

# Modelling and Simulation Tools for Verification and Validation (V&V) of Autonomous Maritime Systems

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#### NATO STO CMRE Centre for Maritime Research and Experimentation







## CMRE

NATO STO Centre for Maritime Research & Experimentation (CMRE) is an established, world-class NATO scientific research and experimentation facility located in La Spezia, Italy.









## Introduction

Why use Autonomous or Unmanned systems?

- They work for extended periods of time with limited human intervention.
- They reduce the risks caused by stress and fatigue.
- Reduce human exposition to harmful situation.

Does the system or function meet the specifications (**verification**) and is it fit for purpose (**validation**)?

 CMRE is answering these questions with interoperable M&S providing the opportunity to improve the understanding of the use of autonomous systems in maritime operations.





# Modelling and Simulation (M&S)?

#### Live Simulation





























## M&S Objectives for autonomous systems

- Support to Verification and Validation (V&V), by:
  - Multi-layer interoperable simulation capable to include hardware and software-in-the-loop.
  - Immersion of real robotics and C2 systems in the M&S environment.
- And:
  - Support to Concept Development and Experimentation.
  - Training: Robots (machine learning) and Operators Future





# A multidisciplinary approach

M&S capability bring together three communities:



🕩 #UDT2019

M&S as a backbone using High-Level Architecture (HLA) IEEE 1516.



# HW and SW in the loop

#### M&S – Robotics & Autonomous Systems

- Wrapper for the robotics' middleware to immerse the Unmanned system in the simulation environment.
  - ROS (Robotics Operating System)
  - MOOS (Mission Oriented Operating Suite)





The MOOS Cross Platform Software for Robotics Research







## **Core federation**

Brings together the three communities.

- HW and SW in the loop <sup>1</sup>
- C2 system <sup>2</sup>
- Simulation <sup>3</sup>



Ready to connect new federates or modify existing ones to create a new scenarios/missions.







- AUV Front-seat: it integrates the low-level software in charge of controlling the AUV.
- AUV Back-seat: it integrates the high-level software modules in charge of defining the behaviours of the AUV. Back seat is where typically the autonomous behaviour sits.
- C2 System: it emulates the capabilities of a C2 system (SOA) approach.
- Underwater Communication Simulator: it simulates the communication channels between the different assets
- Physics and Environmental Simulators: movements and interactions of the simulated assets in a realistic environment
- Virtual Environment: it provides a graphical and 3D representation of the overall scenario simulated by the federation.





# V&V Goals at CMRE

CMRE's goals for V&V include:

- decomposition of the V&V process into parts, identifying those that will have to be addressed using M&S,
- reduction of the number of scenarios to be simulated (since the state space is expected to be very large) by using smart, e.g. adaptive sampling, techniques,
- definition of the appropriate metrics,
- design and analysis of an appropriate use case.





## Two Operationally relevant scenarios

Mine Countermeasures (MCM)





Antisubmarine Warfare (ASW)









## **Operationally relevant scenario - ASW**

#### Multivehicle cooperation ASW scenario

- Surveillance of a chokepoint.
- Cooperation between Underwater and Surface Unmanned Vehicles.









#### Operationally relevant scenario - ASW







## Operationally relevant scenario - MCM

#### Multiphase and multivehicle MCM mission

- Survey of a Q-route.
- Cooperation between different underwater unmanned systems.







#### Operationally relevant scenario - MCM







## Sample of MCM experimentation

Evaluation of an adaptive path planning algorithm for the mine detection stage: Adaptive Conformal Exploratory Survey (ACES):

- Twelve simulated trials
- Quantitatively assessment performance











**Environmental Conditions** 

Sample of the behaviour



## Formal and Experimental V&V

Experimental V&V (M&S)

Formal V&V









## Next steps and challenges

- Consolidation and Experimentation of the MCM environment
- Development and Testing of ASW scenarios.
- Expand the M&S environment to support other warfare areas.
- Continue the investigation of the following topics:
  - AR/VR to support operations and training... and build trust.
  - Serious Games for the analysis of the human decision making process.
  - Simulation for training autonomous systems.



#### Thank you for your time!

#### Any questions?





#### SPARE SLIDES





Stockholmsmässan, Sweden

Complexity/Level of Aggregation/Use Cases



Concept Development & Experimentation for understanding



Verification and Validation for Testing



Virtual and Augmented Reality for support to operations



Training the autonomy



#### M&S as a technological bridge

Time Today





## Distributed experiment over the internet

The design of the Core Federation supports distributed experiment over the internet. (Test during I/ITSEC 2017)





- > Performed through HLA (and SOA compl.).
  - The network is designed to prevent security and confidentiality issues.
  - Execution of NATO Unclassified experiments.





# Virtual and augmented reality to support operations

- > Enriched representation of sensor data.
- > New way to deal with information and manage deployed assets.









Virtual (Augmented) Reality