

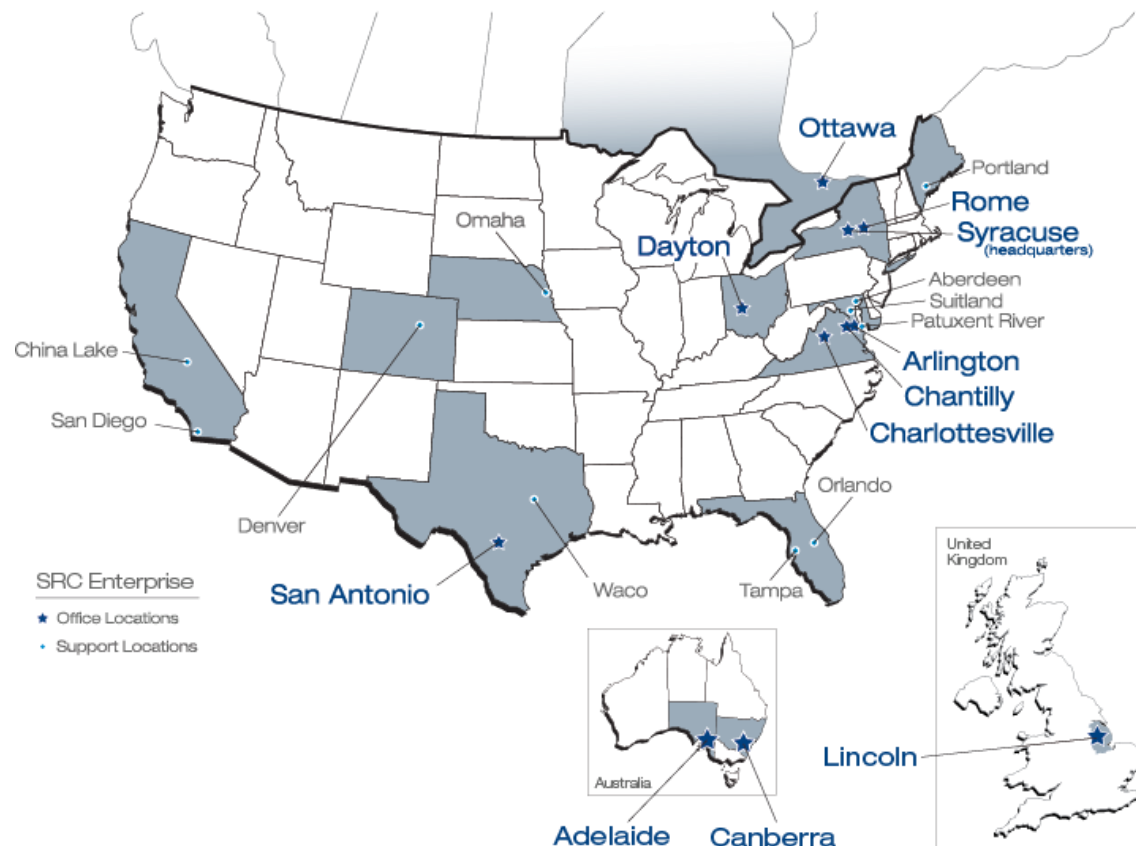
# ***Countering the Evolving Drone Threat***

## ***The Need for a System-of-Systems Approach***



# Who Is SRC?

- Founded in 1957 as a “Not-for-Profit” Research & Development company
  - Earnings reinvested into company – **No stockholders**
  - Technology innovation, state-of-the-art RF, EW systems
- Today: End to End product design, development, production and life cycle support
  - Focus in Radar and EW system
- ~1,400 employees
- FY19 projected revenue \$340M



# What We Do ...

## Partners with the U.S. Military on Unmanned Aircraft Systems (UAS) threat since 2005



Electronic Warfare



Data Analysis



Radars & Sensors



Manufacturing & Test



Counter-Unmanned Systems



Machine Learning



Operational Integration



Intel, Surveillance,  
Reconnaissance



Environmental Health  
Analysis

## Primary Provider of C-UAS Technology to The U.S. Military

# Enabling the Evolving UAS Threat ....

- **Technology Evolution** - *The accelerating pace of UAS Capabilities ....*
- **Proliferation** - *Low/Decreasing cost and ease of access*
- **Command & Control System Improvements**
  - **Autonomy**: Ease of Use - AI & ML - Masses/Cooperative Swarms
  - **Command & Data links** - Encrypted/encoded/frequency hopping
  - **Improved guidance** - Satellite, Inertial, Optical, hybrid
- **Air Vehicles**
  - **Smaller & Quieter** ... Harder to detect/track
  - **Longer Range/Endurance** ... Increased threat envelope
- **Payloads**
  - **ISR payload improvements** .... More stand off range
  - **Lethality** ... Increased payloads & autonomous targeting



***This Threat Requires***

***A SYSTEM-OF-SYSTEMS***

***APPROACH***

*Detection, Identification, Decision and Defeat*

# Counter-UAS Functional Requirements

Detection & Identification				Decide	Defeat		
Radar	Spectrum Sensing/ Geolocation	EO/IR Camera	Acoustics	C2/User Interface	Electronic Warfare (EW)	Laser/ High Energy RF	Kinetic
<ul style="list-style-type: none"> <li>•All UAS Ops Modes</li> <li>•Primary Function: Air Vehicle Detection/ Tracking - All Ranges (10+km)</li> <li>•Secondary Function: Target Confirm</li> </ul>	<ul style="list-style-type: none"> <li>•Command Link Ops - "Primarily"</li> <li>•Primary Function: Air Vehicle/ Controller Detection/ Geolocate</li> <li>•Secondary Function: ID/ Confirmation</li> </ul>	<ul style="list-style-type: none"> <li>•All UAS Ops Modes</li> <li>•Primary Function: ID/Confirmation</li> <li>•Secondary Function: Tracking/ Geolocate</li> <li>•Range: Daylight &gt;5 km; Night ~2 km</li> </ul>	<ul style="list-style-type: none"> <li>•All UAS Ops Modes</li> <li>•Primary Function: Detection (Short Range &lt; 1km)</li> <li>•Secondary Function: Direction Finding (DF)</li> </ul>	<ul style="list-style-type: none"> <li>•All UAS Ops Modes</li> <li>•Primary Function: Integrated Common Operating Picture – All Sensors</li> <li>•Secondary Function: Sensor &amp; Defeat Command Interface</li> </ul>	<ul style="list-style-type: none"> <li>•All UAS Ops Modes</li> <li>•Primary Function: Non-Kinetic "Defeat" of UAS</li> <li>•Jamming, Spoofing, Cyber</li> </ul>	<ul style="list-style-type: none"> <li>•All UAS Ops Modes</li> <li>•Primary Function: Disruption/ Destruction of Air Vehicle</li> </ul>	<ul style="list-style-type: none"> <li>•All UAS Ops Modes</li> <li>•Primary Function: Disruption/ Capture/ Destruction of Air Vehicle</li> </ul>

**NO SINGLE PRODUCT OR SYSTEM CAN ADDRESS THE COMPLEXITIES OF THE UAS THREAT**

# Detection Mechanisms

## ▶ Active Command Link Operation Mode

- Long Range: **>5km**
  - Drone: Radar and/or Spectrum Sensor/DF - Controller: Spectrum Sensor/DF
- Medium Range: **2km – 5km+**
  - Drone: Radar, Spectrum Sensor/DF, EO/IR - Controller: Spectrum Sensor/DF, EO/IR
- Short Range: **<2km**
  - Drone: Radar, Spectrum Sensor/DF, EO/IR, Acoustic - Controller: Spectrum Sensor, EO/IR

## ▶ Autonomous Operation Mode

- Long Range: **>5km**
  - Drone: Radar - Controller: Spectrum Sensor/DF (@ Startup Only)
- Medium Range: **2km – 5km+**
  - Drone: Radar, EO/IR - Controller: Spectrum Sensor/DF (@ Startup Only), EO/IR
- Short Range: **<2km**
  - Drone: Radar, EO/IR & Acoustics - Controller: Spectrum Sensor (@ Startup Only)

# Identification Mechanisms

## ▶ Controller

- ***RF Spectrum Sensing, DF and Geolocation***
  - Command and/or Data Link Characteristics - Threat Library Based

## ▶ Drone

- ***Radar***
  - Size (RCS) - Environment (Birds, RF Domain) - Kinematics of UAS - Micro-doppler
- ***RF Spectrum Sensing, DF and Geolocation***
  - Command and/or Data Link Characteristics - Threat Library Based
- ***EO/IR***
  - Size (Physical) - Kinematics of UAS - Environmental (atmospherics, clutter, birds)
- ***Acoustic***
  - Size/Mass and Propeller No. and Design - Environmental (Atmospherics, Noise Spectrum)

# Decision Mechanisms – C2 & User Interface

## ▶ **Primary Functions**

- *Integration of Sensor Inputs*
- *Presentation of a Common Operating Picture*

## ▶ **Secondary Functions**

- *User Command Interface for Sensors and Defeat Mechanisms*

## ▶ **Open Architecture Essential**

- *Pace of threat evolution and Myriad of components/systems available ... flexibility required*

## ▶ **Increasing use of AI & ML to support work loads and decision aids**

# Defeat Mechanisms

➤ Countermeasure is driven by the UAS, the Mission and Environment of the engagement

- **Non-Kinetic Mechanisms**

- **EW (Jamming, Spoofing)** – Cost effective but operational environment limitations
- **Cyber** – Limited/continuously evolving set of applicable drones
- **Low energy Laser Dazzlers** - Optical Seekers or Video Cameras
- **High Energy Lasers** – Expensive and “not there yet”
- **High Energy Microwave/RF** – Promising but collateral risk is present

- **Kinetic Mechanisms**

- **Guns** – High collateral damage risk with lower P-Kill ....
- **Rockets/Missiles** – Effective but Cost Ratio is currently non-supportable
- **Netting Systems** – Effective for single drones, but at very short ranges
- **Capture Drones** – Diminished effectiveness against swarms/masses

# Trends We See Today in Counter UAS Needs.....

## ➤ Increased AI & ML implementation – Autonomy

- **Threat:** Both Air Vehicles & Controllers ... **C-UAS:** Primarily in C2/GUI .... But also Sensors & Defeat

## ➤ Radar

- “On-the-Move” capabilities ... Significant mission flexibility improvements
- Multi-Mission/Multi-Function ... Cost Ratio improvements
- Dual/Multi-Band Systems to address RF spectrum conflicts
- “Passive Radar” ... not there yet, but promising/possible ....

## ➤ EO/IR

- Increasing Detection Range with Optical Tracking and Discrimination/Identification
- Improving Environmental/Atmospherics Conditions Performance – Optics and Processing Improvements

## ➤ EW/DF

- Multi-mission Simultaneous C-IED, Counterfire and C-UAS
- Improving DF/Geolocation and Identification
- “Surgical” Jamming/Spoofing/Hacking
- Swarm Defeat Mechanisms

## ➤ Other Defeat Mechanisms

- Lasers – High and Low Energy
- High Energy Microwave
- “Cooperative” *Anti-Drones*
- “Smarter”, *Lower Cost Kinetic Kill/Capture*

# ***Silent Archer***®

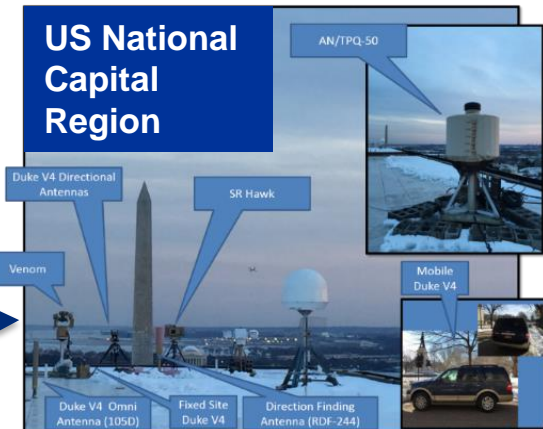
***Mission Configurable Counter-UAS Technology***

**Family of C-UAS System-of-Systems Solutions**

# Core *Silent Archer* Components

Air Surveillance Radar	Electronic Warfare System	Direction Finding Unit	EO/IR Camera	User Display
				
<ul style="list-style-type: none"> <li>• <i>LSTAR</i>® air surveillance radar</li> <li>• <i>Gryphon R-1410</i> 3-D full AESA radar</li> <li>• <i>SkyChaser</i>™ On-The-Move radar</li> </ul>	<ul style="list-style-type: none"> <li>• EWSS (USG)</li> <li>• SRC / Micro transceiver</li> <li>• <i>Allen-Vanguard</i> ANCILE™</li> <li>• 3<sup>rd</sup> Party EW</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Whisper Hunter</i>™ DF unit</li> <li>• <i>Gryphon S1200</i> Spectrum Sensor</li> <li>• <i>TCI</i> Model 280</li> <li>• 3<sup>rd</sup> Party DF</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Night Hawk</i> by PVP Advanced EO Systems</li> <li>• Camera agnostic – User Defined</li> </ul>	<ul style="list-style-type: none"> <li>• Silent Archer 3-D User Interface</li> <li>• <i>Gryphon Skylight</i>® Airspace Monitor Interface</li> <li>• Customer-specified C2</li> </ul>

# Experience Counts



Defense > Environment > Intelligence

Approved for Public Release

# Can You Guess Where?



## Thank You

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Defense ➤ Environment ➤ Intelligence

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