITH PUZZLE)

692878 AGES 12+ RRP £25 CASE PACK QTY: 6  
GAME AUTHORS: INKA & MARKUS BRAND  
PLAYERS: 1-4 PLAY TIME: 2-3 HRS LEVEL: 4 of 5



You trudge along the dark, rocky coast seeking shelter from the raging storm. Drenched to the bone, you look up to see a brilliant beam of light pierce the curtains of rain. A lighthouse! But suddenly and inexplicably, the light goes out. You glance out into the water and spot a ship. It is heading straight for the cliffs! You realise that it is up to you to race to the top of the lighthouse and turn it on again before the ship crashes on the cliffs! But many puzzling obstacles stand in your way.



## EXIT: THE SACRED TEMPLE (WITH PUZZLE)

692877 AGES 10+ RRP £25 CASE PACK QTY: 6  
GAME AUTHORS: INKA & MARKUS BRAND, JULIANE VOORGANG  
PLAYERS: 1-4 PLAY TIME: 2-3 HRS LEVEL: 3 of 5



Unscrupulous treasure hunters have broken into the office of your university's archaeology department! Your professor has disappeared without a trace — and so has a book with old records about a hidden temple. You must act quickly and chase down the criminals. Your pursuit will take you deep into a mysterious jungle on a small island. You must find the professor in time and save the revered treasures of the temple before they fall into the hands of the devious robbers!





### EXIT: KIDS - JUNGLE OF RIDDLES

692867 AGES 6+ RRP £16 CASE PACK QTY: 6  
AUTHORS: INKA & MARKUS BRAND  
PLAYERS: 1-4 PLAY TIME: 20 MIN.  
LEVEL: 1 of 5



NEW!

Deep in the jungle of an uncharted island, you find nine mysterious treasure chests, each guarded by an animal. You must solve their tricky puzzles before you can open the chests. What are you waiting for? Crack the riddles together and win the treasure!



### EXIT: THE DISAPPEARANCE OF SHERLOCK HOLMES

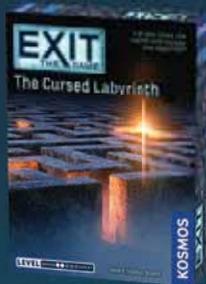
692866 AGES 12+ RRP £16 CASE PACK QTY: 6  
AUTHORS: INKA & MARKUS BRAND  
PLAYERS: 1-4 PLAY TIME: 1-2 HRS  
LEVEL: 3 of 5



NEW!

Sherlock Holmes has disappeared after being named the lead suspect in a high profile murder! Dr. Watson has turned to you to get to the bottom of things. Can you help him solve the case and clear the missing detective's good name?

LEVEL NOVICE ● ● ● ● ● EXPERT



### EXIT: THE LORD OF THE RINGS - SHADOWS OVER MIDDLE-EARTH

692863 AGES 10+ RRP £18 CASE PACK QTY: 6  
GAME AUTHORS: INKA & MARKUS BRAND  
PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 2 of 5



### EXIT: THE CURSED LABYRINTH

692860 AGES 10+ RRP £15 CASE PACK QTY: 6  
GAME AUTHORS: INKA & MARKUS BRAND  
PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 2 of 5



### EXIT: THE ENCHANTED FOREST

692875 AGES 10+ RRP £15 CASE PACK QTY: 6  
GAME AUTHORS: INKA & MARKUS BRAND  
PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 2 of 5



### EXIT: THE STORMY FLIGHT

692874 AGES 10+ RRP £15 CASE PACK QTY: 6  
GAME AUTHORS: INKA & MARKUS BRAND  
PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 2 of 5



### EXIT: THE HOUSE OF RIDDLES

694043 AGES 10+ RRP £15 CASE PACK QTY: 6  
GAME AUTHORS: INKA & MARKUS BRAND  
PLAYERS: 1-4 PLAY TIME: 1-2 HOURS LEVEL: 2 of 5



### EXIT: THE HAUNTED ROLLER COASTER

697907 AGES 10+ RRP £15 CASE PACK QTY: 6  
GAME AUTHORS: INKA & MARKUS BRAND  
PLAYERS: 1-4 PLAY TIME: 1-2 HOURS LEVEL: 2 of 5



### EXIT: THE MYSTERIOUS MUSEUM

694227 AGES 10+ RRP £15 CASE PACK QTY: 6  
GAME AUTHORS: INKA & MARKUS BRAND,  
AND RALPH QUERFURTH  
PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 2 of 5



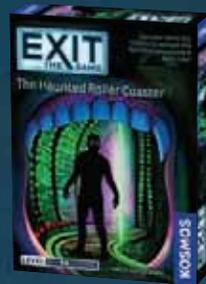
### EXIT: THE SUNKEN TREASURE

694050 AGES 10+ RRP £15 CASE PACK QTY: 6  
GAME AUTHORS: INKA & MARKUS BRAND  
PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 2 of 5



### EXIT: THE ABANDONED CABIN

692681 AGES 12+ RRP £15 CASE PACK QTY: 6  
GAME AUTHORS: INKA & MARKUS BRAND  
PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 2.5 OF 5



EXIT: The Abandoned Cabin  
EXIT: The Secret Lab  
EXIT: The Pharaoh's Tomb  
were winners of the 2017 Kennerspiel des Jahres (Connoisseur's Game of the Year).



**EXIT: THE PROFESSOR'S LAST RIDDLE**

692864 AGES 12+ RRP £16 CASE PACK QTY.: 6  
 GAME AUTHORS: INKA & MARKUS BRAND  
 PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 3 of 5



Still reeling from the news of your favourite archaeology professor's passing, you have been enlisted in a rather peculiar assignment. It seems that instead of a will, he's left an envelope with some postcards and a series of clues. Grab your passports — you're about to embark on a global treasure hunt! Can you solve the riddles and uncover the mystery of the professor's legacy?



**EXIT: THE RETURN TO THE ABANDONED CABIN**

692682 AGES 12+ RRP £16 CASE PACK QTY.: 6  
 GAME AUTHORS: INKA AND MARKUS BRAND  
 PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 3 of 5



**EXIT: KIDNAPPED IN FORTUNE CITY**

692861 AGES 12+ RRP £15 CASE PACK QTY.: 6  
 GAME AUTHORS: INKA & MARKUS BRAND  
 PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 3.5 of 5



**EXIT: THE GATE BETWEEN WORLDS**

692879 AGES 12+ RRP £15 CASE PACK QTY.: 6  
 GAME AUTHORS: INKA & MARKUS BRAND, RALPH QUERFURTH  
 PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 3 of 5



**EXIT: THEFT ON THE MISSISSIPPI**

692873 AGES 12+ RRP £15 CASE PACK QTY.: 6  
 GAME AUTHORS: INKA & MARKUS BRAND, RALPH QUERFURTH  
 PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 3 of 5



**EXIT: THE CEMETERY OF THE KNIGHT**

692876 AGES 12+ RRP £15 CASE PACK QTY.: 6  
 GAME AUTHORS: INKA AND MARKUS BRAND  
 PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 3 of 5



**EXIT: THE SINISTER MANSION**

694036 AGES 12+ RRP £15 CASE PACK QTY.: 6  
 GAME AUTHORS: INKA & MARKUS BRAND, RALPH QUERFURTH  
 PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 3 of 5



**EXIT: THE FORGOTTEN ISLAND**

692858 AGES 12+ RRP £15 CASE PACK QTY.: 6  
 GAME AUTHORS: INKA & MARKUS BRAND  
 PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 3 of 5



**EXIT: THE SECRET LAB**

692742 AGES 12+ RRP £15 CASE PACK QTY.: 6  
 GAME AUTHORS: INKA & MARKUS BRAND  
 PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 3.5 of 5



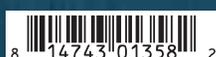
**EXIT: THE POLAR STATION**

692865 AGES 12+ RRP £15 CASE PACK QTY.: 6  
 GAME AUTHORS: INKA AND MARKUS BRAND  
 PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 3 of 5



**EXIT: DEAD MAN ON THE ORIENT EXPRESS**

694029 AGES 12+ RRP £15 CASE PACK QTY.: 6  
 GAME AUTHORS: INKA & MARKUS BRAND  
 PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 4 of 5



**EXIT: THE CATACOMBS OF HORROR**

694289 AGES 16+ RRP £25 CASE PACK QTY.: 6  
 GAME AUTHORS: INKA & MARKUS BRAND, RALPH QUERFURTH  
 PLAYERS: 1-4 PLAY TIME: 2 PARTS (1-2 HOURS EACH) LEVEL: 4.5 of 5



**EXIT: THE PHARAOH'S TOMB**

692698 AGES 12+ RRP £15 CASE PACK QTY.: 6  
 GAME AUTHORS: INKA & MARKUS BRAND  
 PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 4 of 5



**EXIT: THE FORBIDDEN CASTLE**

692872 AGES 12+ RRP £15 CASE PACK QTY.: 6  
 GAME AUTHORS: INKA & MARKUS BRAND  
 PLAYERS: 1-4 PLAY TIME: 1-2 HRS LEVEL: 4 of 5



# ADVENTURE GAMES

## A NEW GAMING EXPERIENCE

- Explore places, combine objects, experience stories
- Cooperative
- Simple rules
- Start playing right away
- Exciting to the end
- Replayable
- Playable in multiple chapters
- Beginner-friendly and innovative



### THE GLOOM CITY FILE

695135 AGES 16+ RRP £15 CASE PACK QTY: 6  
 GAME AUTHORS: PHIL WALKER-HARDING, MATTHEW DUNSTAN,  
 HAUKE GERDES, KAYLEIGH ANDERSON  
 PLAYERS: 1-4 PLAY TIME: 90 MIN. x 3



A message tears you away from your bleak, humdrum existence: three people have been kidnapped! Who is behind this and why is the perpetrator pulling you of all people, your team of four suspended cops, into the matter? Time is of the essence and so you go to the abandoned asylum to start the investigation together. Will you be able to free the hostages and catch the perp? How the thriller ends is entirely up to you!

- Similar to a PC adventure game, players explore locations, combine items, find clues, talk to people and make the right choices to win the game.
- Completely unplugged; does not require use of technology

### THE VOLCANIC ISLAND

695133 AGES 12+ RRP £15 CASE PACK QTY: 6  
 GAME AUTHORS: PHIL WALKER-HARDING, MATTHEW DUNSTAN,  
 CHIHIRO MORI  
 PLAYERS: 1-4  
 PLAY TIME: 75 MIN. x 4



A group of students are travelling together on a remote and mysterious volcanic island where strange events have been happening— are these natural occurrences or are there other forces at play?

### THE GRAND HOTEL ABADDON

695134 AGES 12+ RRP £15 CASE PACK QTY: 6  
 GAME AUTHORS: PHIL WALKER-HARDING, MATTHEW DUNSTAN,  
 UTE WIELANDT  
 PLAYERS: 1-4  
 PLAY TIME: 90 MIN. x 3



It's been a long year, and you've been looking forward to a nice, relaxing holiday at the Grand Hotel Abaddon. But what started out as a quiet retreat has become something else entirely.

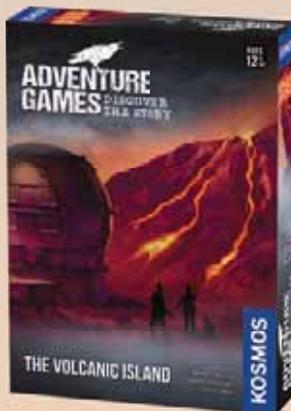
### MONOCHROME INC.

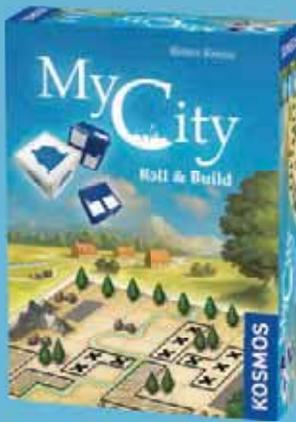
695132 AGES 16+ RRP £15 CASE PACK QTY: 6  
 GAME AUTHORS: PHIL WALKER-HARDING & MATTHEW DUNSTAN  
 PLAYERS: 1-4  
 PLAY TIME: 90 MIN. x 3



### THE DUNGEON

695088 AGES 12+ RRP £15 CASE PACK QTY: 6  
 GAME AUTHORS: PHIL WALKER-HARDING & MATTHEW DUNSTAN  
 PLAYERS: 1-4  
 PLAY TIME: 90 MIN. x 3



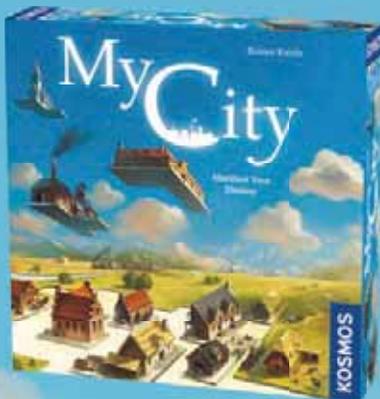


### MY CITY ROLL & BUILD

682385 AGES 10+ RRP £15 CASE PACK QTY: 6  
GAME AUTHOR: REINER KNIZIA  
PLAYERS: 1-6 PLAY TIME: 30 MIN.



Create your unique city with dice and a pencil. The roll of the dice shows everyone which building to draw on their game pad. From episode to episode you have to face new challenges. First the land is developed and later gold is found. This brings bandits into your city who must be surrounded and taken into custody. Experience the progress and development of your city through 12 varied episodes. You can play through the campaign or pick your favourite individual episodes or chapters to play over and over again.

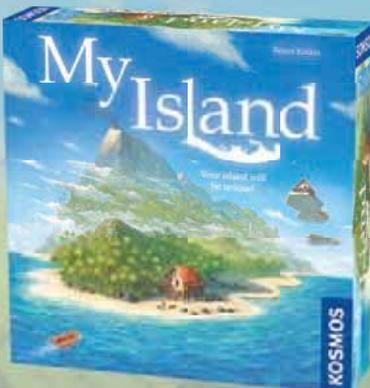
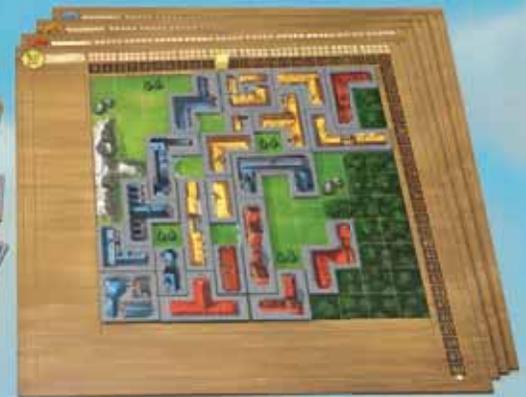


### MY CITY

691486 AGES 10+ RRP £35  
CASE PACK QTY: 4  
GAME AUTHOR: REINER KNIZIA  
PLAYERS: 2-4  
PLAY TIME: 45 MIN.



My City is a unique, family-orientated legacy gaming experience that is played in relatively short episodes. The game consists of 24 different episodes beginning with the development of a city in its early preindustrial stages and progressing through industrialisation. During each game, players customise their experience by adding elements to their own boards. Players' choices and actions made during one session of gameplay carry over into the next session, creating a personalised gaming experience. For players who do not want to experience My City as a legacy game, a double-sided game board offers an alternate setup for individual games.



### MY ISLAND

691487 AGES 10+ RRP: £40  
CASE PACK QTY: 6  
GAME AUTHOR: REINER KNIZIA  
PLAYERS: 2-4  
PLAY TIME: 30 MIN.



New for 2023 from Dr Reiner Knizia, comes My Island - the stand alone legacy follow up to award winning My City. After a long journey you have arrived on a mysterious island. You build the first houses, create fields and paths through the jungle, and advance further and further inland. Everyone has their own island, which they redesign in each game. Three games together form a chapter, and for each chapter there is a sealed envelope containing new rules and various materials with which you can change your playing surface again and again. Experience the history of your island and discover its secrets in 24 fascinating games.

## THE LORD OF THE RINGS: ADVENTURE TO MOUNT DOOM

682804 AGES 10+ RRP £40  
CASE PACK QTY: 6  
GAME AUTHOR: MICHAEL RIENECK  
PLAYERS: 1-4 PLAY TIME: 50 MIN.



NEW!



In this cooperative story-based game set in the iconic fictional world created by J.R.R. Tolkien, players follow the story of Frodo's perilous journey to destroy the One Ring in the fires of Mount Doom. He is accompanied by his familiar fellowship, who are charged with protecting him from the dangers he will face along the way. The players control the fortunes of this company together by moving the individual figures across the gameboard on a journey through many well-known places from the beloved Lord of the Rings novels. It is important to beware of the Nazgul while at the same time making sure that Frodo does not lose his confidence and freeze in despair. When Frodo reaches Mount Doom, the players have all won together.

The movement of the characters is controlled by a special dice mechanism. Coloured dice determine which figure can be moved. Your dice value determines the number of spaces a figure can travel. By choosing the dice before and after the roll, players are faced with decisions that are seemingly uncomplicated, but nevertheless significant for the outcome of the game. Black dice, which always must be rolled, trigger threats or cause encounters with enemies or friends. The encounter cards ensure the continuous, ever-growing threat to completing the quest.

As in most cooperative games, players must coordinate their moves and actions with each other to enable the desired outcome.

- **Players work together to guide Frodo on his quest to reach Mount Doom and destroy the One Ring.**
- **The game uses a dice-rolling mechanic to move figures across the gameboard; only when Frodo reaches Mount Doom will victory be achieved!**
- **Black dice and encounter cards add threats and suspense to the game, requiring players to be strategic as they make decisions together.**
- **Fans of fantasy, adventure, and role-playing games will find this game a perfect fit for their next game night.**



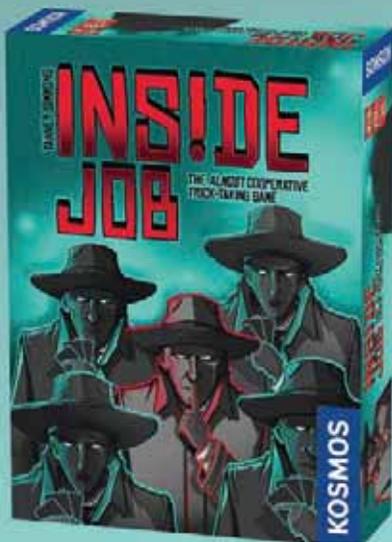
## SWITCH & SIGNAL

694265 AGES 10+ RRP £40  
CASE PACK QTY: 6  
GAME AUTHOR: DAVID THOMPSON  
PLAYERS: 2-4  
PLAY TIME: 45 MIN.



You begin this cooperative, family-friendly train game controlling just a few trains on the tracks. At first, it's easy to make them travel where you like. As more trains arrive, you have to plan and coordinate your train schedules. Is the signal green? Where is this train going? Oh no, the switch wasn't set! If your train heads off in the wrong direction, your goods won't arrive on time! Only by working together to schedule and move your trains efficiently, will you and your team of conductors be able to win the game. The two different gameboards, Central Europe and North America, each bring fun challenges to overcome.





## INSIDE JOB

682484 AGES 10+ RRP £15 CASE PACK QTY: 6

GAME AUTHOR: TANNER SIMMONS

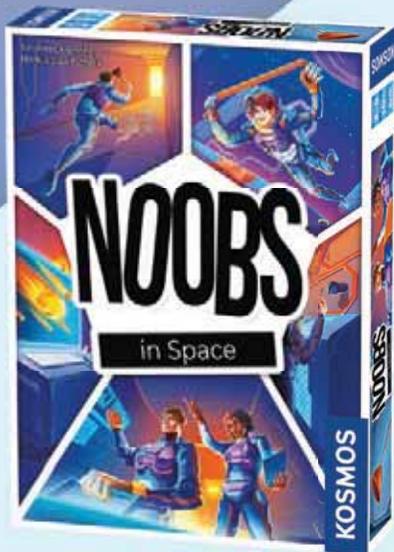
PLAYERS: 3 TO 5 (WITH 2-PLAYER VARIANT) PLAY TIME: 20 MIN.



NEW!



You are a group of secret agents and must work together to complete your missions. But beware! An insider is hiding amongst you, sabotaging you at every turn and collecting secret information along the way. In this (mostly) cooperative trick-taking card game, you slip into undercover roles. Who is acting suspiciously? Who can you trust? Complete a mission with each trick and find out who is the insider.



NEW!

## NOOBS IN SPACE

683771 AGES 10+ RRP £15

CASE PACK QTY: 6

GAME AUTHORS: JOHANNES KRENNER

AND MARKUS SLAWITSCHKE

PLAYERS: 2-5

PLAY TIME: 15 MINUTES PER LEVEL (8 LEVELS)



You are a team of newbie astronauts sent on an actual mission, in an actual spaceship, in actual outer space! Exciting, right? It would be, if any of you actually knew what you were doing... would have been nice to have at least one experienced pilot on board, but now that you're here, you'll just have to figure it out as you go along. In Noobs in Space, a team of two to five players must complete a series of tasks and challenges together, using what little knowledge you have. But not all hope is lost: each of you has a small part of the solution, you just need to figure out how to put it all together. While one player may only know the task at hand but not have the resources to implement it, those resources may be shared among three other players. Only they, on the other hand, do not even know what is actually necessary from all their information. Since the cards are not allowed to be shown to each other, there must be a lot of clear communication and interaction by describing or reading out cards in order to gradually find out what should be done. And all of this must be done as quickly as possible. The story leads through several levels and each level consists of several tasks, so the whole game is an action-packed event from beginning to end.

## THE CREW: THE QUEST FOR PLANET NINE

691868 AGES 10+ RRP £15 CASE PACK QTY: 6  
 GAME AUTHOR: THOMAS SING  
 PLAYERS: 3-5  
 PLAY TIME: 20 MIN.



Astronauts wanted! In this cooperative trick-taking card game, you need to complete 50 different missions to discover the mysterious ninth planet at the edge of our solar system. Communication is essential—but in space, things can be more challenging than expected!



"This game is like wow."  
 - Tom Vasel *The Dice Tower*



## THE CREW: MISSION DEEP SEA

691869 AGES 10+ RRP £15 CASE PACK QTY: 6  
 GAME AUTHOR: THOMAS SING  
 PLAYERS: 3-5  
 PLAY TIME: 20 MIN.



In this highly-anticipated follow-up to the original cooperative card game — winner of the 2020 Kennerspiel des Jahres — players work together to search for the lost continent of Mu. This new adventure takes your crew deep down into the abyss on a search for the fabled sunken land. How far you get depends entirely on how well you work together as a team. Card by card, trick by trick, your search party will discover the challenges that lie ahead and forge a path to Mu. This new version of The Crew has the same innovative cooperative trick-taking mechanic as the highly lauded original game — but with some exciting new surprises!



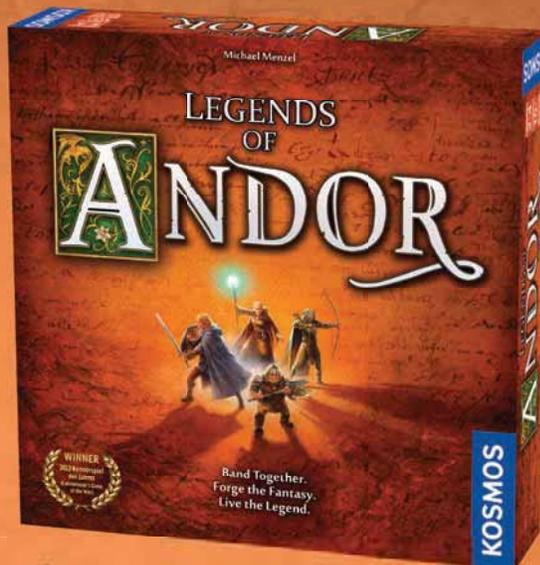
# LEGENDS OF ANDOR

## LEGENDS OF ANDOR: BASE GAME

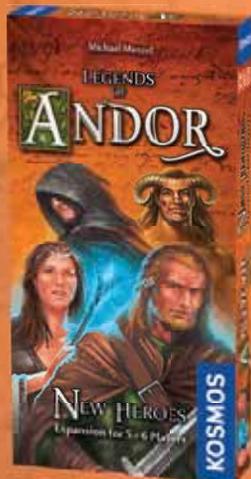
691745 AGES 10+ RRP £40 CASE PACK QTY: 6  
 GAME AUTHOR: MICHAEL MENZEL  
 PLAYERS: 2-4  
 PLAY TIME: 60-90 MIN.



The Land of Andor is in danger. In this cooperative board game, bands of heroes embark on dangerous quests to secure Andor's borders. You will fight invading creatures and forces of dark magic while experiencing fantastic adventures in which they learn about the history of the land they are eager to protect.



Quick-start guide teaches you the rules as you play the first Legend

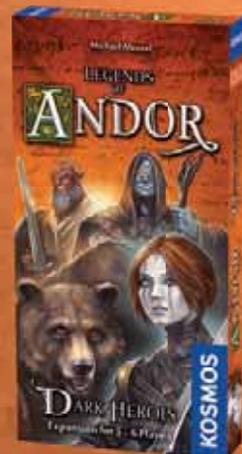


## LEGENDS OF ANDOR: NEW HEROES (EXPANSION PACK)

692261 AGES 10+ RRP: £20 CASE PACK QTY: 6  
 GAME AUTHOR: MICHAEL MENZEL PLAYERS: 2-6 PLAY TIME: 60-90 MIN.



Four new heroes and heroines have risen to protect Andor: Kheela, protector of the river lands, commander of the potent water spirit. Fenn, the tracker, possessor of special tools and weapons. Mighty Bragor, the powerful Taurean fighter. And Arbon the guardian, with the ability to diminish the strength of enemy creatures. Now, the Legends from the basic game and from the "Star Shield" expansion can be experienced by up to six players.



## LEGENDS OF ANDOR: DARK HEROES (EXPANSION PACK)

692841 AGES 10+ RRP £20 CASE PACK QTY: 6  
 GAME AUTHOR: MICHAEL MENZEL  
 PLAYERS: 2-6  
 PLAY TIME: 60-90 MIN.



Expansion for 5 and 6 Players. Four unconventional heroes are called upon to help the Andori. With this expansion, the Legends of Andor base game and the epic finale to the Andor trilogy, The Last Hope, can be played with up to six players. These dark heroes can also bring completely new gameplay possibilities to games of two to four players. The expansion includes four new hero boards, dice, cards, and figures.



## ANDOR: THE FAMILY FANTASY GAME

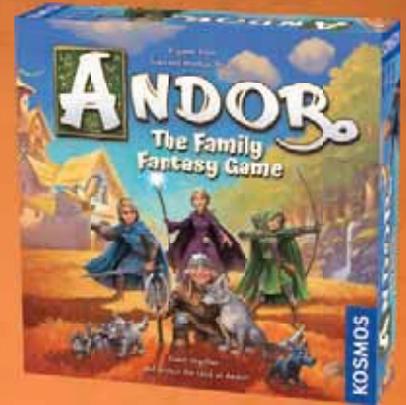
691747 AGES 7+ RRP: £35 CASE PACK QTY: 5

GAME AUTHORS: MICHAEL MENZEL, AND  
INKA AND MARKUS BRAND

PLAYERS: 2-4 PLAY TIME: 30-45 MIN.



Venture into a land of fantasy and legend! In this cooperative family role-playing game, each player chooses one of four powerful heroes: the magician, the warrior, the archer, or the dwarf. Your heroic journey begins with a mission to rescue some wolf cubs that are lost in a dangerous mine. But, before embarking on your search, your party must get past Mart, the bridge guard, by completing all of his tasks. Only then will he let your party cross his bridge and enter the mine. However, danger still lurks on the horizon, as a dragon encroaches on the castle Rietburg just as you approach the mine. Should he arrive at the castle before your heroes rescue the wolf cubs, your party will lose the mission – and the game. If your party rescues the cubs first, you win! Andor: The Family Fantasy Game features gameplay that is similar to the popular Legends of Andor, but more approachable to younger players, making it a great introduction to the entire Legends of Andor series of games.



## ANDOR: THE FAMILY FANTASY GAME: THE DANGER IN THE SHADOWS (EXPANSION)

683085 AGES 7+ RRP: £20 CASE PACK QTY: 6

GAME AUTHORS: MICHAEL MENZEL, AND  
INKA AND MARKUS BRAND

PLAYERS: 2-4 PLAY TIME: 30-45 MIN.



NEW!

A dangerous beast, the Shadow Wardrak, is up to mischief in the lands of Andor. Without hesitation you set off on a quest to rid him from the lands once and for all! But before you start this huge task there is still a lot to do. Throw yourselves into the fight against the Gors, help the residents of Andor and then defeat the evil Shadow Wardrak to save the land of Andor! In this expansion to the cooperative game Andor - The Family Fantasy Game, many new challenges await you. But you also get assistance from a new source: A new hero with powerful abilities joins the group. This game requires the base game.



## ANDOR: ETERNAL FROST

683351 AGES 10+ RRP: £40 CASE PACK QTY: 6

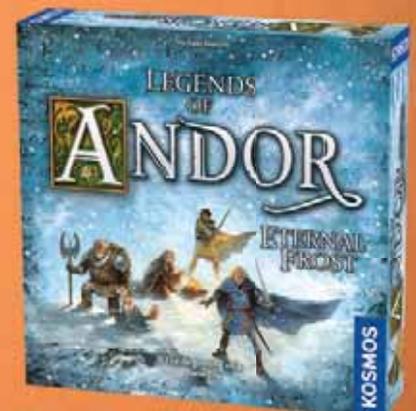
GAME AUTHORS: MICHAEL MENZEL, AND  
INKA AND MARKUS BRAND

PLAYERS: 2-4 PLAY TIME: 60-90 MIN.



NEW!

An unnatural cold is spreading across the land of Andor. Pick your hero and go in search of the source of this dark magic. Your path leads you to a land you have never seen before, far away in the East. Here, too, a vast snowy landscape awaits you. Your adventures draw you closer and closer to the secret of the "Eternal Frost" until finally, you face an incredibly strong adversary! This is a stand alone game set in the world of the Legends of Andor.



## LEGENDS OF ANDOR: THE LAST HOPE

692803 AGES 10+ RRP £40 CASE PACK QTY: 4

GAME AUTHOR: MICHAEL MENZEL

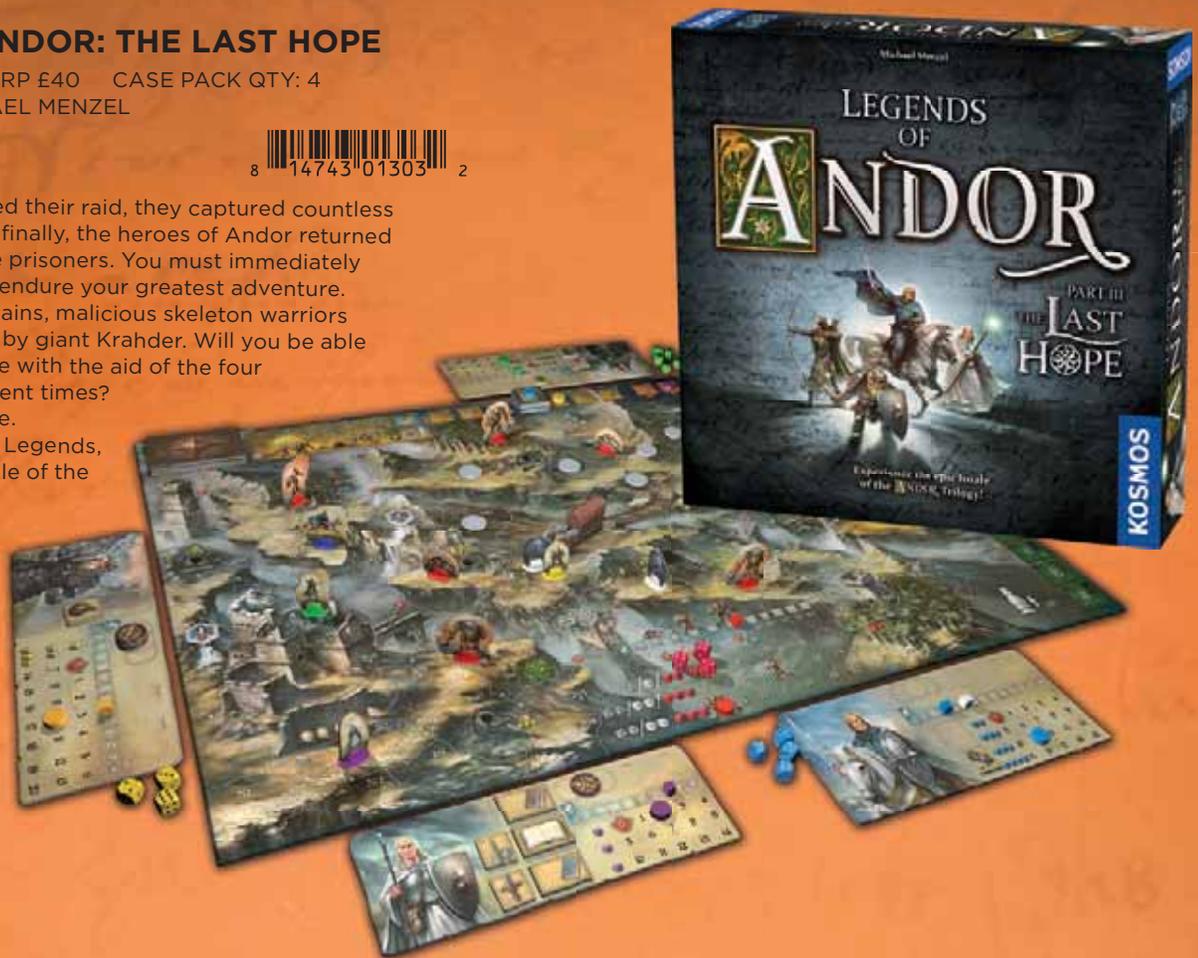
PLAYERS: 2-4

PLAY TIME: 60-90 MIN.



When the Krahder ended their raid, they captured countless residents of Andor. But finally, the heroes of Andor returned and resolved to free the prisoners. You must immediately venture to the south to endure your greatest adventure. Beyond the Gray Mountains, malicious skeleton warriors await you, commanded by giant Krahder. Will you be able to survive this adventure with the aid of the four magic shields from ancient times? You are ... The Last Hope.

In seven captivating Legends, experience the epic finale of the fantastic Andor trilogy!



## LEGENDS OF ANDOR: JOURNEY TO THE NORTH (EXPANSION PACK)

692346 AGES 10+ RRP: £40 CASE PACK QTY: 4

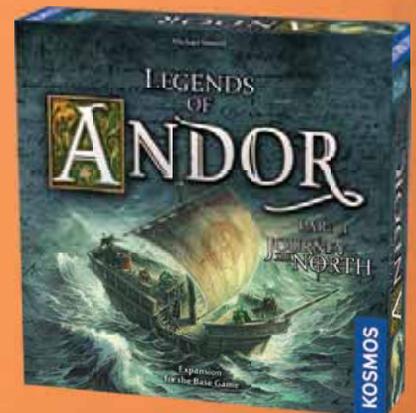
GAME AUTHOR: MICHAEL MENZEL

PLAYERS: 2-4

PLAY TIME: 60-90 MIN.



After many years of living in peace, the heroes of Andor receive a new cry for help — this time from the distant land of Hadria. You immediately step aboard an old sailing vessel to embark on a perilous journey to the north. After you have properly equipped your ship, you discover strange islands and must work together to protect their coasts from terrible sea monsters. Soon thereafter you find yourselves in the midst of thunderous storms. You must persevere against the unbridled forces of the sea and a great secret will be uncovered during your journey. This expansion for the highly awarded and beautifully illustrated Legends of Andor offers four legends with new challenges, new heroes, and new creatures. Along with the base game, this is a cooperative role-playing adventure game for two to four players.





## THE ADVENTURES OF ROBIN HOOD: FRIAR TUCK IN DANGER

683146 AGES 10+ RRP £25 CASE PACK QTY: 6  
GAME AUTHOR: MICHAEL MENZEL  
PLAYERS: 2-4  
PLAY TIME: 60 MIN.



Only playable with  
the base game  
"The Adventures of  
Robin Hood"

New adventures await Robin Hood and his companions following King Richard's return. Friar Tuck arrives to aid their tasks with his special skills. But suddenly the west of Nottinghamshire is attacked by strange warriors ... and old adversaries will once again be bitter enemies. Can Robin Hood and his friends save King Richard one more time? This expansion contains four new adventures over an even larger gameboard, upon which there is much to be discovered.



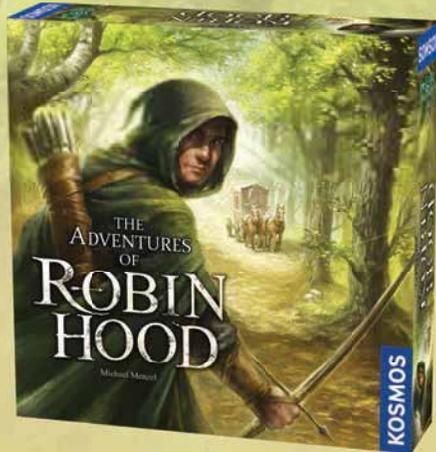
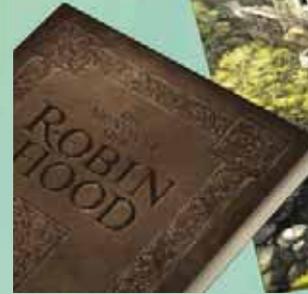
Friar Tuck arrives in Nottingham!



Seamless continuation of the base game



New inserts for the original gameboard



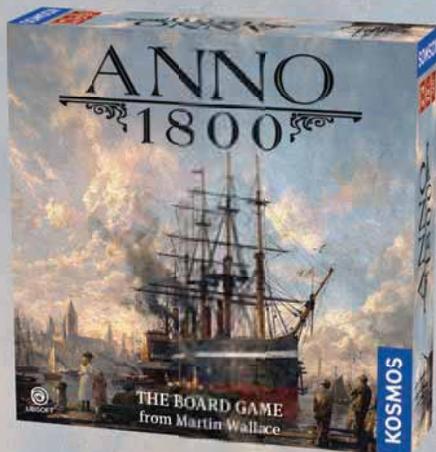
## THE ADVENTURES OF ROBIN HOOD

680565 AGES 10+ RRP £40 CASE PACK QTY: 4  
GAME AUTHOR: MICHAEL MENZEL  
PLAYERS: 2-4  
PLAY TIME: 60 MIN.



The year is 1193, and the county of Nottinghamshire, England is suffering under the oppressive rule of the corrupt Prince John and his henchmen. Designed and illustrated by Michael Menzel, the award-winning creator of the Legends of Andor game series, this cooperative family board game features a beautiful, faux-leather-bound, 216-page hardcover storybook that narrates the story and advances the gameplay.

An innovative game mechanic allows you to move your character figures freely around the gameboard; you do not need to follow one set route. The gameboard has interactive panels that are flipped to reveal hidden characters and new gameplay elements during play. As your quest progresses, you open these panels and speak to various characters who alter your course. Grab your bow and arrow and join the fight for justice and equity!



## ANNO 1800

680428 AGES 12+ RRP £50  
CASE PACK QTY: 6 GAME AUTHOR: MARTIN WALLACE  
PLAYERS: 2-4  
PLAY TIME: 120 MIN.



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Anno 1800 is an epic city-building strategy board game based on Ubisoft's popular PC game of the same name. Players strive to build up their industrial might as they develop an island society at the dawn of the industrial age. Players must plan their development strategies and supply chains carefully while keeping an eye on the distribution of specialised roles within their territories. The objective of the game is to plan for an even distribution of farmers, workers, craftsmen, engineers, and investors. But beware, because the competition never sleeps. Players may steal new achievements out from under each other's noses at any time! Whose island will prosper and whose will fall?

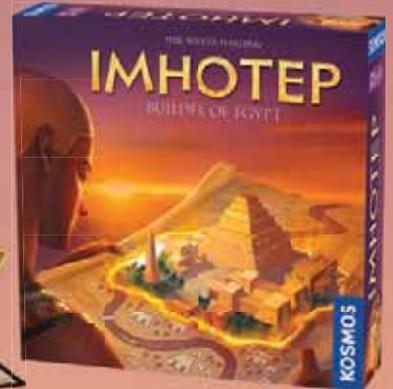
## IMHOTEP

692384 AGES 10+ RRP £40 CASE PACK QTY: 4  
GAME AUTHOR: PHIL WALKER-HARDING  
PLAYERS: 2-4  
PLAY TIME: 40 MIN.



# IMHOTEP

Players take on the roles of ancient Egyptian architects. Over six rounds, they try to transport stone blocks to end up in the most valuable positions at five construction sites, whilst thwarting their opponents' efforts to do the same. To win the game and be named the greatest architect, you must get your blocks to the right places, in the right order, at the right time.

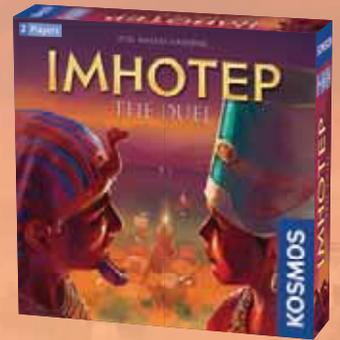


## IMHOTEP: THE DUEL

694272 AGES 10+ RRP £18  
CASE PACK QTY: 6  
GAME AUTHOR: PHIL WALKER-HARDING  
PLAYERS: 2  
PLAY TIME: 30 MIN.



The competition of the builders continues in Imhotep: The Duel! In this game, players take on the roles of Nefertiti and Akhenaten, one of Egypt's most famous royal couples. Game pieces must be cleverly placed so that players can unload the most valuable tiles from the six boats. While this is happening, each player builds their own four monuments in order to gain as many fame points as possible.

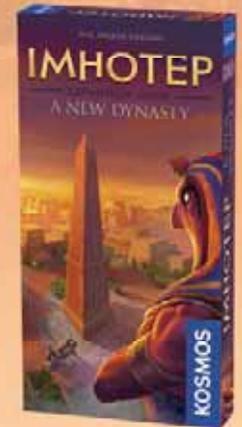


## IMHOTEP A NEW DYNASTY (EXPANSION PACK)

694067 AGES 10+ RRP £15  
CASE PACK QTY: 6  
GAME AUTHOR: PHIL WALKER-HARDING  
PLAYERS: 2-4 PLAY TIME: 50 MIN.

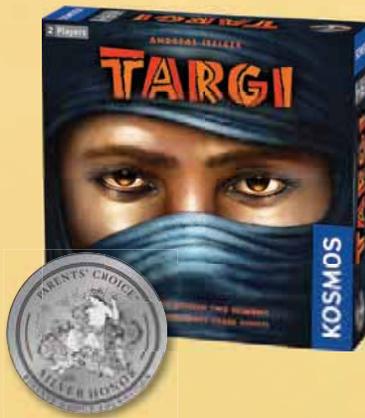


Construction of the Egyptian monuments continues! With new building site boards, new market cards, and much more, this expansion yields 1,024 playing variations in combination with the base game.



## TARGI

691479 AGES 12+  
RRP £18  
CASE PACK QTY: 6  
GAME AUTHOR:  
ANDREAS STEIGER  
PLAYERS: 2  
PLAY TIME: 60 MIN.



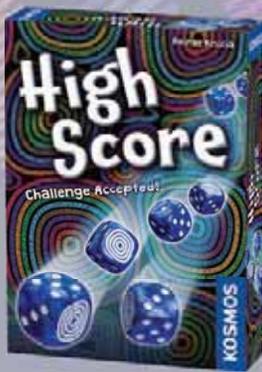
As a Targi tribe leader, you trade dates, salt, and pepper to obtain coveted gold coins and advantages.

## TARGI THE EXPANSION

692643 AGES 12+  
RRP £18 CASE PACK QTY: 6  
GAME AUTHOR:  
ANDREAS STEIGER  
PLAYERS: 2  
PLAY TIME: 60 MIN.



In this expansion to the hit game Targi, the original gameplay is both expanded and improved with new tribe cards, new border cards, water tokens, and a special Targia pawn.

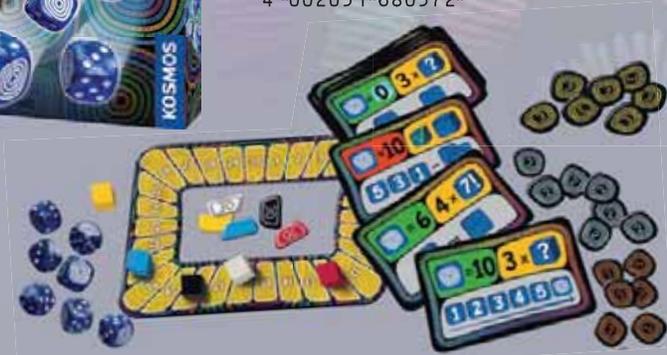


## HIGH SCORE

680572 AGES 8+ RRP £15  
CASE PACK QTY: 5  
GAME AUTHOR: REINER KNIZIA  
PLAYERS: 2-5 PLAY TIME: 30 MIN.



4 002051 680572



Roll some dice, make the right moves, get lucky, and earn the most points by the end of the game! High Score is a competitive dice game that marries the luck of the dice with strategic gameplay and ever-changing rules.

Each round players are presented with a new challenge card that dictates different dice-rolling rules for that round. Players take turns rolling dice, deciding if they want to re-roll dice, and trying to get the most points possible as determined by the current challenge card: Do only the odd dice count? What value is the vortex die in this round? Which dice count towards your final score? The player with the most points by the end of seven rounds wins!

High Score takes the basic concepts of Yahtzee or Farkle and adds a layer of strategy that makes the game way more replayable. It's great for game nights or to teach kids basic math concepts like quadratic equations in a simple and fun way.

- A fast-paced, competitive dice rolling game that combines luck and strategy
- Huge potential for classroom use, providing students an engaging way to practice mathematical concepts

## LOST CITIES CARD GAME

691821 AGES 10+ RRP £18 CASE PACK QTY: 5  
GAME AUTHOR: REINER KNIZIA  
PLAYERS: 2 PLAY TIME: 30 MIN.



8 14743 01389 6

Two explorers embark on research journeys to remote corners of the world. As the cards are played, the expedition routes take shape and the explorers earn points. The most daring adventurers make bets on the success of their expeditions. The explorer with the highest score after three rounds of expeditions wins!



NEW!

## DIMENSION: THE BRAIN GAME TO GO

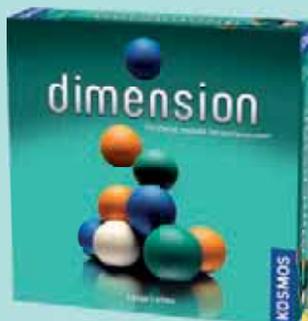
692208 AGES 8+ RRP £15 CASE PACK QTY: 6  
GAME AUTHOR: LAUGE LUCHAU  
PLAYERS: 1 PLAY TIME: 5 MIN.



8 14743 01711 5

In this brain-bending puzzle game, your goal is to place the stacking pieces on the board following a set of placement rules. For example, the rules may specify how many pieces of each colour you must use and where a colour must be placed in relation to another colour. With over 200 challenges in four difficulty levels and a compact case, this game provides hours of puzzle-solving fun, virtually anywhere. Play solo, or pass the game around to challenge your family and friends. Put your logical thinking skills to the test!

- Based on the original hit board game Dimension
- Play solo or in asynchronous multiplayer challenges
- Solution guide included should you get stumped



## DIMENSION

692209 AGES 8+ RRP £35  
CASE PACK QTY: 4  
GAME AUTHOR: LAUGE LUCHAU  
PLAYERS: 1-4  
PLAY TIME: 30 MIN.



8 14743 01162 5



Dimension is a fast-paced, innovative puzzle game that takes place in three dimensions with 60 colourful spheres. All of the players play at the same time. Everybody tries to position the spheres on their trays to earn as many points as possible before the timer runs out. The task cards indicate how the spheres must be placed to earn points: for example, exactly two orange spheres must be on the tray, and black and blue must touch each other. Complete these tasks while racing against the timer. You get a point for each sphere you use and a bonus token for using all five colours, but you lose two points for each task card you don't follow correctly. Prove to your opponents that you are the master of multi-dimensional thinking!



## AQUALIN

691554 AGES 10+ RRP: £20

CASE PACK QTY: 6

GAME AUTHOR: MARCELLO BERTOCCHI

PLAYERS: 2 PLAY TIME: 20 MIN.

A strategy game for two-players. One player attempts to group together as many tiles of the same colour as possible, while the other player works to create groups of the same type of sea creature. The bigger the group is, the more points it's worth. The player with the most points at the end wins!



8 14743 01527 2



## KAHUNA

691806 AGES 10+ RRP: £18

CASE PACK QTY: 6

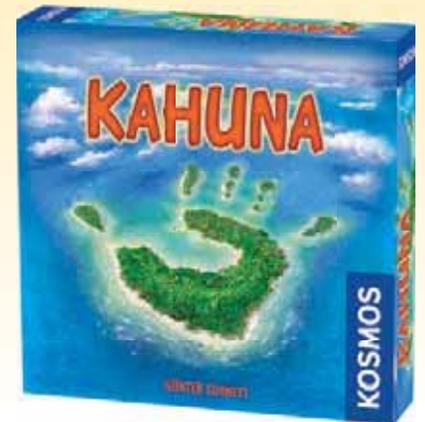
GAME AUTHOR: GÜNTER CORNETT

PLAYERS: 2 PLAY TIME: 30 MIN.

Two Kahuna — ancient sorcerers of the Pacific — compete for dominance on an archipelago consisting of twelve islands.



8 14743 01164 9



## DODO

697945 AGES 6+ RRP: £30

CASE PACK QTY: 6

GAME AUTHOR: MARCO TEUBNER & FRANK BEBENROTH

PLAYERS: 2-4 PLAY TIME: 10-15 MIN.

Welcome to the island kingdom of Mangalopanesia! The dodo has proudly laid her egg on the highest mountain peak... but watch out! A moment later it falls from the nest and rolls at high speed down the mountain to the edge of the cliff ... Can you and your team save it? All players have to work together to build the bridges and bring the rolling wobbly egg safely to the rescue boat at the foot of the mountain. Speed and teamwork are essential in this frantic, fun game for ages 6+ Save the egg and win the game!



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The Open and Play Range, with practical magnetic boxes



## MY GOLD MINE

NEW!



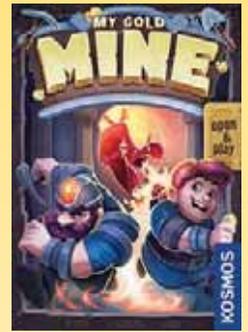
680770 AGES 7+ RRP: £15

CASE PACK QTY: 6

GAME AUTHOR: DR HANS JOACHIM HOH, MICHAEL LOTH, CHRISTOF SCHILLING

PLAYERS: 2-6 PLAY TIME: 25 MIN.

Deep in the mine there is gold...lots of gold! But guarding it is the terrible Dragobert dragon. Don't get sizzled by his fiery breath! Collect the most Gold, keep an eye on Drago and get to the exit in time. With a healthy dose of luck and a pinch of daring you may escape the mine ahead of your players and with riches galore! This easy-to-learn card game comes in a fun magnetic closure box, making it a perfect gift for the game loving kids in your family. Part of the Open and Play range.



## MONSTER 12

680688 AGES 7+ RRP: £15

CASE PACK QTY: 6

GAME AUTHOR: PETER WICHMANN

PLAYERS: 2-5 PLAY TIME: 12 MIN.

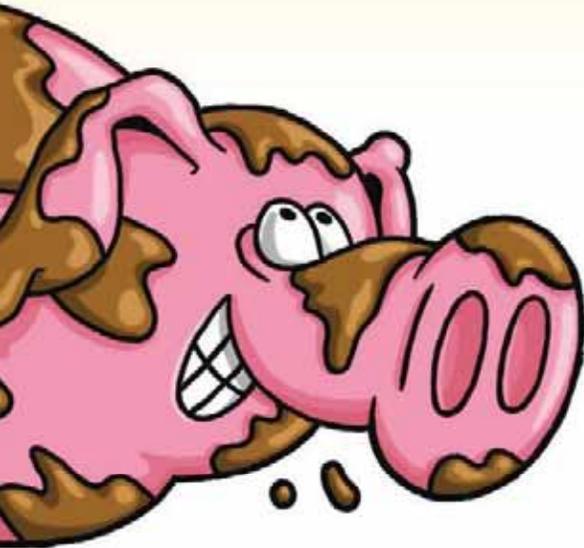
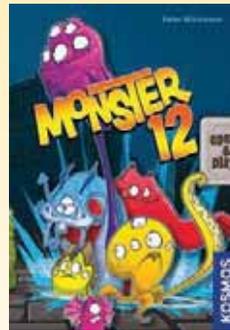
Midnight — the clock strikes 12

From all around comes the sound of rustling and creaking. The monsters are on the loose! They run around creating all sorts of mischief. Grab your trusty dice and try to catch them. Whoever catches the most monsters at the end of the game wins! This easy to learn game comes in a fun magnetic closure box. Fun for all the family.

Part of the Open and Play range.



NEW!



## DIRTY PIG

NEW!

682675 AGES 7+ RRP: £15

CASE PACK QTY: 6

GAME AUTHOR: FRANK BEBENROTH

PLAYERS: 2-4 PLAY TIME: 10 MIN.

Into the mud — because pigs feel fabulous after a good wallow! Unless you'd rather send them to the beauty pageant? The first player to collect a drove of all dirty or all pretty pigs, wins!



## ALLIE GATOR

683023 AGES 8+ RRP: £15

CASE PACK QTY: 6

GAME AUTHOR: KLAUS KREOWSKI

PLAYERS: 2-5 PLAY TIME: 25MIN.

Allie Gator lies in wait. Quick, find some fun things to distract her. But beware, if one of you doesn't have anything suitable to hand, then "Snap!" Allie Gator will award you minus points. Whoever has the fewest minus points at the end of the game wins. It would be so easy if it weren't for the surprises caused by the special cards!



NEW!



# Ubongo!

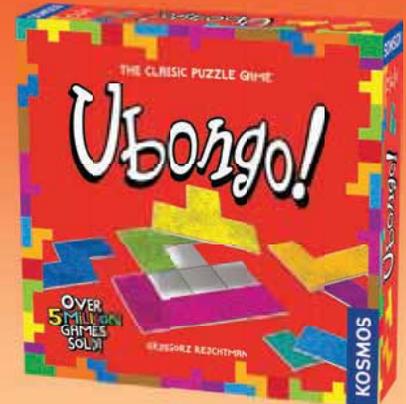


## UBONGO (ORIGINAL GAME)

696184 AGES 8+ RRP £30 CASE PACK QTY: 4  
GAME AUTHOR: GRZEGORZ REJCHTMAN  
PLAYERS: 1-4  
PLAY TIME: 25 MIN.



Players race against the timer and against each other to solve a puzzle of interlocking shapes in this fast-paced, addictive, and easy-to-learn geometric puzzle game. The faster you solve the puzzle, the more gems you get. The player with the most valuable gem collection after nine rounds of solving puzzles wins!



## UBONGO: THE BRAIN GAME TO GO

696187 AGES 8+ RRP £15 CASE PACK QTY: 6  
GAME AUTHOR: GRZEGORZ REJCHTMAN  
PLAYERS: 1  
PLAY TIME: 5 MIN.



In this fast-paced, addictive, and easy-to-learn puzzle game, you race the clock to fit a set of interlocking tiles perfectly into a specific area. Based on the original hit board game Ubongo, this compact version features 15 colourful plastic tiles, 20 puzzle cards with over 200 puzzles, and a plastic game board that doubles as a durable travel case. Slide in a puzzle card and give your brain a workout!

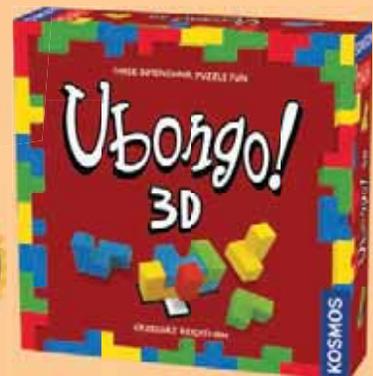
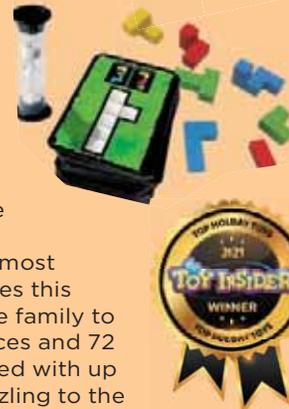


## UBONGO 3D

694258 AGES 8+ RRP £40 CASE PACK QTY: 5  
GAME AUTHOR: GRZEGORZ REJCHTMAN  
PLAYERS: 1-4  
PLAY TIME: 25 MIN.



Stretch your mental muscles into the third dimension! In this version of Ubongo, the hit puzzle game, players race to place three-dimensional blocks so they fit perfectly in a specific area on a puzzle card and completely fill a designated three-dimensional space. Each time you win, you collect colourful plastic gems; the player with the most valuable collection of gems wins. A total of four difficulty levels makes this the perfect game for beginners and experts alike, allowing the whole family to play together. With four sets of eight durable three-dimensional pieces and 72 puzzle boards featuring a total of 671 puzzles, the game can be played with up to four players — or challenge yourself in solo games. Take your puzzling to the next level with Ubongo 3D.

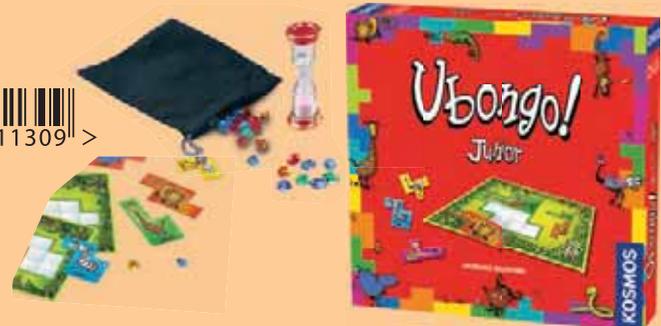


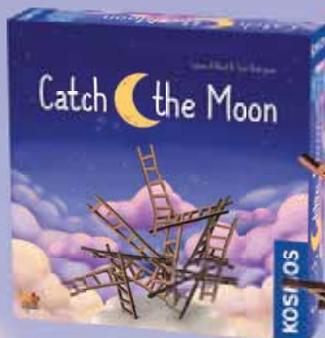
## UBONGO JUNIOR

697396 AGES 5+ RRP £20 CASE PACK QTY: 6  
GAME AUTHOR: GRZEGORZ REJCHTMAN  
PLAYERS: 1-4 PLAY TIME: 20 MIN.



Ubongo Junior brings the fun and lively tile-placing play from the original hit puzzle game Ubongo to players ages five and up. Each player starts the game with seven puzzle boards and nine tiles of different shapes and colours, each displaying a different cartoon animal. The players race to place their animal tiles to perfectly fill their puzzle boards and earn gems. The player with the most valuable gem collection wins.





**BEST  
SELLER**  
GAMES

### CATCH THE MOON

682606 AGES 8+ RRP £30 CASE PACK QTY: 6  
GAME AUTHORS: FABIAN RIFFAUD & JUAN RODRIGUEZ  
PLAYERS: 1-6 PLAY TIME: 20 MIN.



Climb through the clouds and reach for the moon! All it takes is a few cleverly placed ladders, a steady hand, and a bit of imagination. If you venture too high, you may lose the ladders under your feet. With the right mix of suspense and risk taking, you will ascend to success.



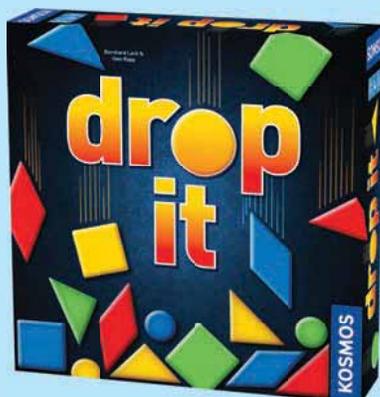
### KARAK

682286 AGES 7+ RRP £25 CASE PACK QTY: 6  
GAME AUTHOR: PETR MIKŠA & ROMAN HLADÍK  
PLAYERS: 2-5 PLAY TIME: 45 MIN.



Choose your hero and travel down into the dungeon! Explore the dark labyrinth, arm yourself with powerful weapons and spells and defeat dangerous monsters in epic dice battles. But only those who collect the most treasures will become the true ruler of Karak.

In the exciting dice adventure game you have six different heroes to choose from — take on the role of magician, thief, warrior, warlock, swordsman, or oracle and start your journey. Laying out the dungeon tiles piece by piece makes each game unique!



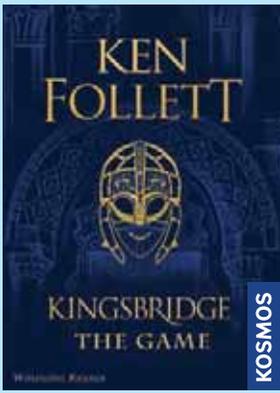
### DROP IT

692834 AGES 8+ RRP £35 CASE PACK QTY: 4  
GAME AUTHORS: BERNHARD LACH AND UWE RAPP  
PLAYERS: 2-4 PLAY TIME: 30 MIN



In this colourful, inventive family game, players drop shapes into the vertical game board. They earn points for the highest level that their shape reaches when it lands and extra points for touching bonus circles. But be careful: Don't break a landing rule! The shape you dropped is not allowed to touch matching shapes or colours after it lands. The winner is the player or team with the most points at the end.



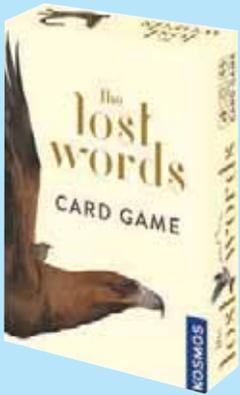


## KINGSBRIDGE

682095 AGES 10+ RRP: £15  
CASE PACK QTY: 6  
GAME AUTHOR: WOLFGANG KRAMER  
PLAYERS: 1-4  
PLAY TIME: 20 MIN.



Learn the history of the city of Kingsbridge by gradually laying out your hand cards into columns. These columns must be continuous and ascending — just like the events in the novel. Whoever manages to lay down all of their own cards first, wins! Simple rules with an exciting Solo variant.

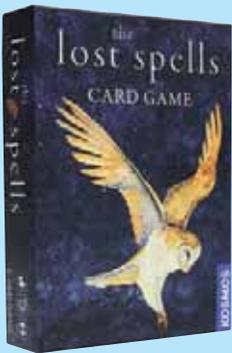


## LOST WORDS

696118 AGES 10+ RRP: £15  
CASE PACK QTY: 6  
GAME AUTHORS:  
ROBERT HYDE OF  
SOPHISTICATED GAMES  
PLAYERS: 2-4  
PLAY TIME: 20 MIN.



The Lost Words is a card game based on the stunning book by best-selling author Robert Macfarlane, and acclaimed illustrator of over 40 beloved classics, Jackie Morris. The book, which highlights nature that has been lost to a new generation, has won numerous awards including the Kate Greenaway in 2019. Simple enough to play for ages 8+ but strategic enough to keep adults engaged, The Lost Words is a wonderful addition to any games collection or coffee table.



## LOST SPELLS

696119 AGES 8+ RRP: £15  
CASE PACK QTY: 6  
GAME AUTHOR: ROBERT HYDE  
PLAYERS: 2-4  
PLAY TIME: 30 MIN.



As with its predecessor, The Lost Words Card Game, this game is won by placing your Spell cards over your beautifully illustrated nature cards before your opponent. However, the Spells in this game are only revealed when you collect the correct amount of key cards! This easy to learn and fun to play family game will be a hit with lovers of the books as well as anyone who enjoys nature and beautiful poetry and is a wonderful addition to any games collection or coffee table.



## LOST SPELLS JIGSAW

696120 AGES 8+ RRP: £18  
CASE PACK QTY: 10  
GAME AUTHOR: PAOLO MORI  
PLAY TIME: 30 MIN.



Revel in the flora, fauna and poetry of The Lost Spells with this beautiful, new 1,000 piece puzzle with art by Jackie Morris and words by Robert Macfarlane. A perfect accompaniment to The Lost Words and Lost Spells card games and the best-selling books of the same name, this stunning puzzle will enchant and beguile both puzzle and nature lovers alike.

# JIGSAWS



## LORD OF THE RINGS: RHOSGOBEL

696201 AGES 7+ RRP: £18  
CASE PACK QTY: 6

Ted Nasmith is a Canadian artist, illustrator and architectural renderer. He is best known as an illustrator of works by J.R.R Tolkien – The Hobbit, The Lord of the Rings and The Silmarillion. This 1000 piece jigsaw is based on Ted Nasmith's 2020 illustration 'Rhosgobel' showing the woodland home of the wizard Radagast the Brown. This colourful puzzle is challenging but enjoyable and will make a wonderful gift for any Tolkien fan!



## LORD OF THE RINGS: TROLLSHAWS

696202 AGES 7+ RRP: £18  
CASE PACK QTY: 6

This 1000 piece jigsaw is pretty challenging! Depicting Ted Nasmith's 2002 work 'A Song in the Trollshaws', the twisted branches and dappled forest glade will keep puzzlers entertained for hours.

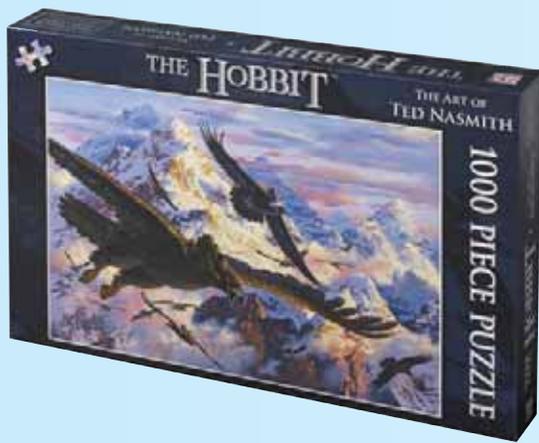


## LORD OF THE RINGS: GANDALF

696204 AGES 7+ RRP: £18  
CASE PACK QTY: 6

The Lord of the Rings 'Gandalf' jigsaw is illustrated by John Howe, an artist widely recognised for his paintings and adaptations of Tolkien's works, and the art advisor for the recent Lord of the Rings and Hobbit films. You may also recognise this artwork from the board game published by Sophisticated Games. This 1000 piece puzzle will provide hours of fun for Tolkien and puzzle fans alike..





## THE HOBBIT

696203 AGES 7+ RRP: £18  
CASE PACK QTY: 6

This 1000 piece jigsaw is based on Ted Nasmith's 2016 illustration for the box top design of The Hobbit - The defeat of Smaug board game. The jigsaw is challenging, but satisfying and depicts Bilbo and party escaping the goblins on giant eagles above the Misty mountains.



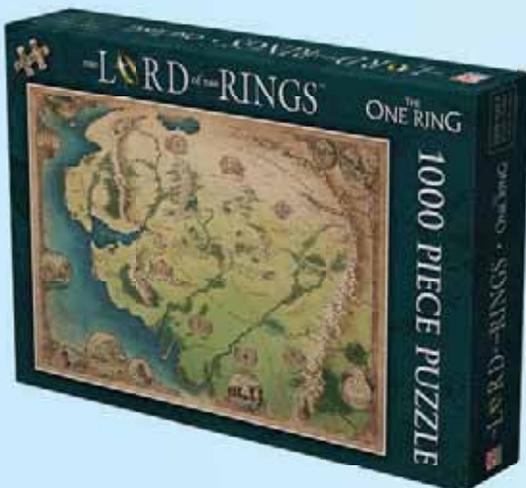
## LORD OF THE RINGS: THEODEN'S BANE

696205 AGES 7+ RRP: £18  
CASE PACK QTY: 6

This 1000 piece jigsaw uses an image by renown illustrator John Howe, and was commissioned for use on the War of the Ring board game but was never used. It is entitled 'Theoden's Bane' and expresses all the drama of Tolkien's world.



**NEW!**



## THE ONE RING: MAP OF ERIADOR

696206 AGES 7+ RRP: £18  
CASE PACK QTY: 6

This stunning 1000 piece jigsaw is based on The One Ring - a role-playing game based on The Lord of the Rings books and published by Sophisticated Games. Francesco Mattioli is a highly rated map artist who has created a large body of Middle-earth work.



**NEW!**



## IERUSALEM

BGIERUML  
 AGES: 12+  
 RRP: £60  
 CASE PACK QTY: 6  
 DESIGNERS:  
 CARMEN G. JIMENEZ  
 PLAYERS 1 - 4  
 PLAYTIME: 90 MINUTES



Travel 2000 years back in time to re-live one of the most influential episodes in Western history: The Last Supper. Players control one of the different clans that inhabit the city, collecting stones, bread, fish and dinars while trying to become the most influential group by sitting their followers closest to Jesus and the apostles. The immersive game and interesting decisions will appeal to a broad audience and become a must-have for the most enthusiastic gamers.



## MAZESCAPE

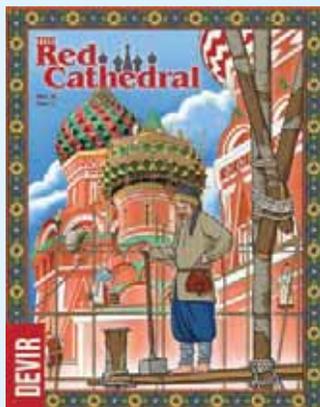
AGES 8+ RRP: £12  
 CASE PACK QTY: 6  
 PLAYERS: 1 AGES: 8+  
 PLAYTIME: 15 MIN.  
 BGMAZEA  
 (ARIADNE VERSION)



BGMAZEL  
 (LABYRINTHOS VERSION)



In Mazescape, players will have to find the way out of the maze by moving a wooden marker on a map that they then have to fold and unfold in sections. A range of mazes are already available in this fun and collectible game series. Each Mazescape pack contains 7 mazes for you to escape from, with special missions to complete along the way.

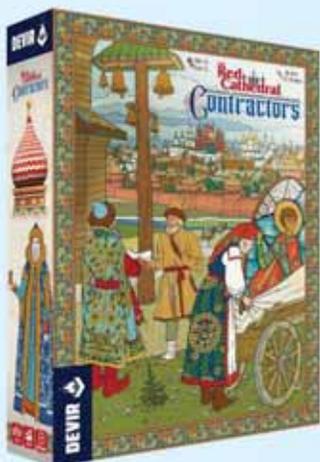


## THE RED CATHEDRAL

BGRECML AGES: 10+  
 RRP: £30  
 CASE PACK QTY: 6  
 AUTHOR: ISRAEL  
 CENDRERO,  
 SHEILA SANTOS  
 PLAYERS 1 - 4  
 PLAYTIME: 30 - 120  
 MINUTES



The Red Cathedral is a strategic, "Euro" board game in which the players take the roles of construction teams. Their job is to work together to put up St. Basil's cathedral in Moscow, as ordered by Ivan the Terrible. However, only one of them will be able to gain the favour of the Tsar. During the game, the players can carry out one of three actions: assign a section of the cathedral, send resources to that section to build it, or go to the game board to achieve more resources. Each of these actions has its own mechanism and requires that the players pay close attention to what the other players are doing. The game board shows us the iconic rondel of The Red Cathedral. It is where the players obtain all the resource types needed to complete their work on the cathedral, as well as to get favours from the guilds and professionals to make the most of their trip to the market.



## THE RED CATHEDRAL CONTRACTORS (EXPANSION)

BGRECTML  
 AGES: 10+  
 RRP: £30  
 CASE PACK QTY: 6  
 AUTHOR: ISRAEL  
 CENDRERO,  
 SHEILA SANTOS  
 PLAYERS 1 - 4  
 PLAYTIME: 60 - 90  
 MINUTES



Contractors increases the depth of the original Red Cathedral base game by opening up a map to the outskirts of Moscow, where we will have to send our contractors to recruit new professionals to help us in the construction of the Red Cathedral. Contractors includes 10 new guilds that will add lots of variability to your games as well as stunning new decorations for your cathedrals. Requires base game.



## BITOKU

BGBITOKU  
AGES 12+  
RRP: £45  
CASE PACK QTY: 6  
GAME AUTHOR:  
GERMAN P. MILLAN  
PLAYERS: 1-4  
PLAYTIME: 120 MIN.



In Bitoku, the players take on the roles of Bitoku spirits of the forest in their path towards transcendence, with the goal of elevating themselves and becoming the next great spirit of the forest. To do so, they will have the help of the yōkai, the kodamas and the different pilgrims that accompany them on their path. This is a hand-management, engine-building game with multiple paths to victory.



## LACRIMOSA

BGLACML AGES: 14+  
RRP: £60  
CASE PACK QTY: 6  
AUTHORS: GERARD  
ASCENSI, FERRAN  
RENALIAS  
PLAYERS 1 - 4  
PLAYTIME: 90 MINUTES



The controversial death of Mozart in 1791, at the age of 35, left not only a void in the world of music but also left his Requiem unfinished.

The first eight bars of the Lacrimosa movement gave clues as to where it was headed and a commission was granted to finish the piece to honour Mozart in 1792, on the anniversary of his death.

Lacrimosa recreates the events following Mozart's death, where players are patrons who collect parts of the unfinished work, travel throughout Europe seeking memories of Mozart, and ultimately assist in the completion of the Requiem.

Lacrimosa is a game like none other, highly strategic, and mechanically innovative, with a lovely presentation.



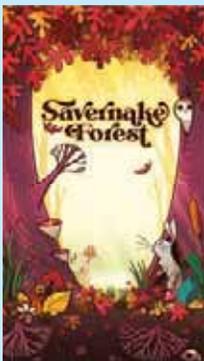
## BAMBOO

BGBAMBML  
AGES: 10+  
RRP: £40  
CASE PACK QTY: 6  
DESIGNER:  
GERMÁN P. MILLÁN  
PLAYERS 2 - 4  
PLAYTIME: 2 HOURS



NEW!

Eat, pray, love...and cultivate bamboo! In Bamboo the players take the role of clans that use the fruits of their labour to care for their families and earn happiness points. It's a game of action management and tile optimization, and it's both deep and accessible. By placing incense offerings in the temple, the players earn the favour of the forest spirits, while at the same time decorating their houses and searching for the perfect balance to bring maximum happiness. Don't miss this masterpiece inspired by the universe of Bitoku!



## SAVERNAKE FOREST

BGSFML  
AGES: 10+  
RRP: £20  
CASE PACK QTY: 6  
DESIGNERS:  
RODRIGO REGO AND NURIA  
APARICIO  
PLAYERS 2 - 4  
PLAYTIME: 30 MINUTES



NEW!

Help the animals collect and store their food for the winter! Savernake Forest is a game in which 2 to 4 players build their own section of the forest where food and animals appear. To get the maximum amount of points, players must ensure that the animals get their favourite foods. With dreamy artwork, the game offers the perfect balance between fun and strategy that fits perfectly into anyone's game library. Wander through Savernake Forest and the fauna will sweep you away!



## LUNA CAPITAL

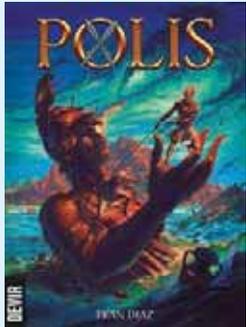
BGLUNAML AGES 8+  
RRP: £28  
CASE PACK QTY: 6  
PLAYERS 2-4  
PLAYTIME: 30-60 MINUTES



8 436589 623484

Welcome to the moon! It's the end of the 1970's and life in space is not science fiction. Help your sponsoring corporation and design the best settlement so that your selenite city earns the distinction of the Luna Capital.

In Luna Capital players must optimize the elements provided by the game to construct the best settlement possible, and distinguish itself as the capital of the colony.



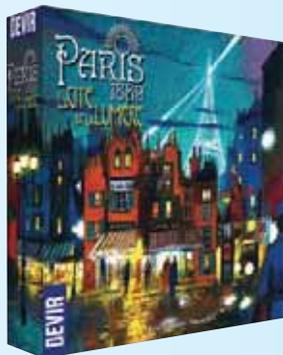
## POLIS

BGPOLISE  
AGES 12+ RRP: £50  
CASE PACK QTY: 5  
GAME AUTHOR:  
FRAN DIAZ  
PLAYERS: 2  
PLAYTIME: 60 - 120 MIN.



8 436589 620230

Polis is a two-player civ-lite game set in the beginning of the conflict between the two major poleis of the 5th century B.C: Athens and the Delian League against Sparta and the Peloponnesian League. The winner will be the Empire with more population and prestige at the end of the game. Both players must secure their supplies and the routes to five markets to trade with them. Every turn you get goods from a territory where you have population supporting your Empire, but at a cost. You can fight to control the territories and siege other polis or you might use your diplomacy to convince a polis to join your league. But polis are proud of their independence so you will have to create some projects to gain prestige needed for your military manoeuvres.



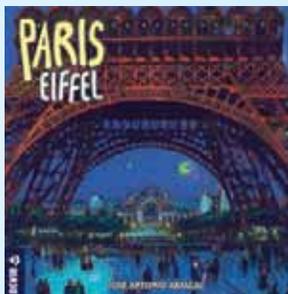
## PARIS - CITY OF LIGHT

BGPAREN AGES 8+  
RRP: £25  
CASE PACK QTY: 6  
GAME AUTHOR:  
JOSÉ ANTONIO ABASCAL  
PLAYERS: 2  
PLAYTIME: 30 MIN.



8 436017 228397

Paris, 1889: The Exposition Universelle was the perfect opportunity to amaze the world with the power of electricity. While Paris had already been known as the "city of lights" since the beginning of the 1800s thanks to its network of gas streetlights, the implementation of electric public lighting left the entire globe awestruck. In the role of one of the most important characters of the city, you are keen on ensuring that your buildings are bathed in as much light as possible. Inspire artists and surprise Parisians and visitors alike with the beauty and wonder of the city's lights! Paris 1889—La cité de la lumière is a game for two players that lasts about 30 minutes, in which each player works to build up and light the city of Paris.



## PARIS: EIFFEL

BGPAREIF  
AGES 8+ RRP: £15  
CASE PACK QTY: 6  
GAME AUTHOR:  
JOSE ANTONIO ABASCAL  
ACEBO  
PLAYERS: 2  
PLAYTIME: 30 MIN.



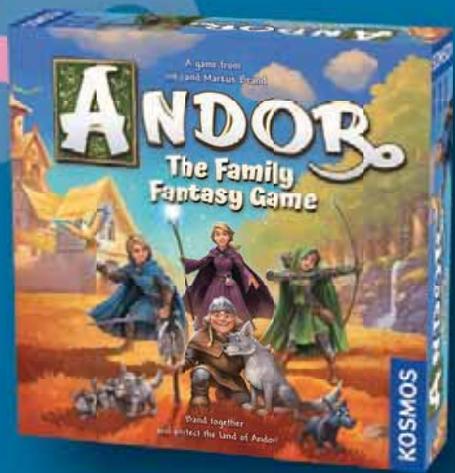
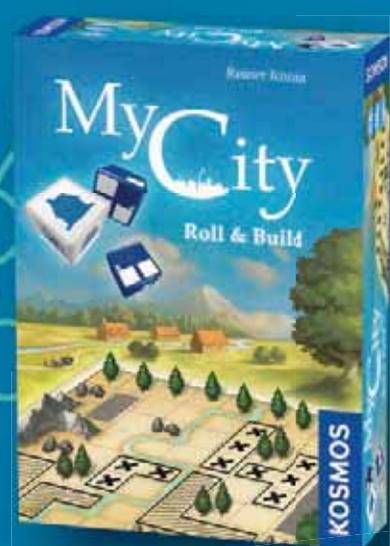
8 436589 623460

If you liked the original, Paris: Eiffel is a must-have addition that brings many more hours of fun to your Parisian nights. In this expansion we visit Parisian marvels such as the Arc of Triumph, the Luxor obelisk, the Louvre Museum, and obviously the Eiffel Tower. 8 new postcards that upgrade the replayability of Paris: La Cité de la Lumière, with new art by Oriol Hernandez. New monuments that add a 3D level to your game experience. Complete your experience with this must-have expansion to the two-player game that everyone is talking about.

PAGE	ITEM NUMBER	PRODUCT DESCRIPTION	MINIMUM AGE (YEARS)	SINGLE UNIT DIMS (CM)	CASE DIMS (CM)	SINGLE UNIT WEIGHT (KG)	CASE UNIT	UNITS/CASE	COUNTRY OF ORIGIN	BARCODE	RRP
4	693206	EXIT: Advent Calendar - Ice Cave	10+	45 x 33 x 5.5	48 x 36 x 8.5	0.7	5	6	Germany	5060282511330	40.00
4	681951	EXIT: Advent Calendar - Hunt for the Golden Book	10+	45 x 33 x 5.5	48 x 36 x 8.5	0.8	5	6	Germany	5060282511408	40.00
4	683009	EXIT: Advent Calendar - The Silent Storm	10+	45 x 33 x 5.5	48 x 36 x 8.5	0.8	5	6	Germany	5060282511552	40.00
5	692880	EXIT Puzzle: Nightfall Manor	10+	26 x 18 x 6	35 x 28 x 20	0.5	3.6	4	Germany	814743016620	25.00
5	692878	EXIT Puzzle: The Deserted Lighthouse	12+	26 x 18 x 6	35 x 28 x 20	0.5	3.6	6	Germany	814743015913	25.00
5	692877	EXIT Puzzle: The Sacred Temple	10+	26 x 18 x 6	35 x 28 x 20	0.5	3.6	6	Germany	814743015906	25.00
6	692867	EXIT: Jungle of Riddles (KIDS)	6+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743018136	16.00
6	592866	EXIT: The Disappearance of Sherlock Holmes	12	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743018129	16.00
6	692863	EXIT: LOTR - Shadows over Middle-earth	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743017078	18.00
6	692860	EXIT: The Cursed Labyrinth	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743015951	15.00
6	692875	EXIT: The Enchanted Forest	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743015050	15.00
6	692874	EXIT: The Stormy Flight	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743015029	15.00
6	694043	EXIT: The House of Riddles	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743014251	15.00
6	697907	EXIT: The Haunted Roller Coaster	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743014244	15.00
6	694227	EXIT: The Mysterious Museum	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743013629	15.00
6	694050	EXIT: The Sunken Treasure	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743013599	15.00
6	692681	EXIT: The Abandoned Cabin	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743012646	15.00
7	692864	EXIT: The Professor's Last Riddle	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743018082	16.00
7	692682	EXIT: Return to the Abandoned Cabin	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743017085	16.00
7	692861	EXIT: Kidnapped in Fortune City	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743016002	15.00
7	692879	EXIT: The Gate between Worlds	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743015944	15.00
7	692873	EXIT: The Theft on the Mississippi	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743015012	15.00
7	692876	EXIT: The Cemetery of the Knight	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743015067	15.00
7	692865	EXIT: The Polar Station	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743013155	15.00
7	694036	EXIT: The Sinister Mansion	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743013636	15.00
7	692858	EXIT: The Forgotten Island	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743013131	15.00
7	692742	EXIT: The Secret Lab	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743012660	15.00
7	694029	EXIT: The Dead Man on the Orient Express	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743013582	15.00
7	694289	EXIT: The Catacombs of Horror	16+	28 x 19 x 4	30 x 26 x 23	0.4	2.4	6	Germany	814743014237	25.00
7	692872	EXIT: The Forbidden Castle	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743013148	15.00
7	692698	EXIT: The Pharaoh's Tomb	12+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743012653	15.00
8	695135	Adventure Games: The Gloom City File	16+	18 x 13 x 4	28 x 21 x 16	0.5	3.2	6	Germany	814743016637	15.00
8	695134	Adventure Games: Grand Hotel Abaddon	12+	18 x 13 x 4	28 x 21 x 16	0.5	3.2	6	Germany	814743015074	15.00
8	695133	Adventure Games : Volcanic Island	12+	18 x 13 x 4	28 x 21 x 16	0.5	3.2	6	Germany	814743015036	15.00
8	695088	Adventure Games: The Dungeon	12+	18 x 13 x 4	28 x 21 x 16	0.5	3.2	6	Germany	814743014473	15.00
8	695132	Adventure Games: Monochrome Inc.	16+	18 x 13 x 4	28 x 21 x 16	0.5	3.2	6	Germany	814743014466	15.00
9	691486	My City	10+	30 x 30 x 7	33 x 33 x 30	1.5	6.5	4	China	814743015043	35.00
9	682385	My City Roll and Build	10+	18 x 13 x 4	28 x 21 x 16	0.5	3.2	6	Germany	5060282511446	15.00
9	691487	My Island	10+	30 x 30 x 7	46 x 33 x 33	1.0	6.2	6	China	814743018167	40.00
10	682804	Lord of the Rings: Adventure to Mount Doom	10+	30 x 30 x 7	46 x 33 x 33	1.2	7.5	6	Germany	814743018150	40.00
10	694265	Switch & Signal	10+	30 x 30 x 7	46 x 33 x 33	1.0	7	6	Germany	5060282511361	40.00
11	682484	Inside Job	10+	18 x 13 x 4	28 x 21 x 16	0.4	2.5	6	Germany	814743018174	15.00
11	683771	Noobs in Space	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	814743018365	15.00
12	691869	The Crew: Mission Deep Sea	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Poland	814743015975	15.00
12	691868	The Crew: Quest for Planet 9	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Poland	814743015005	15.00
13	691745	Legends of Andor - Base Game	10+	30 x 30 x 7	33 x 33 x 30	2	12.5	6	Germany	814743011700	40.00
13	692261	Legends of Andor - New Heroes	10+	30 x 15 x 4	31 x 28 x 18	0.6	3.2	6	Germany	814743011717	20.00
13	692841	Legends of Andor - Dark Heroes	10+	30 x 15 x 4	31 x 28 x 18	0.6	3.2	6	Germany	814743013568	20.00
14	691747	Andor: The Family Fantasy Game	7+	30 x 30 x 7	33 x 33 x 30	1.2	5	5	China	814743015968	35.00
14	683085	Andor: The Family Fantasy, Danger in the Shadows	7+	15 x 30 x 4	31 x 28 x 18	0.6	4	6	Germany	506082511507	20.00
14	683351	Legends of Andor - Eternal Frost	10+	30 x 30 x 7	33 x 33 x 30	2.2	13.5	6	Germany	5060282511569	40.00
15	692803	Legends of Andor - The Last Hope	10+	30 x 30 x 7	33 x 33 x 30	2.3	10	4	Germany	814743013032	40.00

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15	692346	Legends of Andor - Journey to the North	10+	30 x 30 x 7	33 x 33 x 30	2.2	10	4	Germany	814743011830	40.00
16	683146	Robin Hood expansion: Friar Tuck in Danger	10+	30 x 30 x 4.5	33 x 33 x 30	1	6.6	6	China	5060282511514	25.00
16	680565	Adventures of Robin Hood	10+	30 x 30 x 7	33 x 33 x 30	2.5	10	4	China	814743015937	40.00
16	680428	Anno 1800	12+	30 x 30 x 7	33 x 33 x 30	1.2	5.5	6	Germany	814743015920	50.00
17	694272	Imhotep The Duel	10+	20 x 20 x 4	31 x 23 x 23	0.4	3	6	Germany	814743014411	18.00
17	692384	Imhotep	10+	30 x 30 x 7	33 x 33 x 30	1.6	6.8	4	Germany	814743011816	40.00
17	694067	Imhotep: A New Dynasty	10+	30 x 15 x 4	31 x 28 x 18	0.4	3	6	Germany	814743013650	15.00
17	691479	Targi	12+	20 x 20 x 4	31 x 23 x 23	0.5	3.2	6	Germany	814743013605	18.00
17	692643	Targi Expansion	12+	20 x 20 x 4	31 x 23 x 23	0.5	3.2	6	Germany	814743013612	18.00
18	680572	High Score	8+	18 x 13 x 4	28 x 21 x 16	0.3	1.5	5	Germany	4002051680572	15.00
18	691821	Lost Cities - The Card Game	10+	20 x 20 x 4	31 x 23 x 23	0.5	3.6	5	Germany	814743013896	18.00
18	692209	Dimension	8+	30 x 30 x 7	33 x 33 x 30	1.8	8.2	4	China	814743011625	35.00
18	692208	Dimension: Brain game to go	8+	16.5 x 10 x 3.5	33 x 25.5 x 28	0.2	1.5	6	China	814743017115	15.00
19	691554	Aqualin	10+	20 x 20 x 4	31 x 23 x 23	0.5	3.2	6	Germany	814743015272	20.00
19	691806	Kahuna	10+	20 x 20 x 4	31 x 23 x 23	0.4	2.7	6	Germany	814743011649	18.00
19	697945	Dodo	6+	30 x 30 x 7	31 x 31 x 43	1.4	8.4	6	Germany	5060282511460	30.00
20	680770	My Gold Mine	7+	15 x 10 x 5	16 x 11 x 32	0.4	2.4	6	China	5060282511484	15.00
20	680688	Monster 12	7+	15 x 10 x 5	16 x 11 x 31	0.3	1.8	6	China	5060282511477	15.00
20	683023	Allie Gator	8+	15 x 10 x 5	16 x 11 x 31	0.3	1.8	6	China	5060282511637	15.00
20	682675	Dirty Pigs	7+	15 x 10 x 5	16 x 11 x 31	0.4	2.4	6	China	5060282511644	15.00
21	696184	Ubongo	8+	30 x 30 x 7	33 x 33 x 30	1.4	5.9	4	Germany	814743011595	30.00
21	696187	Ubongo: The Brain Game to Go	8+	10 x 16.5 x 3.5	33 x 25.5 x 28	0.2	1.8	6	China	814743015999	15.00
21	694258	Ubongo: 3D Family	8+	30 x 30 x 7	33 x 33 x 30	1	4.5	5	Germany	5060282511316	40.00
21	697396	Ubongo: Junior	5+	27 x 27 x 6	28 x 28 x 25	0.7	3	6	China	5060282511309	20.00
22	682606	Catch the Moon	8+	24 x 24 x 6	36 x 25 x 25	0.5	3	6	China	4002051682606	30.00
22	682286	Karak	7+	30 x 30 x 7	46 x 33 x 33	0.8	5.4	6	China	4002051682286	25.00
22	692834	Drop It	8+	30 x 30 x 7	33 x 33 x 30	1.5	6.8	4	China	814743013681	35.00
23	682095	Kingsbridge	10+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	5060282511415	15.00
23	696118	The Lost Words	8+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	634158993817	15.00
23	696119	The Lost Spells	8+	18 x 13 x 4	28 x 21 x 16	0.3	1.8	6	Germany	5060282511354	15.00
23	696120	The Lost Spells Jigsaw	8+	40 x 26 x 6	41 x 27 x 61	0.7	7	10	Turkey	5060282511385	18.00
24	696201	Lord of the Rings Rhosgobel jigsaw	7+	34 x 23 x 5	34 x 29 x 24	0.4	3	6	Turkey	658556002186	18.00
24	696202	Lord of the Rings Trollshaws jigsaw	7+	34 x 23 x 5	34 x 29 x 24	0.4	3	6	Turkey	658556002179	18.00
24	696204	Lord of the Rings Gandalf jigsaw	7+	34 x 23 x 5	34 x 29 x 24	0.4	3	6	Turkey	700461682974	18.00
24	696203	The Hobbit Jigsaw	7+	34 x 23 x 5	34 x 29 x 24	0.4	3	6	Turkey	6341589056298	18.00
25	696205	Theoden's Bane	7+	34 x 23 x 5	34 x 29 x 24	0.4	3	6	Turkey	9781915530028	18.00
25	696206	Eridor Map Jigsaw	7+	34 x 23 x 5	34 x 29 x 24	0.4	3	6	Turkey	9781915530042	18.00
26	BGIERUML	Ierusalem	12+	30 x 30 x 7	32 x 32 x 24	3	9.7	3	China	8436589629981	60.00
26	BGMAZEA	Mazescape Ariadne	8+	17 x 11 x 3	20 x 13 x 38	0.2	2.6	6	China	8436589622920	12.00
26	BGMAZEL	Mazescape Labyrinthos	8+	17 x 11 x 3	20 x 13 x 38	0.2	2.6	6	China	8436589622906	12.00
26	BGRECML	Red Cathedral	10+	23 x 18 x 5	34 x 25 x 20	1	6.4	6	China	8436589621046	30.00
26	BGRECTML	Red Cathedral Contractors	10+	23 x 18 x 5	34 x 25 x 20	0.8	5.2	6	China	8436589626751	30.00
27	BGBITOKU	Bitoku	12+	30 x 30 x 7	31 x 31 x 45	3	18	6	China	8436589624832	45.00
27	BGLACML	Lacrimosa	14+	30 x 30 x 7	49 x 32 x 32	3	18	6	China	8436589626829	60.00
27	BGBAMBML	Bamboo	10+	23 x 18 x 5	34 x 25 x 20	1.2	8	6	China	8436589626805	40.00
27	BGSFML	Savernake Forest	10+	18 x 13 x 4	28 x 21 x 16	0.4	2.4	6	China	8436589628106	20.00
28	BGLUNAML	Luna Capital	8+	23 x 23 x 5	43 x 25 x 27	1	6	6	China	8436589623484	28.00
28	BGPOLISE	Polis	12+	31 x 23 x 8	32 x 24 x 41	2.1	10.5	5	China	8436589620230	50.00
28	BGPAREN	Paris - City of Light	8+	20 x 20 x 4	30 x 22 x 22	0.5	3.2	6	China	8436017228397	25.00
28	BGPAREIF	Paris Eiffel (expansion)	8+	20 x 20 x 3	25 x 22 x 22	0.4	2	6	China	8436589623460	15.00





**Thames & Kosmos UK LP**  
**20 Stone Street**  
**Cranbrook**  
**Kent**  
**TN17 3HE**  
**Tel: 01580 713000**  
**email: sales@kosmosgames.co.uk**  
**www.kosmosgames.co.uk**

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