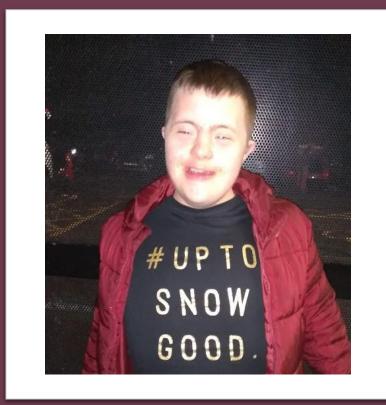




Expanding Swift into Mobility as a Service







Michael Wevill, Swift Development Manager

Swift Progress to Date

- Range of season ticket products available to all - adults, students, children, concessionary pass holders
- Accepted for single and multiple operators and modes across buses, trams and trains.
- Pay as you Go for Irregular travelers
- Account Based Ticketing coming in 2020
- Wide range of retail options including:
 - Web
 - Travel Shops
 - Payzone
 - Kiosks









Advantages

- Partnership arrangement with Euclid and Unicard
- Great co-operation with operators and suppliers
- Management and Political leadership with passion and vision
- Great Team!







Results:

 More than 50 million Swift Journeys in a year

 With concessions 1 in 3 public transport journeys are captured within our analytics system -Fareshare

 Bus Journeys increased in West Midlands









Congestion still a big issue





Travel habits







Opportunities

- Less driving licences
- More city centre living with less parking spaces
- Clean Air Zone
- Parking prices increasing
- Social responsibility increased.





Technical Capacity

Willingness to change



















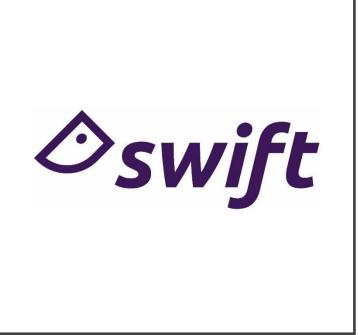




What?









What Technology?



One App

- Seeking to launch a single app that combines:
- Journey Assistant
- Ticket Search
- Ticket Purchase and fulfilment to card
- Swift on Mobile
- Car Parking
- Car Hire
- Cycle

In fact everything MaaS related







- 240,000 Swift customers of all ages
- Proven successful delivery capability
- Long history of working with public transport operators and other partners
- Closely involved with West Midland Authorities
- Regional Travel Coordination Centre
- Brand awareness very high.
- One App "go-to" application
- Dynamic Team

Just Us?

- We want partners
- We need partners
- Formally and informally via Open APIs and standards
- Ready to work with others on small scale pilots and larger projects
- Together we can achieve anything









Wrap-up

Questions?