# VR/AR/XR and Metaverse technologies for Defense & Aerospace

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Seppo Aaltonen CCO, Varjo Technologies



## Who are Varjo and what do we do?

- > Enterprise-grade, photorealistic mixed reality and virtual reality headsets and Metaverse software/cloud services
- Advanced customers in automotive, defense, aerospace, medical, research
- > Founded and based in Finland with US & UK (NEW!) teams, and selling into 40+ market
- > Video pass-through mixed reality blending real and virtual seamlessly
- Highest resolution across 115° field of view Integrated eye tracking at 200Hz
- > State of the art B2B cloud services



# The world stands before the next platform leap for the Metaverse



THE SHIFT TO IMMERSIVE TECHNOLOGIES - THE PLATFORM LEAP

The next platform leap is no longer a question of if, but when. Tech giants are committing tremendous resources towards the race

## facebook





\$10bn invested in 2021 into building the Metaverse & 10,000 new Metaverse staff to be hired in Europe



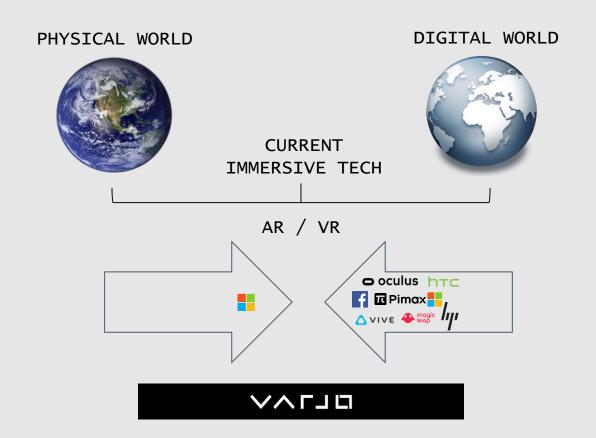
Mesh and is betting on the Hololens powered by Azure Cloud



Nvidia is making massive bets with Omniverse, racing to segment a core position in running the Metaverse.

Its CEO predicts metaverse will outpace our current world economy

THE IMMERSIVE TECH SPECTRUM -SOLVING THE PROBLEM



## Quick overview of XR/VR Technologies



#### VIRTUAL REALITY (VR)

Fully artificial environment



Full immersion in virtual environment



#### AUGMENTED REALITY (AR)

Virtual objects overlaid on real-world environment



The real world enhanced with digirtal objects



## MIXED REALITY (XR)

Virtual environment combined with real world



Interact with both the real world and the virtual environment



A mixed-reality space in which users can interact with a computer-generated environment and other users.

## COOL TECH ALERT

#### **MILITARY METAVERSE**

In the future, Soldiers could "drop in" to a virtual environment to conduct mission planning prior to execution.







## Military VR/XR & Metaverse use case examples





#### TRAINING, STRATEGY, AND REMOTE OPERATION

- ✓ Pilot training: fixed wing & helicopter VR/XR simulators & LVC
- ✓ Anti Aircraft & Anti Tank VR/XR simulators
- ✓ Tank & vehicle operations VR/ XR training.
- ✓ JTAC & fire control VR/XR training
- ✓ Maintenance VR/XR training
- ✓ Command & control and battlefield planning with VR/XR.
- ✓ Drones & UAV control with VR/XR
- ✓ Naval training: control rooms, weapons system, maintenance

## MVRsimulation Part Task Mission Trainer





# PART TASK MISSION TRAINER



# LVC connected cloud training system with XR & pilot performance data with the Finnish Air Force

## **Patria**



FEDERATED VARJO XR-3 MIXED REALITY SIMULATORS ON THE GROUND



BOHEMIA VBS BLUE IG IMAGE GENERATORS



FINNISH AIR FORCE BAE HAWK FIGHTER JETS IN THE AIR



PATRIA PILOT PERFORMANCE ANALYTICS



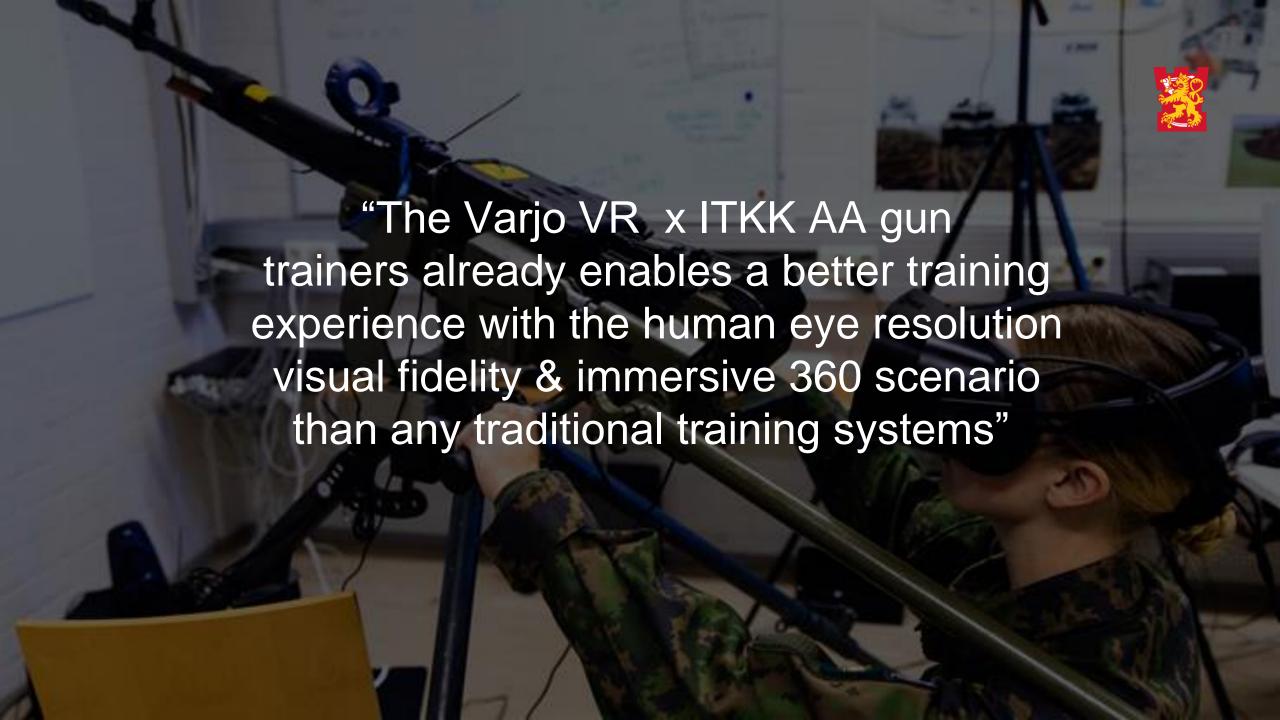
REAL TIME COMMAND & CONTROL / MONITORING AI GENERATED TARGETS



FEDERATED SIMULATORS AND SIMULATOR CLASSROOMS ON THE GROUND

LVC connected cloud training system with XR & pilot performance data with the Finnish Air Force and Patria





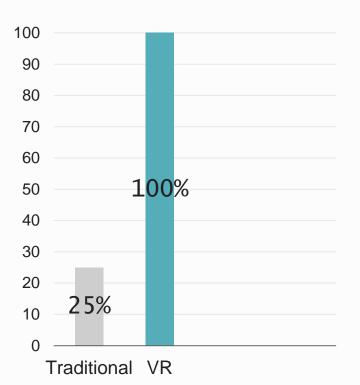
## Superior results with AR/VR training over traditional learning methods

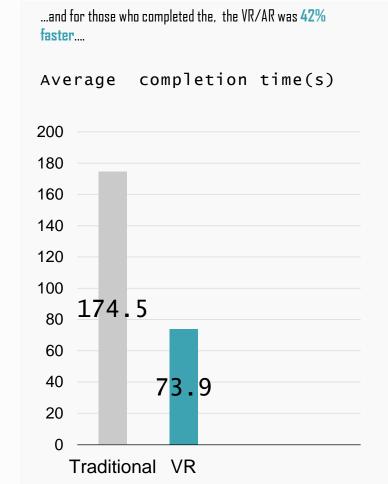


Finnish Defense Forces 12,7mm Anti Aircraft Gun AR/VR Training 2021 Study

4X better training task completion pass rate with VR/AR

Able to complete the task after training (%)









## Varjo mixed reality for US Navy Riverine Small Boat Trainers



Nov-1-2021 Aero Simulation Inc awarded Rivierine Small Boat TRainer for Naval Air Warfare Center Training Systems Division (NAWCTSD)

Reconfigurable crew trainers for the Riverine-Small Boat Trainer (R-SBT) to the Coastal Riverine Force (CRF).

The project will leverage high fidelity mixed reality Varjo XR-3 devices from Varjo







Worlds 1st EASA qualified VR training
Now also Airbus Helicopters leveraging VRM x Varjo VR-3 & Aero





## Summary of lessons learned to date of VR/XR in Defense & Aerospace





## BENEFITS OF VR/XR

- ✓ Size and weight reduction / portability
- ✓ More sets & reps
- ✓ Networked training / collaboration (LVC, cloud)
- ✓ Train things not possible
- ✓ Flexibility



## Summary of lessons learned to date of VR/XR in Defense & Aerospace



#### **CONSIDERATIONS**

- ✓ Ways of working innovation key for success
  - ✓ Military know how x high tech know partnerships for innovation
  - ✓ Content creation & use case understanding vs tech understanding
  - ✓ Embedded OEM simulators vs 3D gaming technologies & COTS
  - ✓ Security of supply vs speed of innovation
- ✓ Ease of use & ergonomics in use and operation
- ✓ Wireless solutions ( cloud compute, battery & thermal)
- ✓ Cyber security

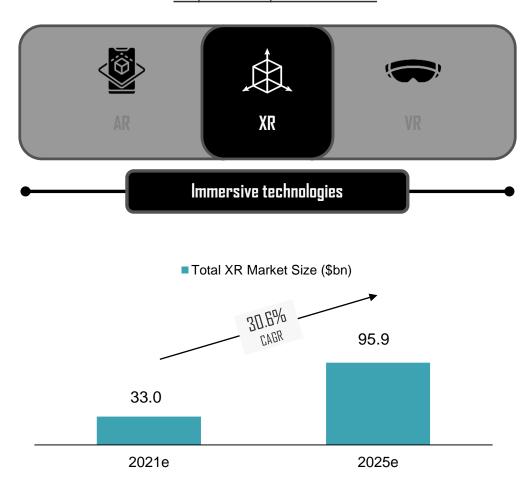




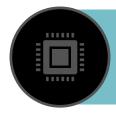
# Immersive Technologies Market: VR/XR and Metaverse cloud solutions are set accelerate the next 2-3 years



#### The platform leap into immersion...



### ...driven by shifting reality and dawning realization of benefits



#### **Technology advances**

Strong investment in both VR & AR has led to significant improvements in hardware such as displays and eye-tracking, resulting in a richer immersive experience



#### Increased adoption due to COVID-19

Accelerated adoption beyond gaming and entertainment as pandemic increased need for new ways of business collaboration



#### Growing amount of use cases

Ongoing digital transformation is increasing demand in various verticals for technologies that reduce costs, improve efficiency and optimize processes



#### Rise of 5G and faster devices

Enhanced product viability as 5G promises to change how people use the internet through lightning-fast connection speed, lower latency etc.

## Unexploited Benefits of VR/XR in Defence & Aerospace next 2-3 years



- ✓ Several use cases are mature for deployment
  - ✓ Pilot training: fixed & rotor, LVC
  - ✓ Fire control JTAC
  - ✓ Anti ank & Anti Air training
  - ✓ Tanks and driving
  - ✓ Maintenance training
  - ✓ Naval training eg ship bridges
- ✓ Military + civilian cooperation key for technology edge, speed & cost effectiveness
- ✓ Eye tracking & biometric data for enhanced learning
- ✓ Cloud / Metaverse solutions will emerge; piloting



## Thank you!

## Want to know more ? Pls visit us at ITEC April 26-28



Demo Varjo virtual and mixed reality at IT2EC on 26-28 April

On the **26–28th of April**, Varjo will be exhibiting at **IT<sup>2</sup>EC** in London. Will you be attending?

If so, we'd love to meet with you.



## Varjo Booth E5:

- Fixed-wing mixed reality Lockheed
   Martin F-35 flight simulator in
   Prepar3D on Varjo XR-3
- Helicopter flight simulator featuring
   ED Mission Systems' MCS and the
   Helimod Mk III seat by Ryan Aerospace
   on Varjo XR-3

#### Partner Booth:

Our local UK reselling partner,
SystemActive, will be demoing in the
Technology Lounge, where you can
experience Microsoft Flight Simulator on
Varjo Aero.

