## **EW TFP**

**Electronic Warfare Training For Pilots** 

## **Electronic Warfare Training For Pilots**

- What is EW TFP?
  - A number of sets of **practical** EW exercises designed to use the on board equipment effectively
- What is EW TFP not?
  - Not an in-depth academic course focusing on the math behind all EW

# **EW TFP Concept**

- EA Electronic Attack: focus on using own EW equipment actively.
- ES Electronic Support: focus on using own sensors passively for SA, targeting, evasion etc.
- EP Electronic Protection: focus on dealing with any countermeasure used against own systems.

# **EW TFP Concept**

- Use of the on-board EW system for the "aggressors" jammer (reprogrammable preferred...)
- Extensive use of EW-Library updates (focus on Counter Measures)
- Designing the jamming techniques in close collaboration with radar experts (industry)
- "No-blame culture", learn from each other

# First step – Electronic Protection

### Why EP?

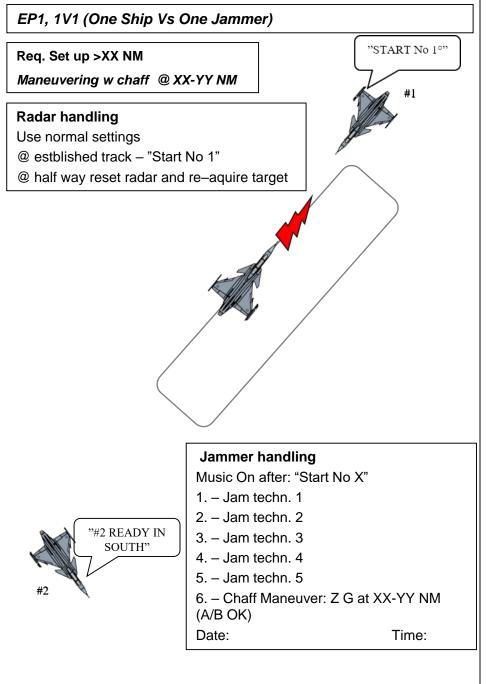
- Pilots already proficient in using own radar, weapons etc.
- Only short pre-brief necessary before first flight
- Use of EW-backseaters to adjust EW-level in flight
- Focus on hands-on work in the cockpit
- EP will create a base for future EA set-ups



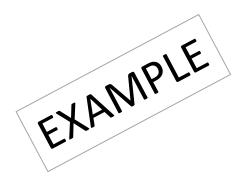
# EP – set-ups

- EP1 1 vs 1
  - Handle different types of jamming techniques
  - Try different radar settings, volume, range, modes
  - Effect of jamming after lock-on vs prior lock-on





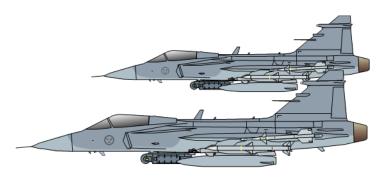
#### **EJ SEKRETESS / UNCLASSIFIED**

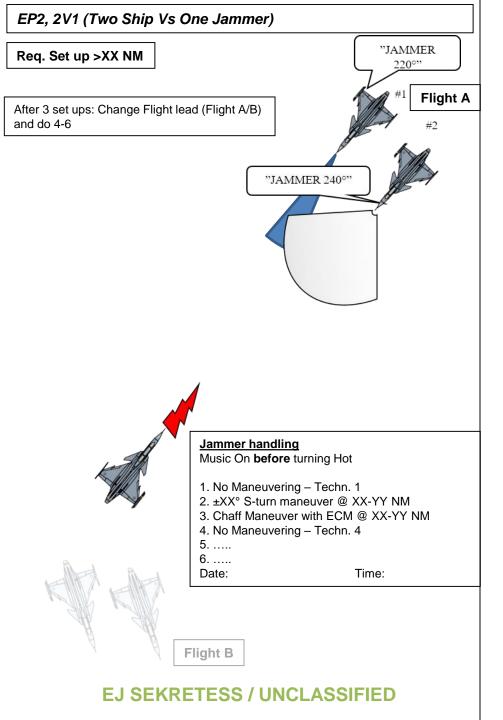


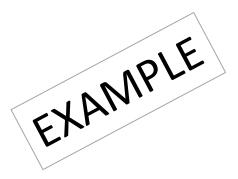
## EP – set-ups

- EP1 1 vs 1
  - Handle different types of jamming techniques
  - Try different radar settings, volume, range, modes
  - Effect of jamming after lock-on vs prior lock-on
- EP2 2 vs 1
  - 2 ship Co-Op vs 1 jammer







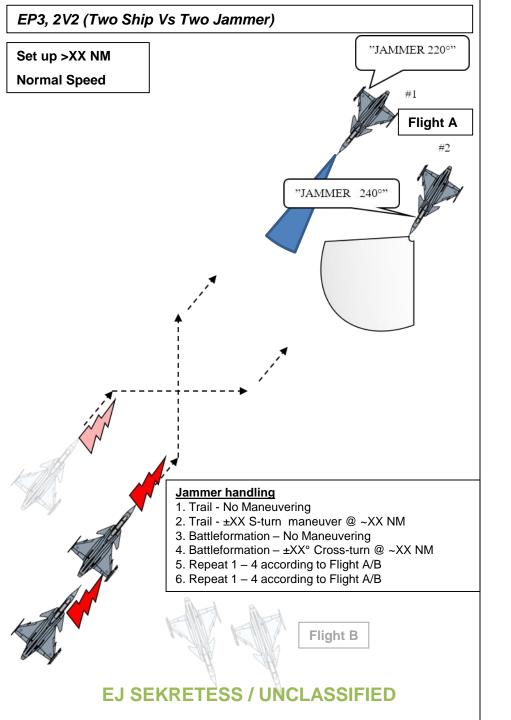


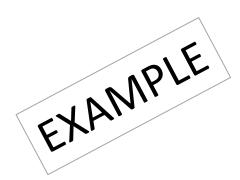
## EP – set-ups

- EP1 1 vs 1
  - Handle different types of jamming techniques
  - Try different radar settings, volume, range, modes
  - Effect of jamming after lock-on vs prior lock-on
- EP2 2 vs 1
  - 2 ship Co-Op vs 1 jammer (known set-ups)
- EP3 2 vs 2
  - 2 ship Co-Op vs 2 jammers (known set-ups)
  - Focus on tactical aspects









# The secret sauce: Group Evaluation



# **Group Evaluation**

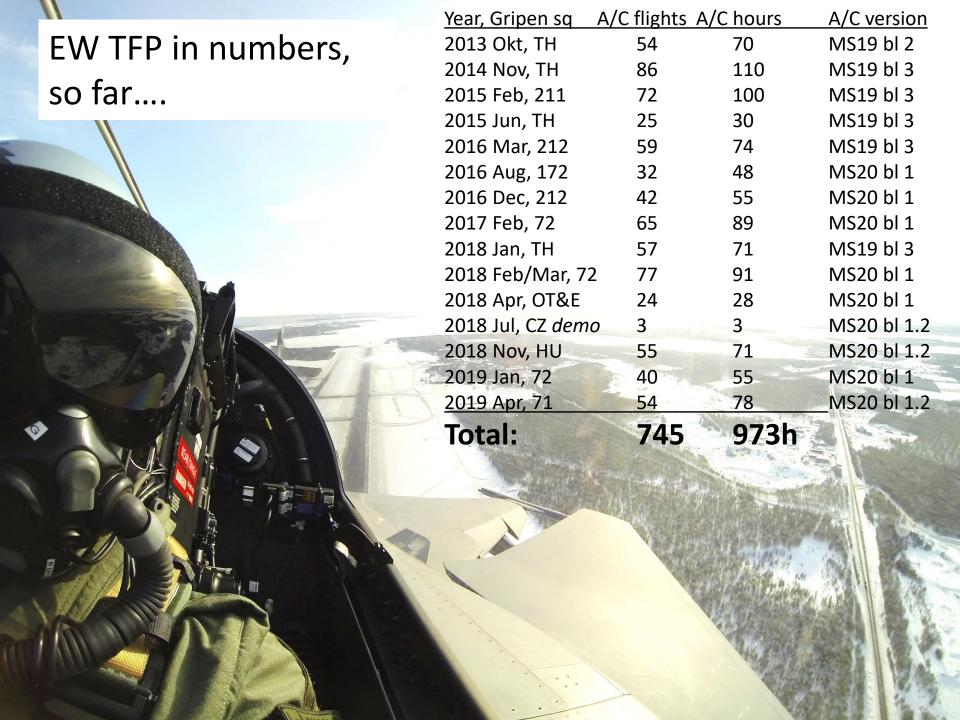
- Using existing pilot know-how of own systems
- Sharing of findings and tips
- Radar- & EW-expert present (industry rep. included) to explain what happens
- Focus on tactics and how to move forward

## **EW TFP vs Simulator**

- Why not only use simulators?
  - Simulators are still limited in reproducing all the effects that influence real-life jamming (i.e. propagation, terrain, reflection etc.)
  - Simulated chaff effects limited vs real chaff effects
  - Sims are useful for EW training, i.e. own system handling, symbols, functions and repetitive academics etc.
  - Great potential for further EW-development

## **EW TFP summary**

- Concepts; using EP-, EA- & ES-profiles
- Practical training in A/C
- Use of pre-knowledge (focus on hands-on training vs academics) for a tactical focus
- Adapting EW-Library to suit the training
- Backseat operators adapting CM for each merge
- The secret sauce: detailed mass-debriefings with radar and EW specialists after each completed set-up



Questions?

