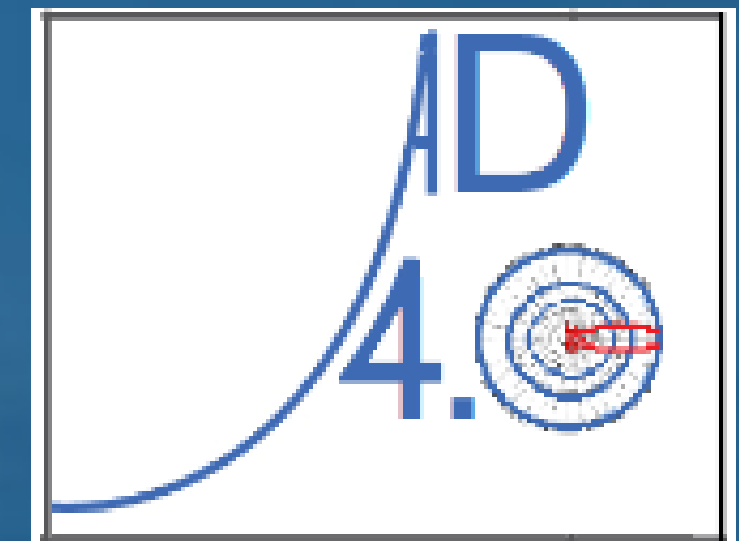


# Transmuted EW for New Scenarios



**JRA  
Consultoria**

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AD 4.0/ CQTE-CIAA

**José Ricardo** R. T. **Alves**, CBPP Blue Seal  
JRA Consultoria



# Synopsis

**There is Nothing  
Permanent, Except Change!**

*Heraclitus*

1. Introduction;
2. Once Upon a Time... Then  
Today!
3. The Touch of the Liquid Reality  
Muse;
4. What is to come... and what  
about our business? and
5. Conclusions



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# 1. Introduction

**Surprise! Your war has changed!**

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# Introduction



## Transmutation

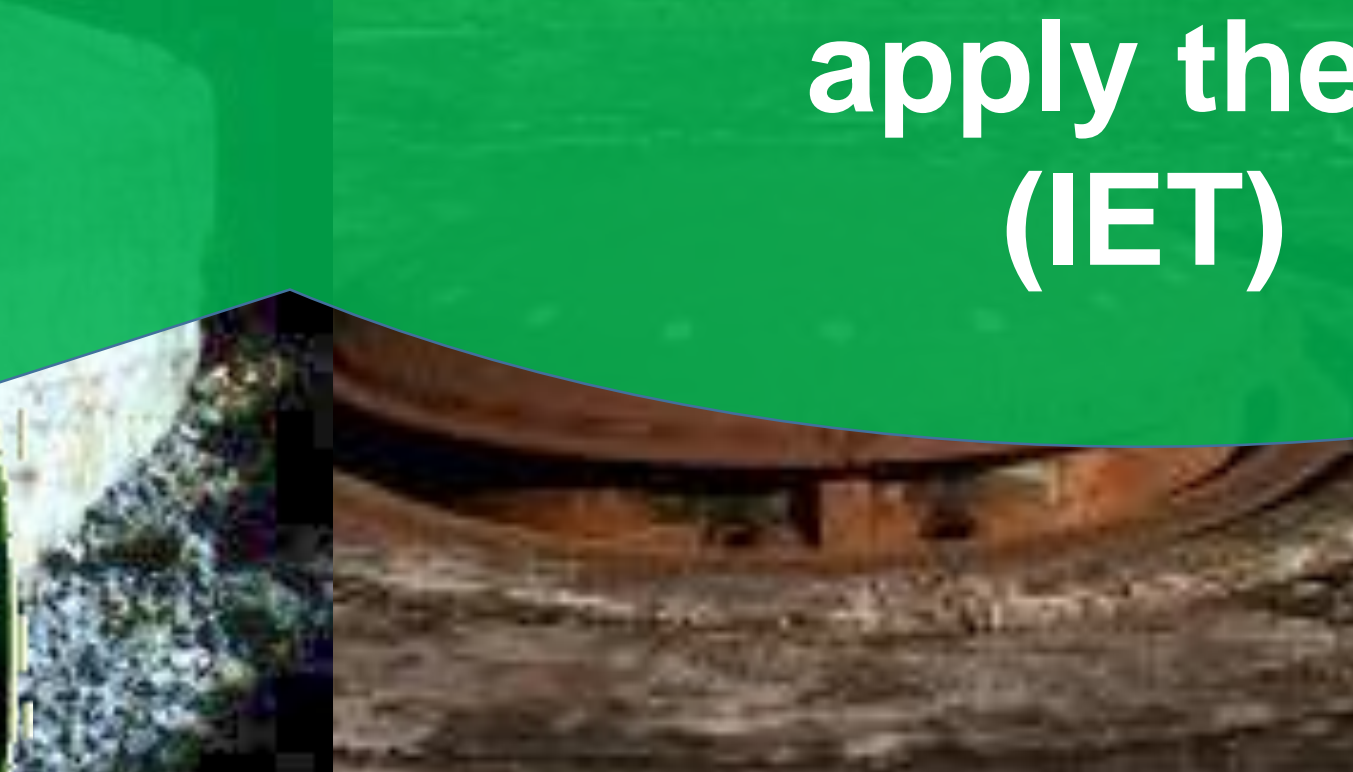
**Definition: The Conversion of an element into something else.**

**We Live Liquid Times, Nothing is made to last!**

**Zygmunt Bauman (1925 -2017)**

# Introduction

Innovation is the process of transformation of new ideas or inventions into products, services or processes to address a specific challenge and generate value for those who apply them  
(IET)

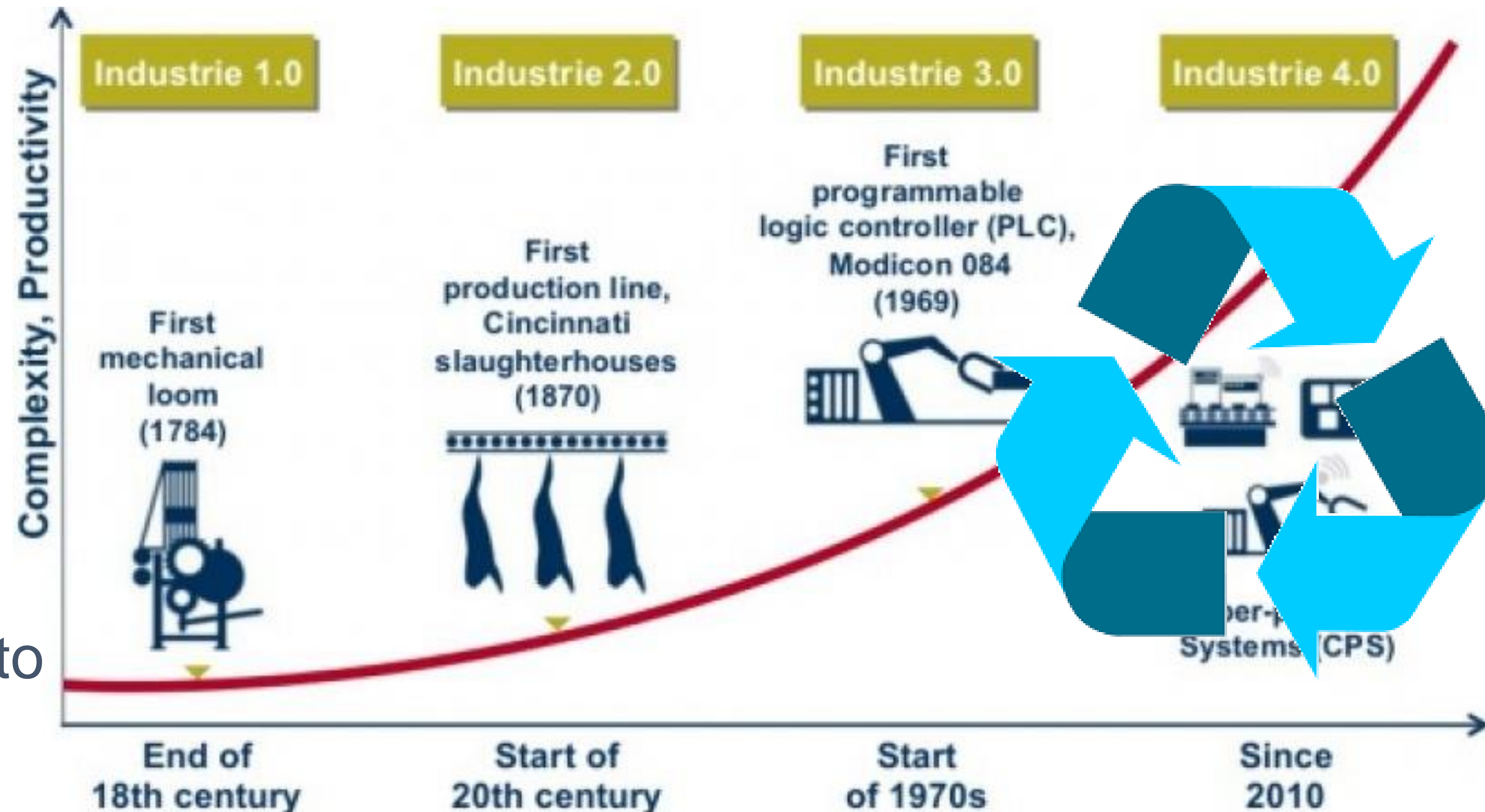


# Introduction

<https://www.potatopro.com/news/2015/trends-industry-40-how-it-applied-today>

**Industry 4.0**  
We Live in an  
Increasingly  
Complex  
World

Obsolescence is  
almost immediate!  
Thus, things tend to  
be disposable!



# Introduction

**EW and IW will have to follow the changes**

***Technology affects not only the way a war is conducted and victory is sought, but the very framework that we use for thinking about it. ...***

***A framework used useful at one moment is likely to be out-of-date, even positively harmful, in the next.***

**Martin Van Creveld (in *Technology and War*)**



# Introduction

## Adm Braga's Equation

$$\text{Effectiveness} = \wp(P, M, T, W, A)$$

$\wp$  is a *T-norm*

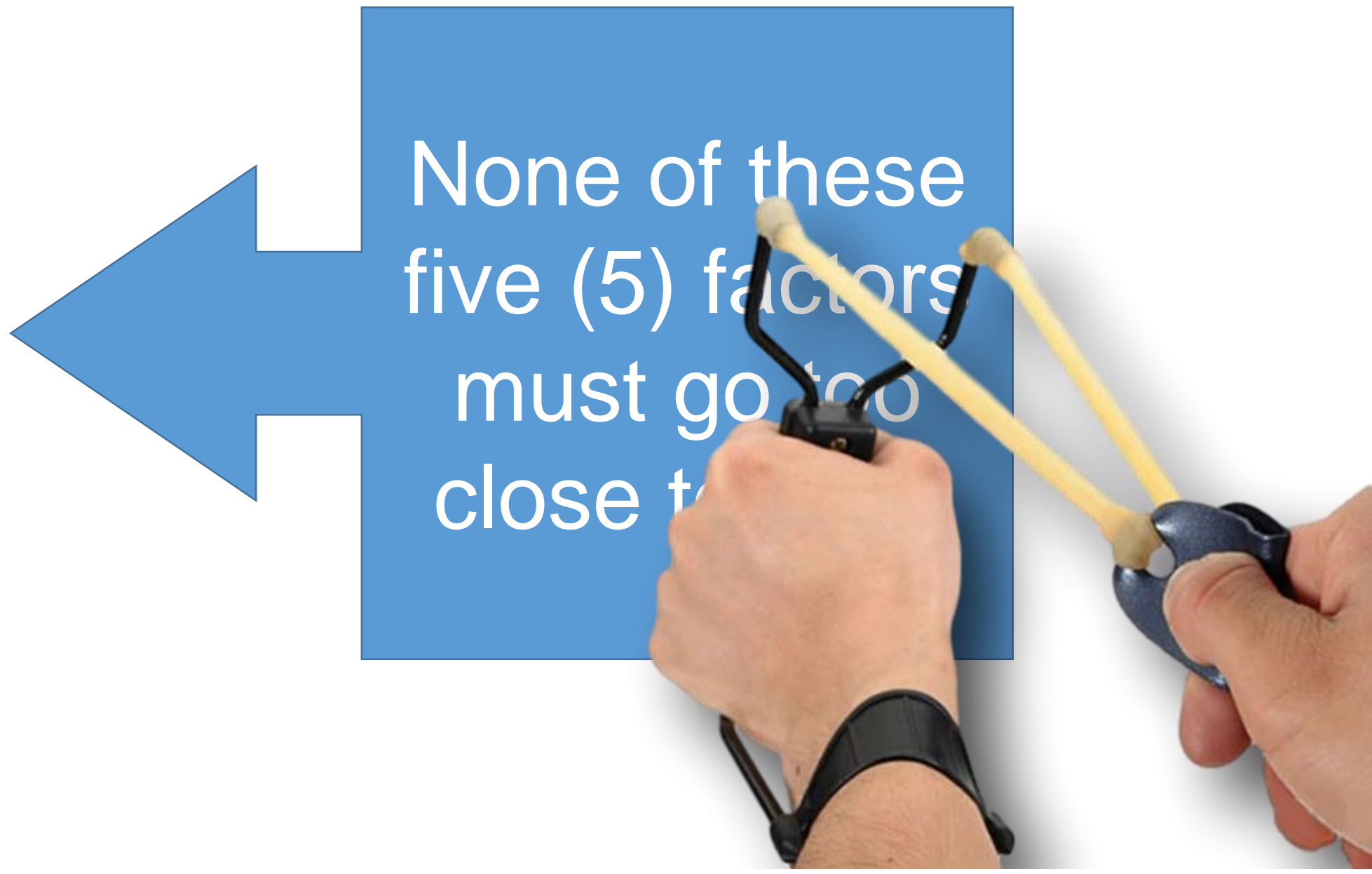
Where:  $P$  = performance;

$M$  = maintainability;

$T$  = training;

$W$  = technological mastery; and

$A$  = appropriateness to the mission.



None of these  
five (5) factors  
must go too  
close to

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## 2. Once Upon a Time... Then

The future is what happens to us at a constant speed  
of 60 min/hour!

Woody Allen

---



Will the **Future**  
be a **Today** with  
modern gadgets?

**No!**

The **Future will  
be disruptive!**

New Values!

New Lifestyle!

New Behaviors!

New Businesses!

New Wars...

**Today, the  
Future is  
not as it  
was in the  
Past...**

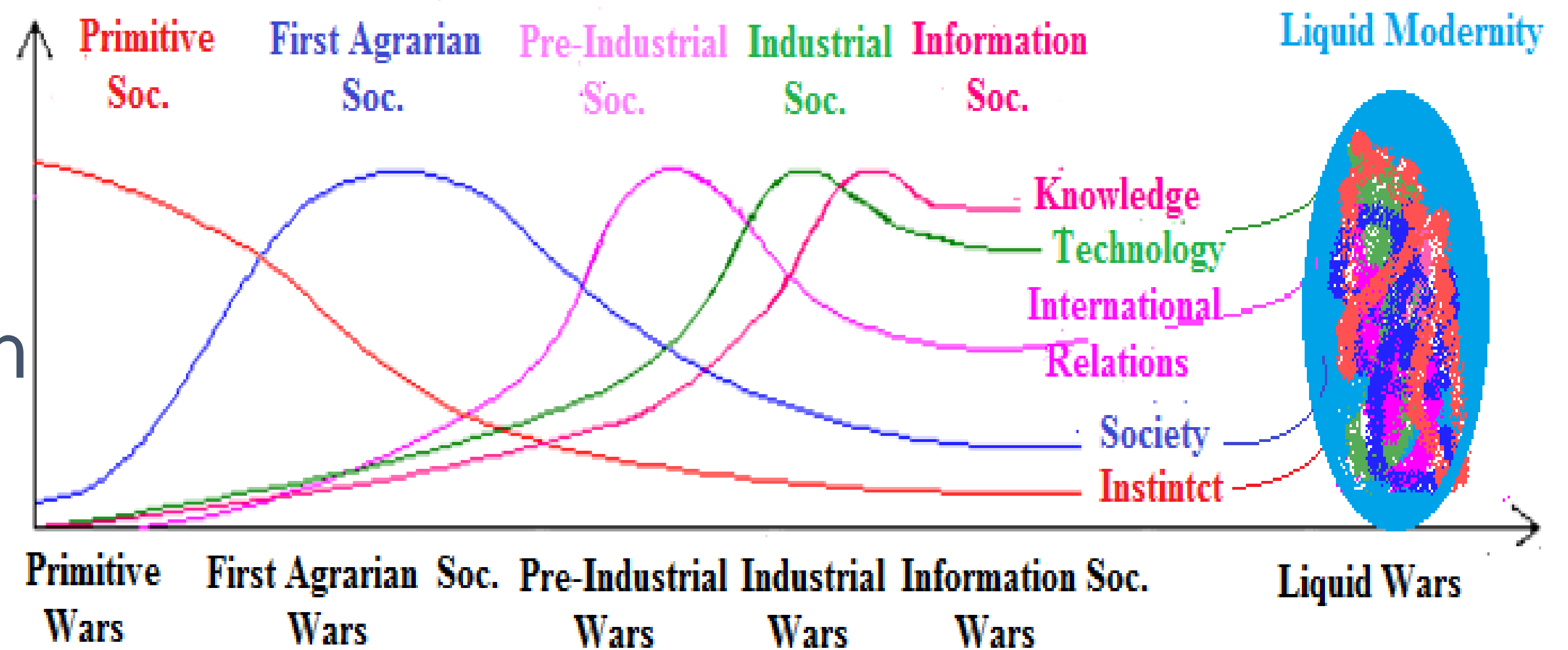
**The  
Maginot  
Line  
Syndrome!**

# Once Upon a Time... Then Today

Science, Engineering and Technology shape the Societies lifestyle!

Thus, the way wars are won are also transmuted in the same way...

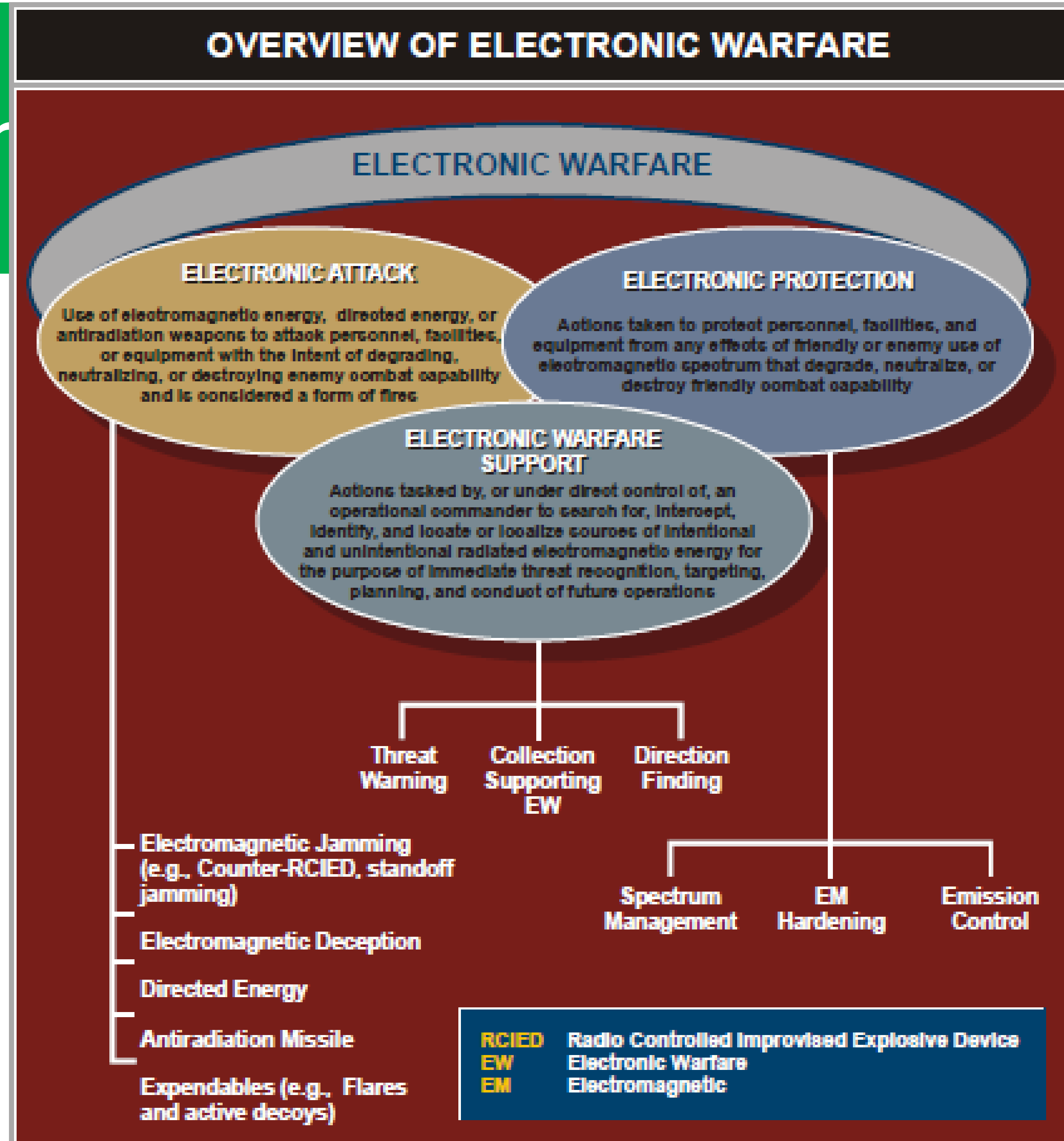
(Level of Influence)



# Once Upon a Time

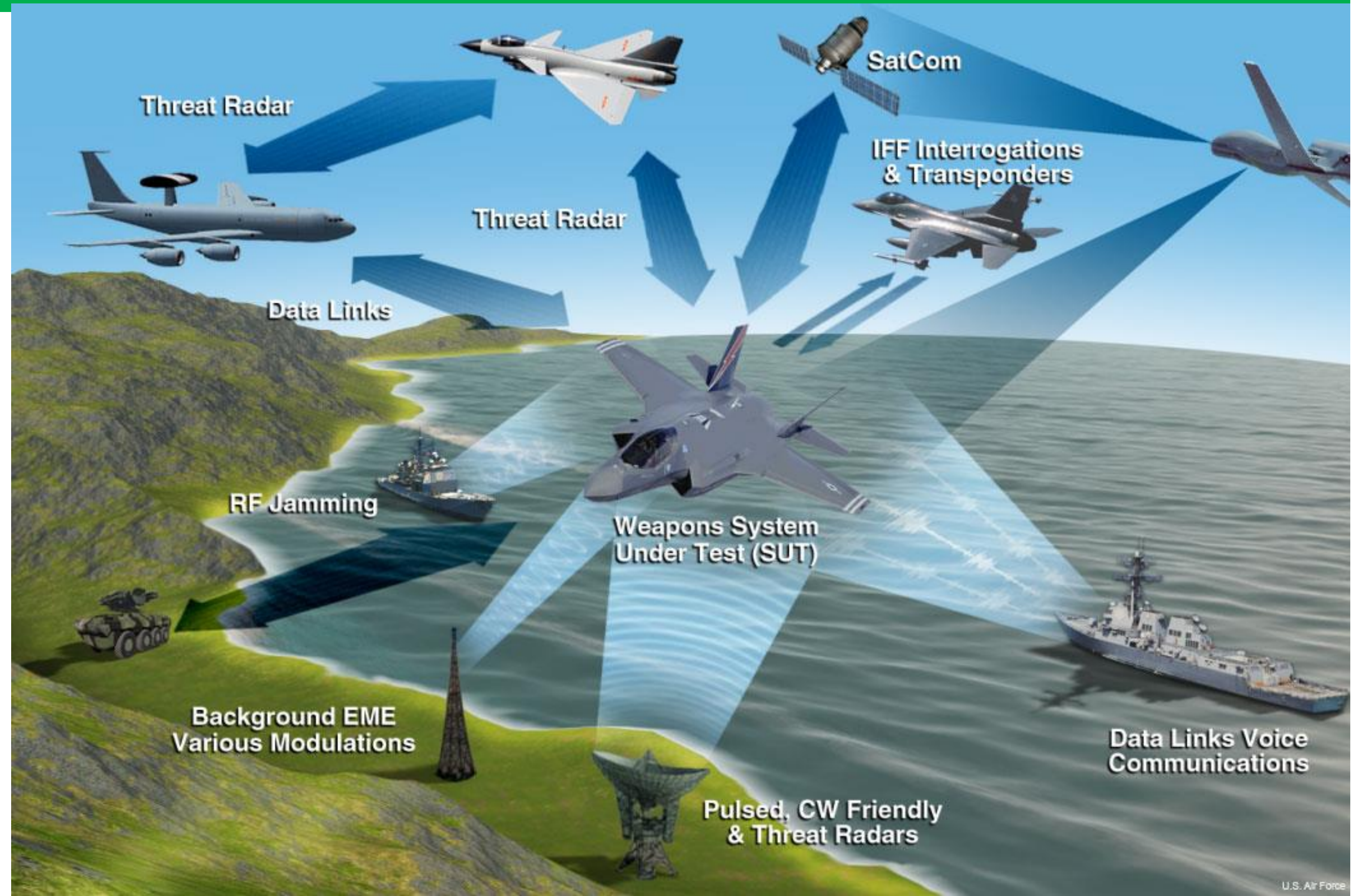
Today EW is basically platform oriented:

- 1) Crisp EW subdivisions;
- 2) Com and non-Com;
- 3) Concentrated systems; and
- 4) Only targets are military systems.



# Once Upon a Time... Then Today

**NCW** will not make much difference if we think in isolated platforms working together!



**EW IW Continuum**

**CYBERTRONIC WARFARE**



# Once Upon a Time... Then Today

It is all a matter of perception!

The future is to be **made** not to be **waited** for!



# Once Upon a Time... Then Today

**The Future belongs  
for those who are  
FAST!**



**The Future is Disruptive, Unexpected and Non Linear!**

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# **3. The Touch of the Liquid Reality**

## **Muse**

**We Shape our Buildings; thereafter, they shape us.**

**Sir Winston Churchill**

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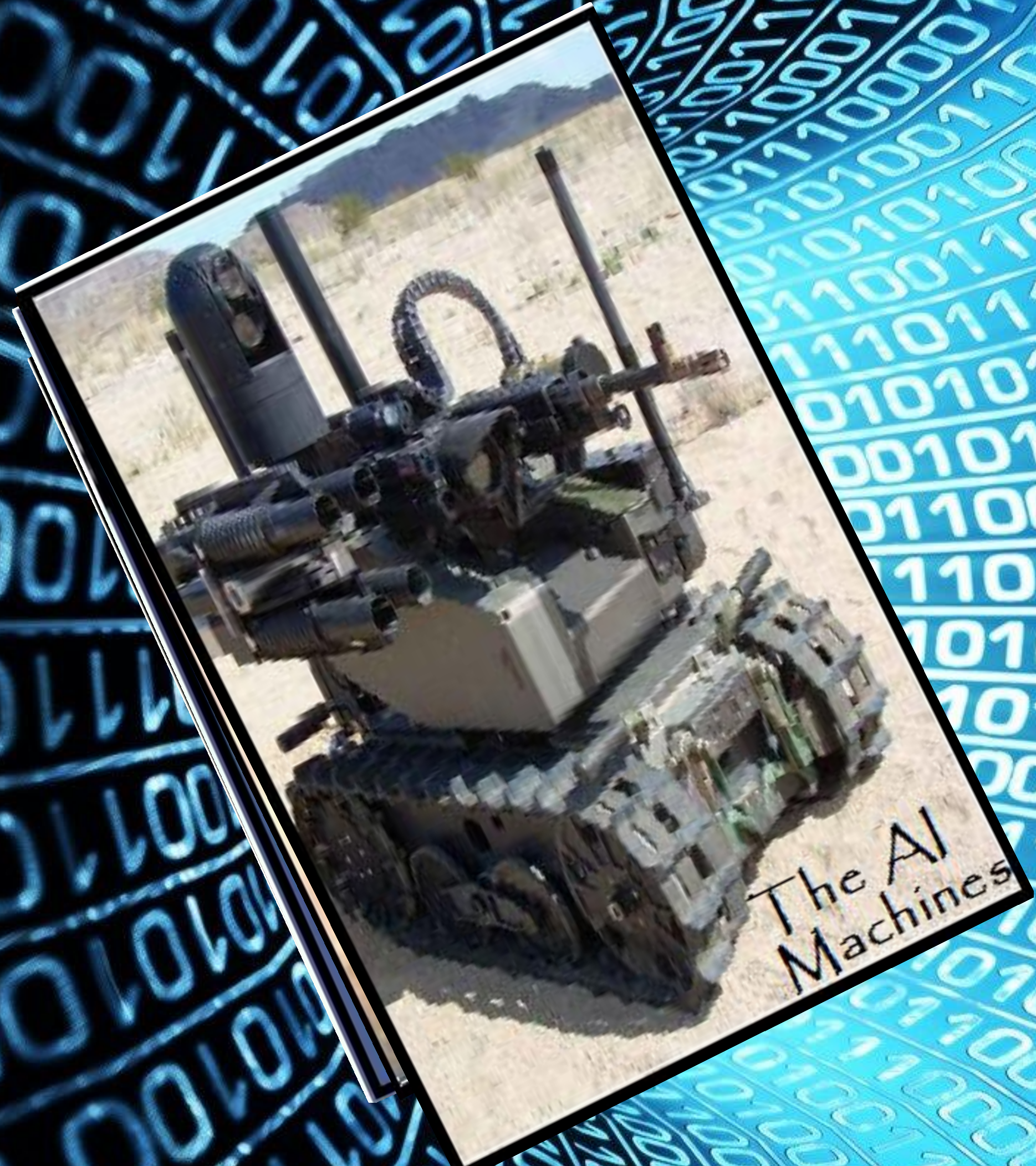
# The 9 Mythologica I Muses

Calliope, Clio, Euterpe, Erato,  
Melpomene, Polyhymnia,  
Terpsicore, Thalia & Urania

*Parnassus by Raffaello*

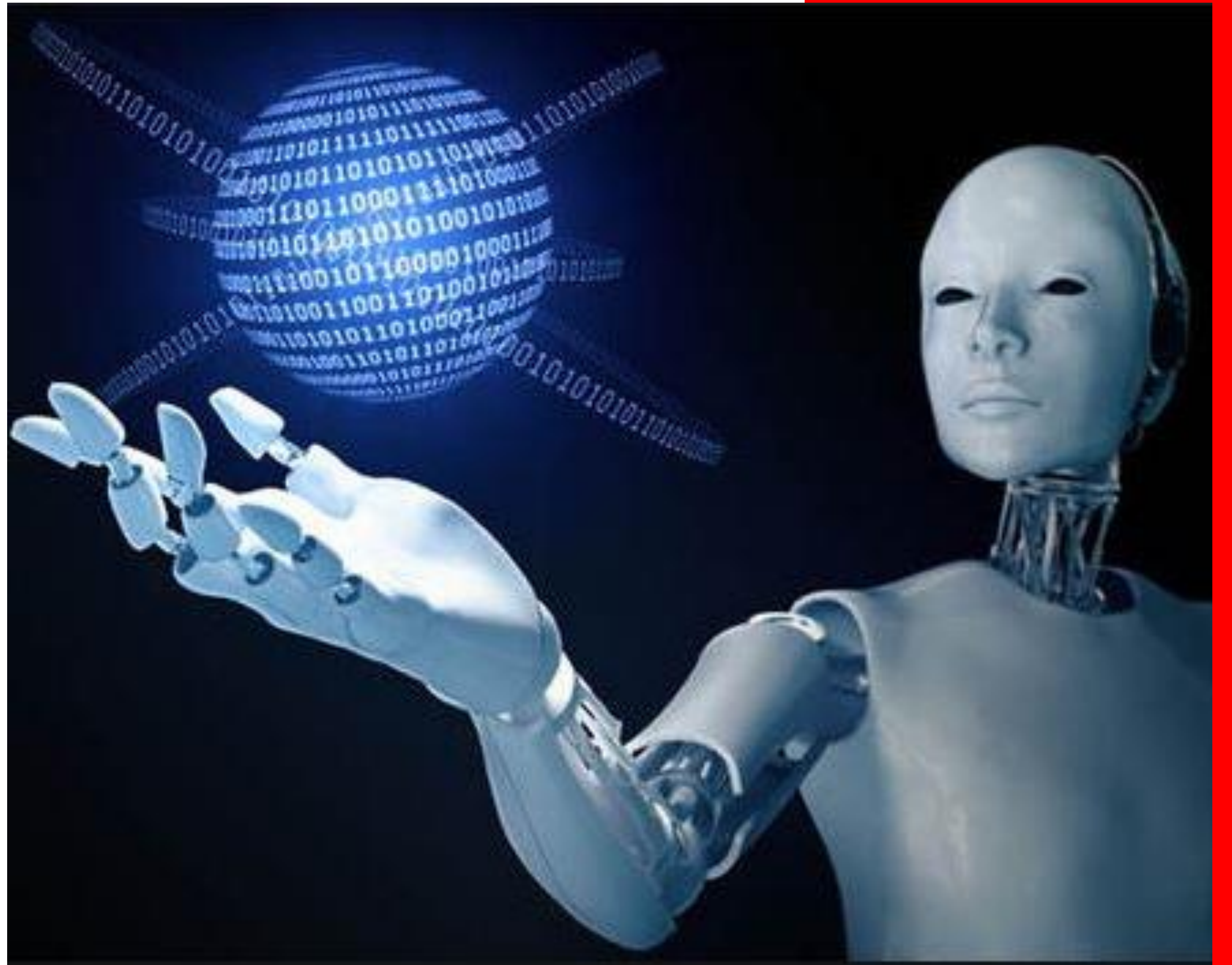


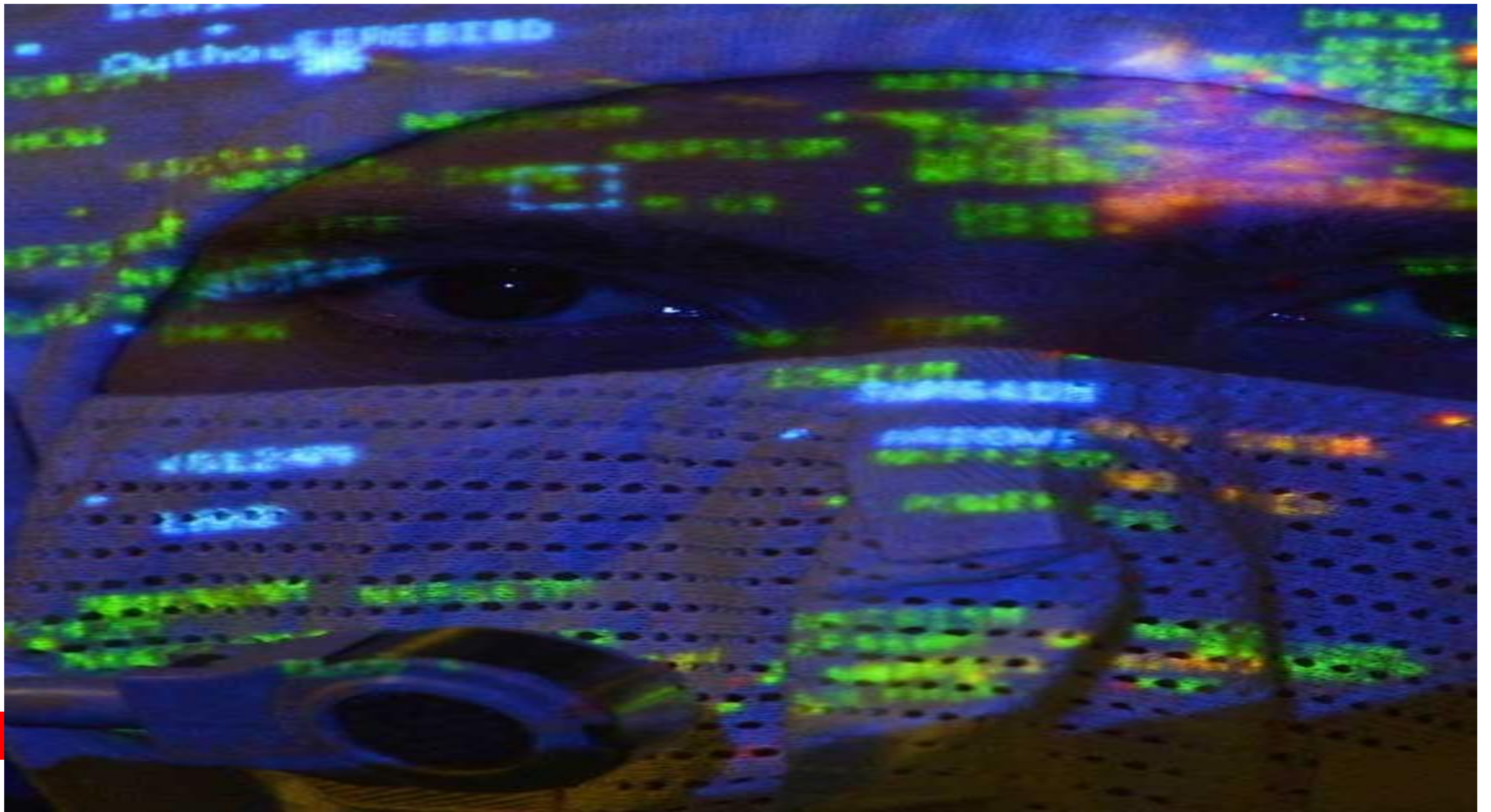
Today there is one more Muse: Techna!



The AI  
Machines

**As new  
Technologies  
will enter  
into scene**







# Fixed EW Subdivisions?

## ► In Practice, no more EW subdivisions!!!!

One system with AI will provide intercept and detect signals, reason their danger levels and, if required, act immediately. Operators will only need to feed extra information and to redirect the operation when necessary.



The Systems will be SW defined, and will change with time. Cyber Warfare and EW will merge! Sensors and Telecomm may also join them through IoT!

# Com and non-Com?

## ► There will be much more to care about!

EW and IW against biomedical devices, bionic extensions, domestic devices, and will act to persuade those who decide that the chessboard is not how it is in fact! By the way...

no one knows for sure how it will be...



► EW and Cyber Warfare as Weapons of Persuasion, to reach a desired Nash Equilibrium. For those who adopt a wrong model of the environment:  
**GAME OVER!**

# Concentrated Systems?

## ► Systems will be Distributed and Act as a Network

The end of giant monolithic systems! Small and well coordinated systems will gather information for a main, but also distributed, intelligence processor. Such systems will be well fitted to work in swarms and with Big Data!



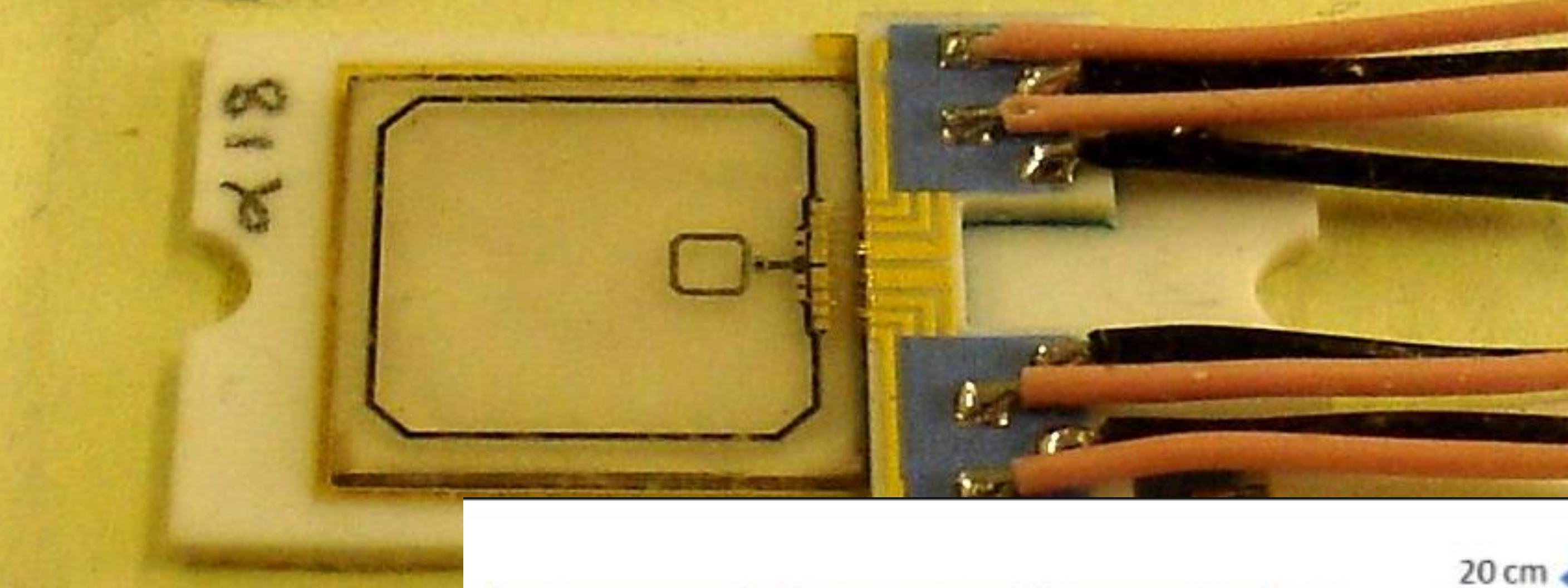
EW and Cyber Warfare systems as networks of several elementary systems. Novel Technologies will enable them to manage and store voluminous amounts of information and to achieve faster problem solving and improve performance

# Techniques to Achieve Low Observability!

- a) Reduced RCS;
- b) Quiet acoustic signatures;
- c) Very high speed;
- d) Visual Camouflage;
- e) Low IR signature;
- f) Low UV signature;
- g) Silent communications;
- h) Suitable use of decoys and active EA;
- i) Blackchaff techniques;
- j) Anti low frequency radar techniques;
- k) Anti bistatic radar techniques;
- l) Underwater detection techniques;
- m) Metamaterials and Smart Materials;
- n) etc

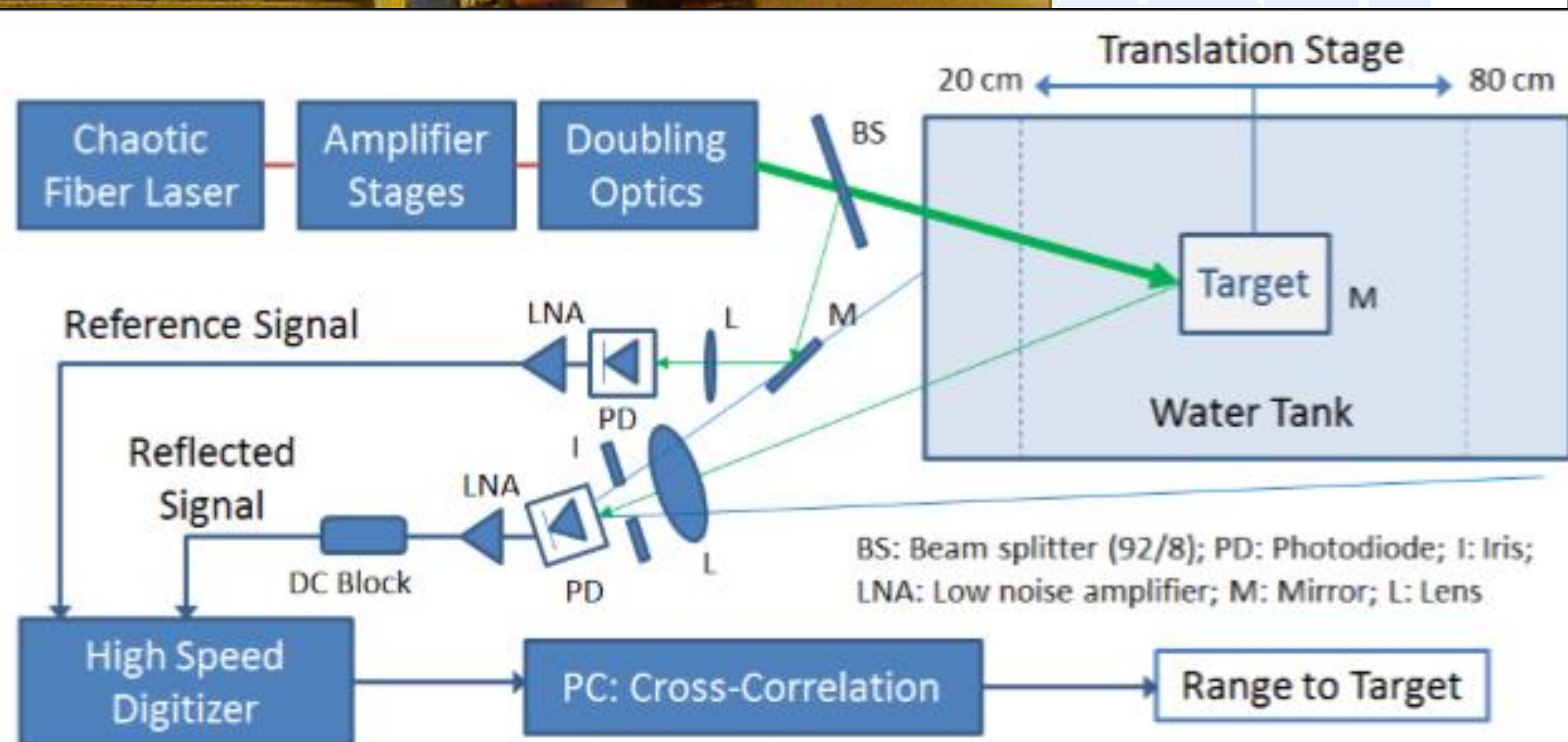


# H.T.S. SQUID Magnetometer

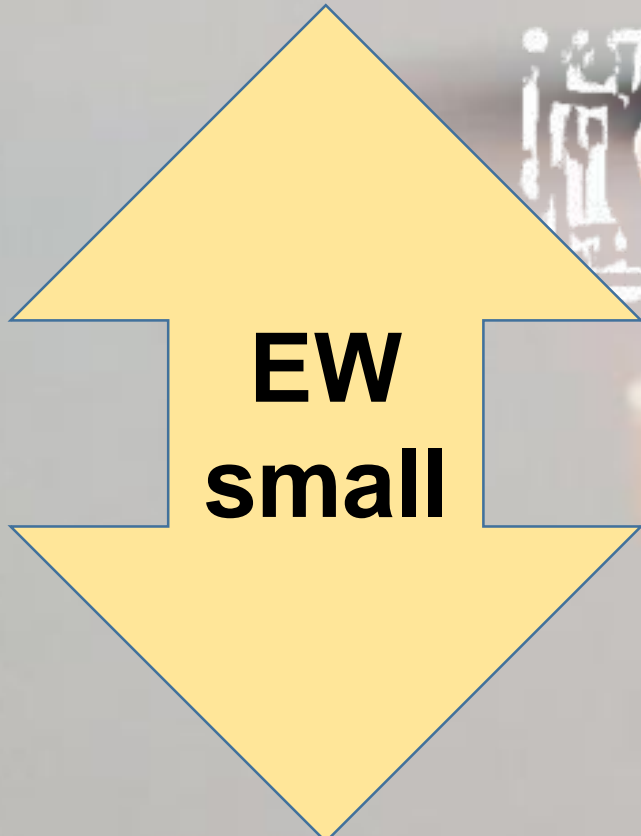


alth?

Payload Canisters



- Stealthier submarine architectures
- However...
- The rise of Squid Arrays (Superconductor magnetometers at High Temp) Green/Blue scanning LIDARs + ISAR processing+ AI!



EW  
small

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# **4. What Is To Come... And What About Our Business?**

**The Best Way to predict your future is to create it.**

**Peter Drucker**

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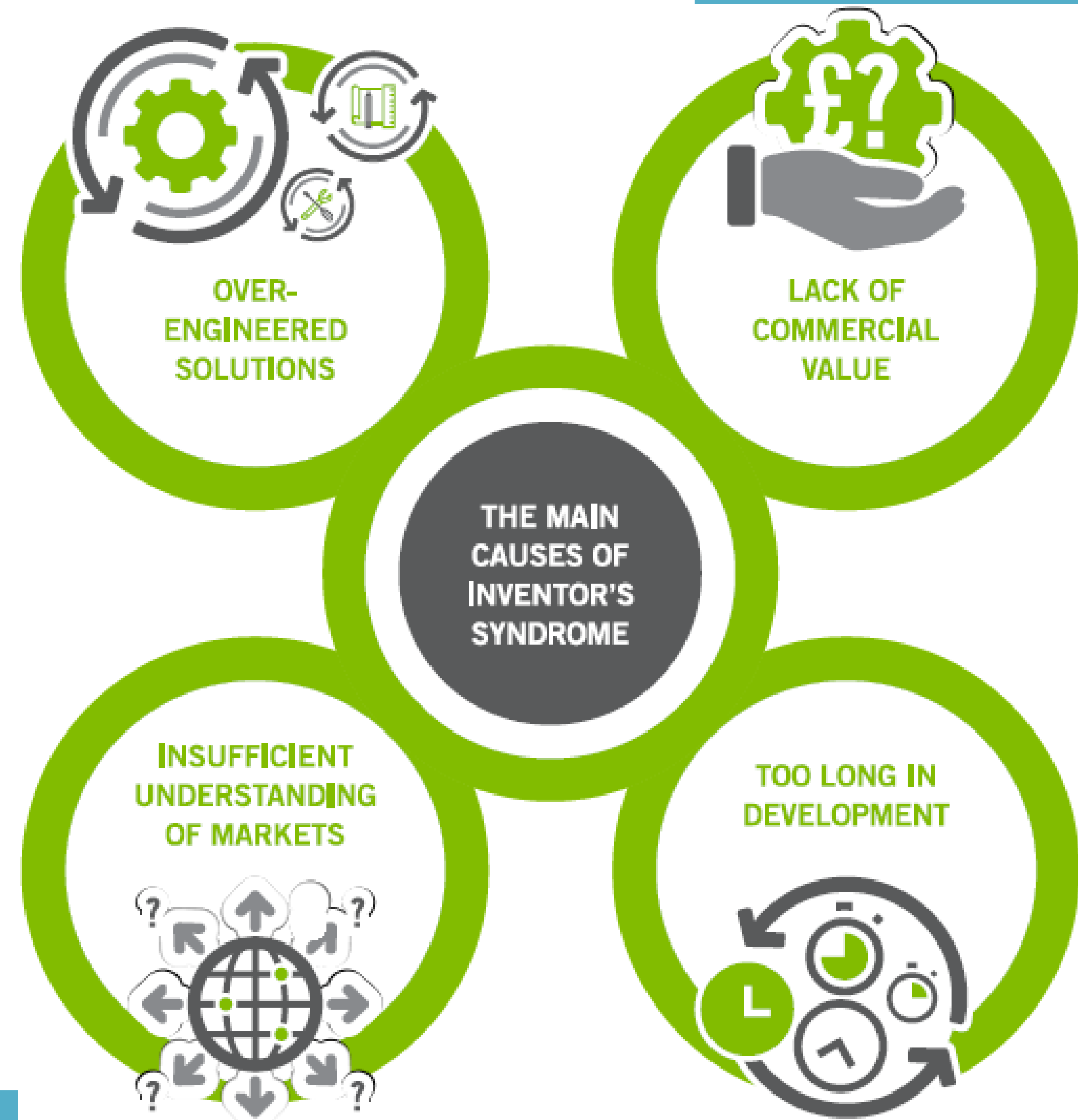




**New Technologies will  
bring in new possibilities**

# Challenges to Innovation

- a) Over-engineering;*
- b) No real added value;*
- c) Too much time to develop;*
- d) Misunderstanding the real needs;*





# IW against Everything

!

Everything will have Digital processing! Everything will be linked in an IoT! Thus, everything is a target for Cyber Warfare.

If you are not good in Cyber Warfare: Game Over!



# Anti-SWARM EA

Swarms provide increased range, persistence, daring, mass, coordination, intelligence, and speed

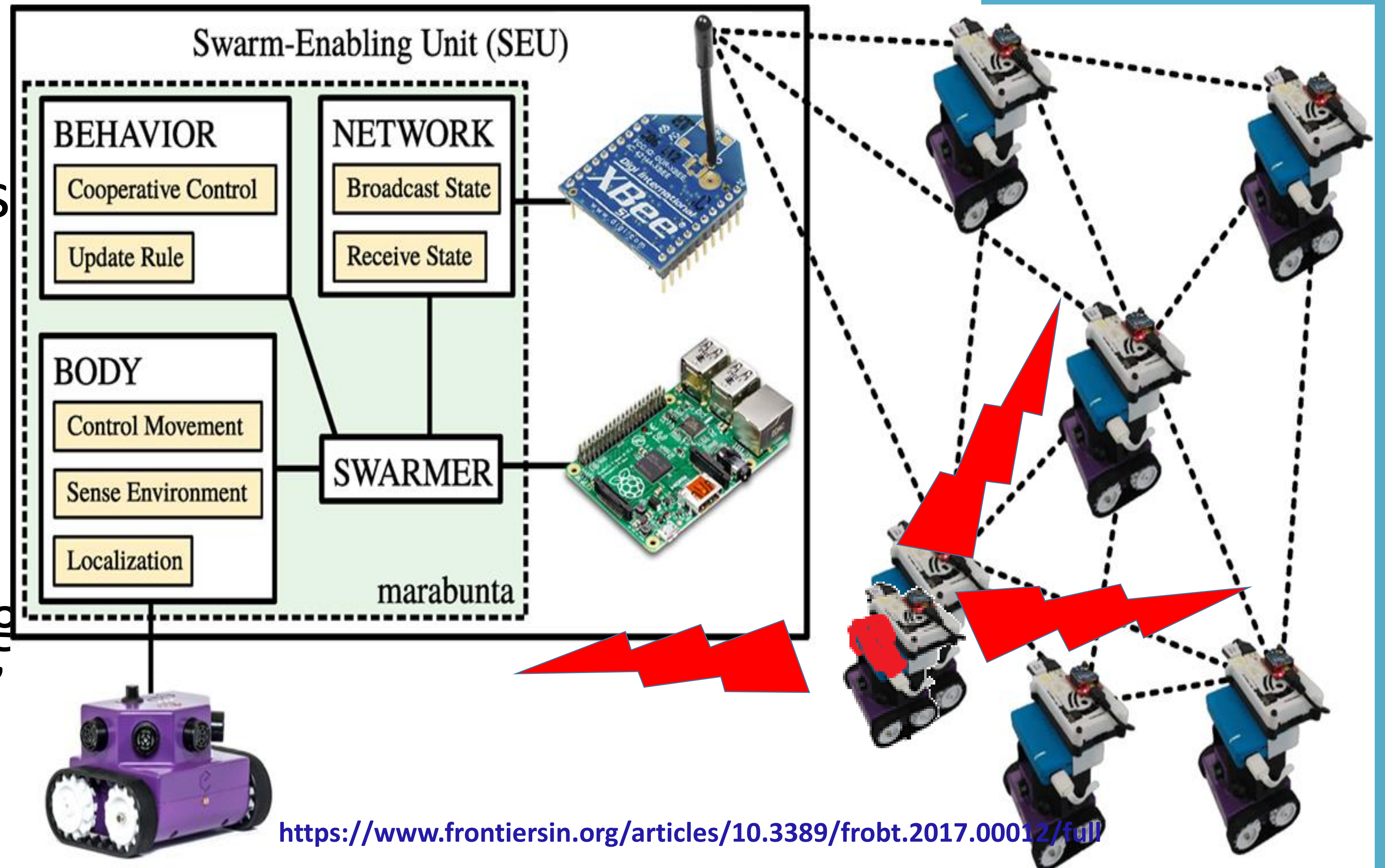
Thus, modern EA such as ***Laser Weapons*** are entering into service to counter robot swarms.

Moreover IEMI with HPMW is another possibility!



# EW will help swarm-on-swarm tactics:

- **Collapsing** the swarm into uncoordinated units
- EA against the close comm between units;
- **Trap** ou **hijack** the swarm by infiltrating fake “swarm leaders” into the enemy flock.



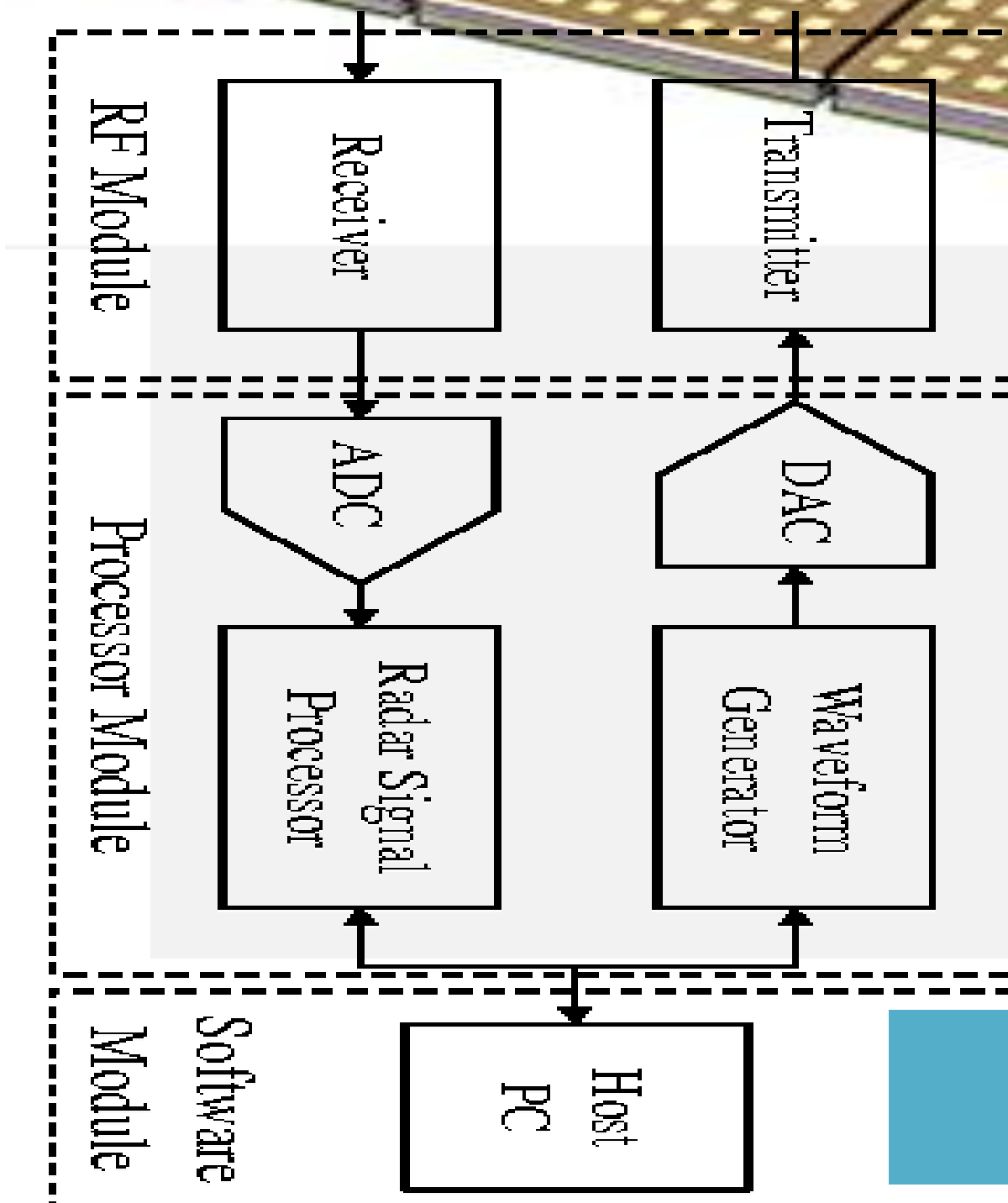
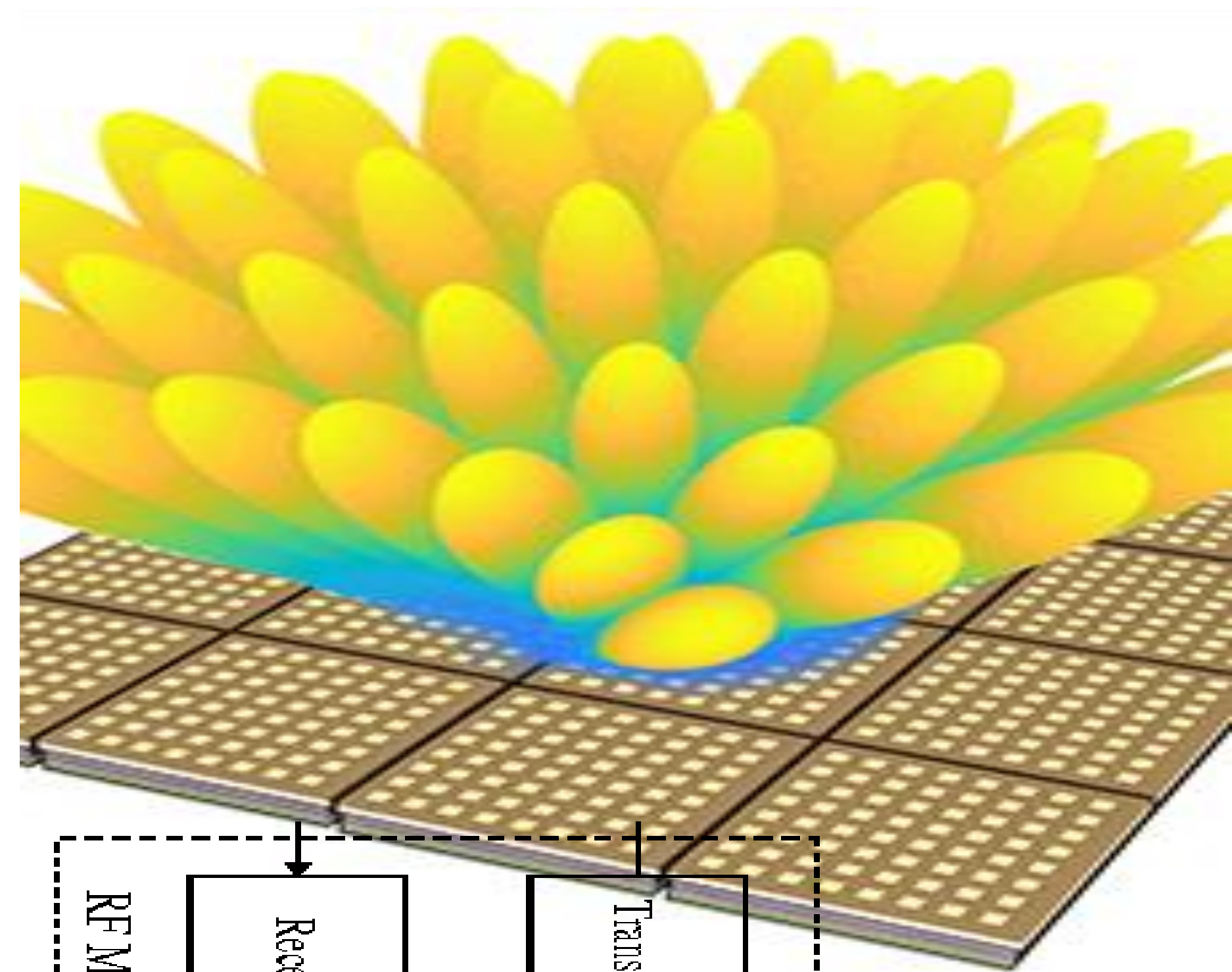
# Hypersonic Weapons

The defense from Hypersonic (> MACH 5 maybe up to MACH 20) vehicles and missiles will require longer- range radars (1000's of km), space based sensors and highly sensible thermal sensors. However, solutions comprising innovative designs and materials for sharp, shape-stable, cooled leading edges are coming..



# AI + SW Defined Systems

Most EM based Systems may trend to apply wideband phased arrays plus an adaptive SW Defined Architecture, if this goes along with AI, then reshapable EW will enter into scene!





# Thus, Tech is a Must...

But it will be not in the grasp of everyone due to the Nightmare of the Periphery: The Logistic Cost Iceberg!

Therefore Logistics is a business!!!! A BIG one!



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5. **Conclusions**



---

# 5. Conclusions

**I am the Lizard King... I can do anything!**

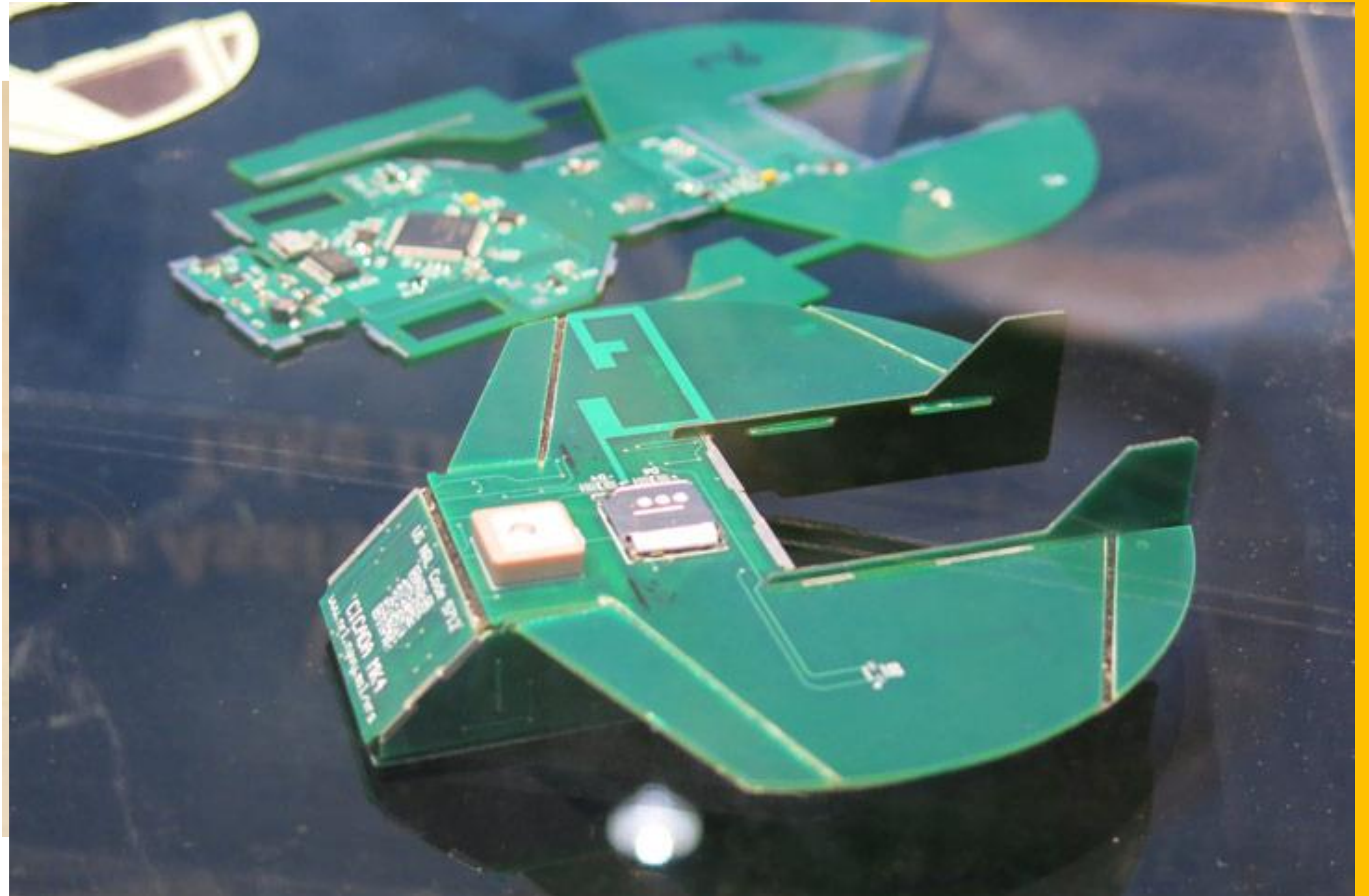
**James Douglas Morrison**

---

# Use and then

# Trash!

Industry 4.0 products are very high tech, but most of them will be disposable, that is very low cost!. Flexibility to use in several sort of missions!



# Distributed Systems

Many small elements that can have specific tasks that are designed as mission goes on

Lets say:

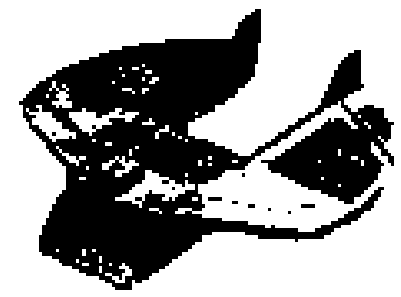
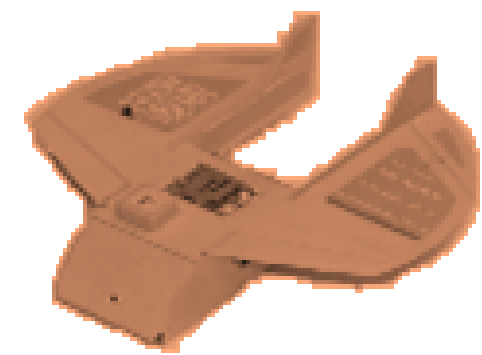
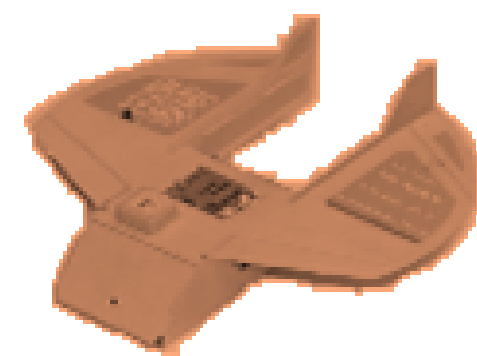
Yellow: RX

Red: TX

Blue: Processor

Green: Telecmm

More than that, interoperability!





# CYBERTRONIC WARFARE

# Cybertronic Warfare

Signal Monitoring

Scan & Intercept

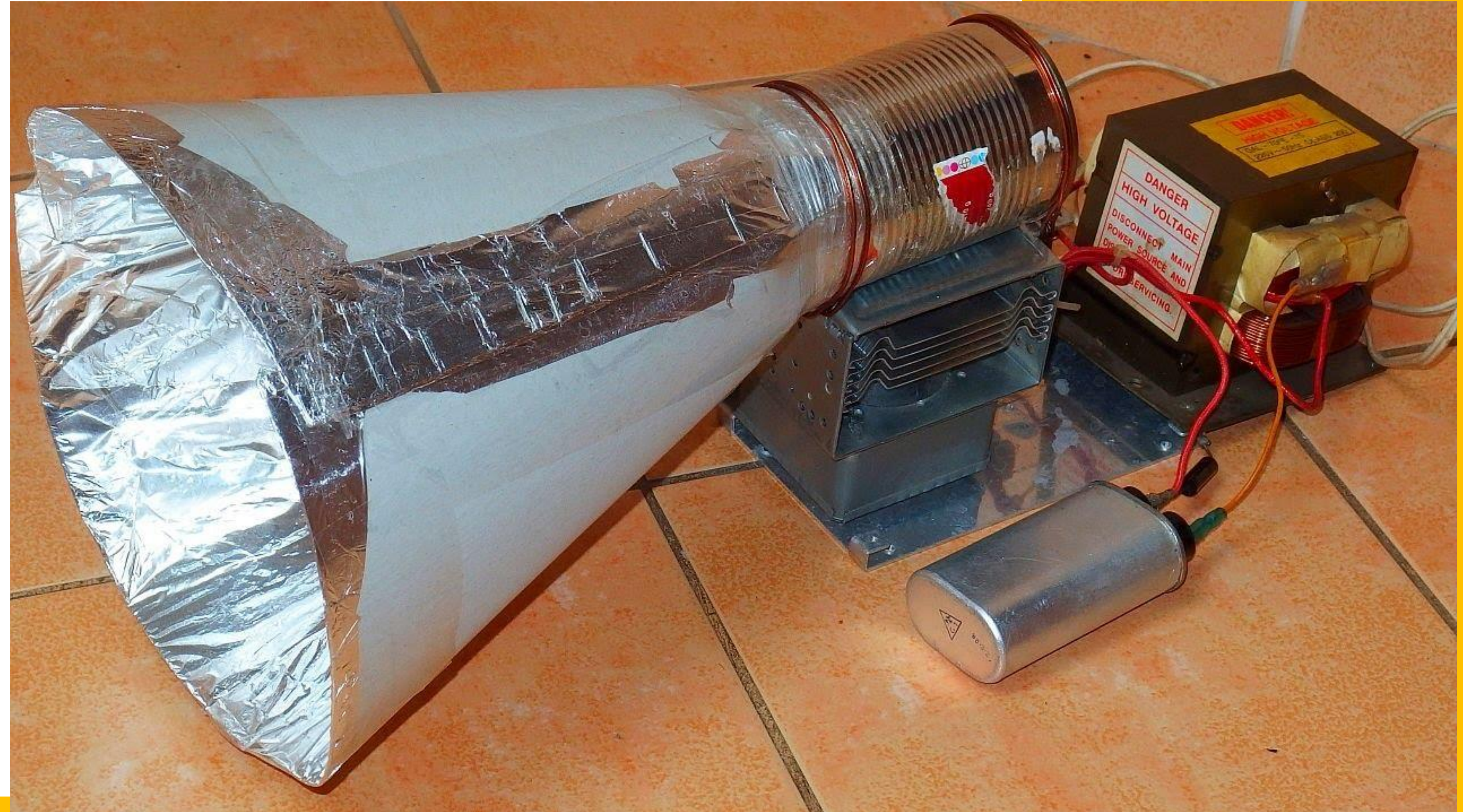
Extract Bit Stream

**EWO: EA + EP**

**CWO + IEMI**

# Microwave Gun

- Made with components of a microwave oven.
- Technology easily obtained by technically unsophisticated actors.







**Innovation! New Technology +Strategy!**

# Miniaturization



**Distribution, Disguise**  
**What Else??**

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**Many Thanks!**

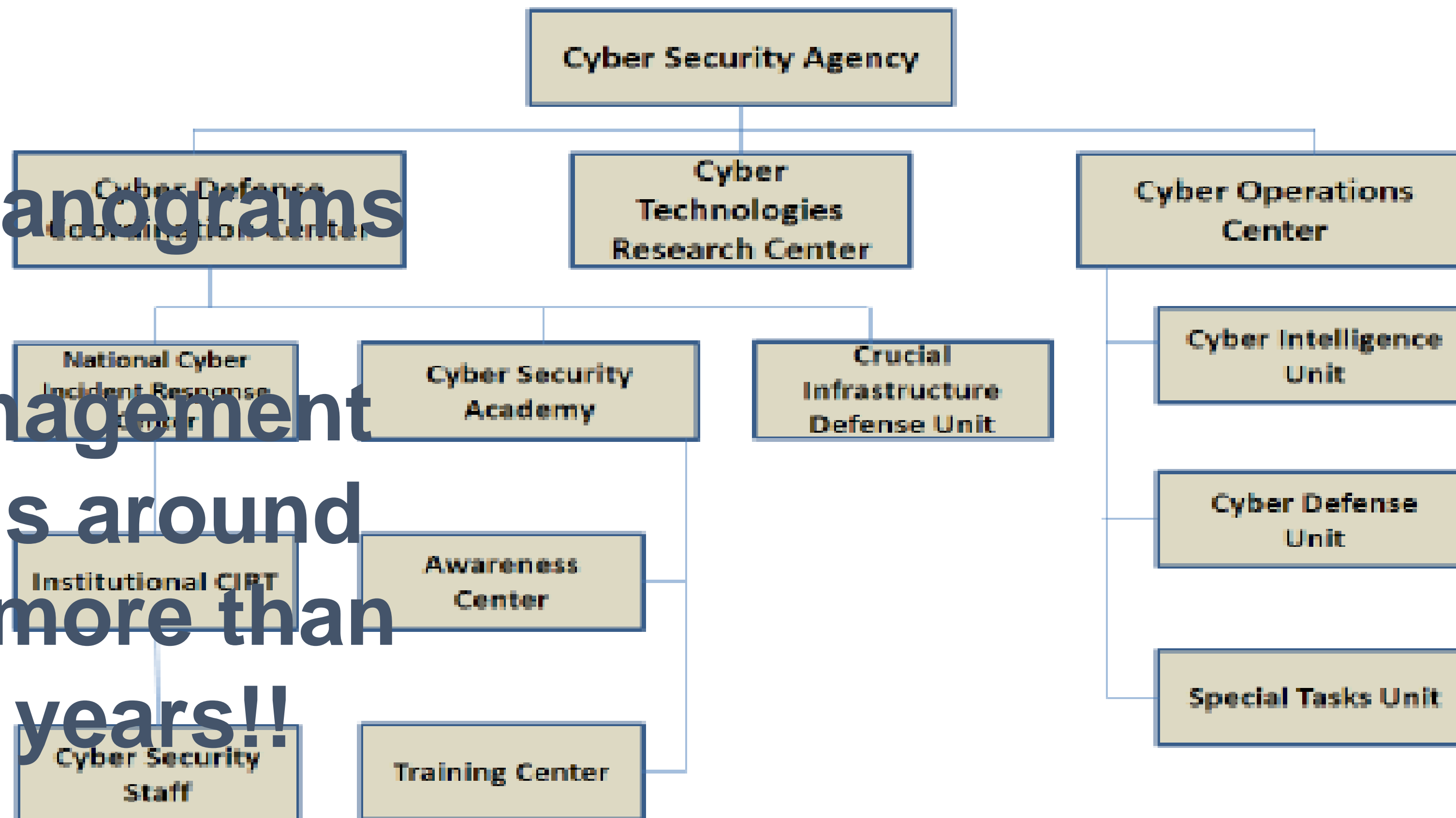
Antonio Dias de Macedo F.

[adiasmf@uol.com.br](mailto:adiasmf@uol.com.br)

+5521 99851 4038 (WhatsApp)

# Once Upon a Time... Then Today

Organizations  
are  
management  
tools around  
for more than  
150 years!!

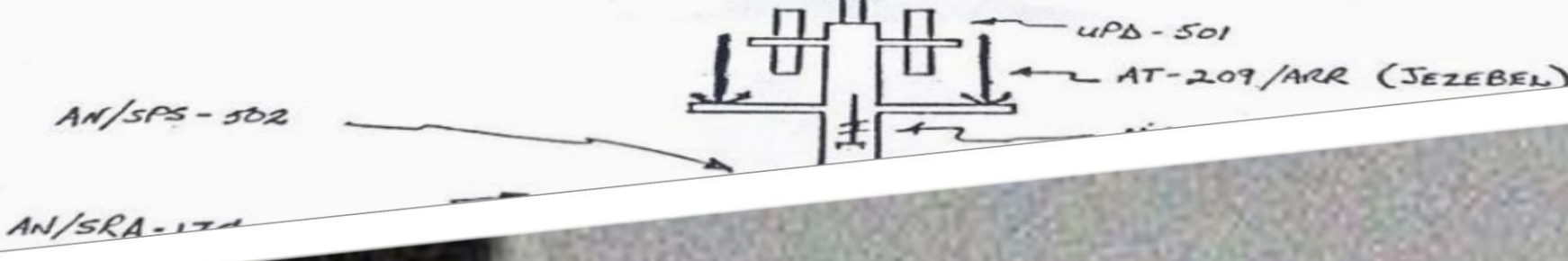


# Once Upon a Time... Then Today

**Classrooms +  
Instructor  
teaching is  
also too solid  
to survive in  
Liquid  
Modernity  
times!**







AN/  
 (LF P

AS-504  
 AN/WLR-1  
 BANDS 1-3

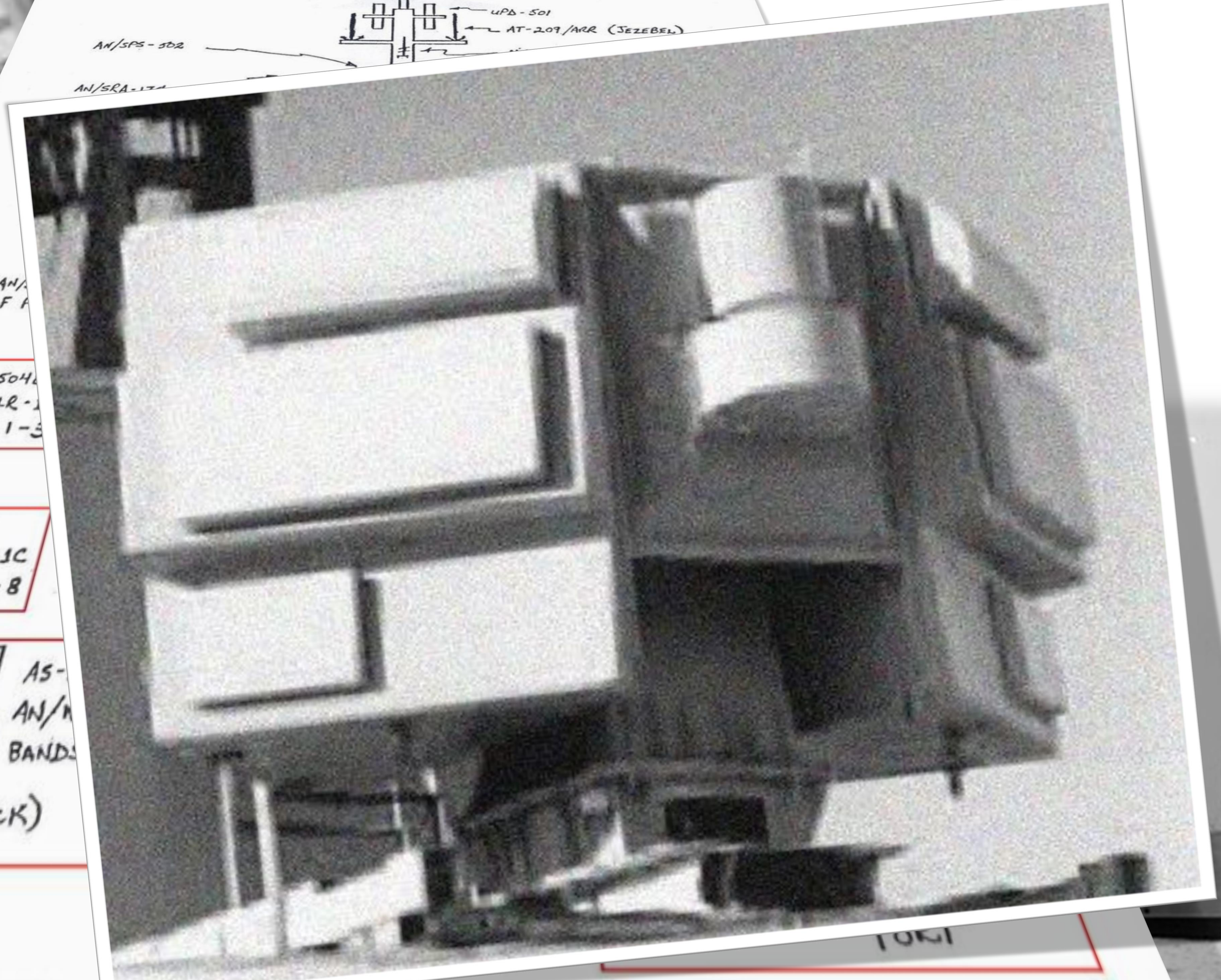
AS-5050  
 AN/WLR-1C  
 BANDS 4-8



AS-  
 AN/  
 BANDS

(ON-FLAG-DECK)

STBD



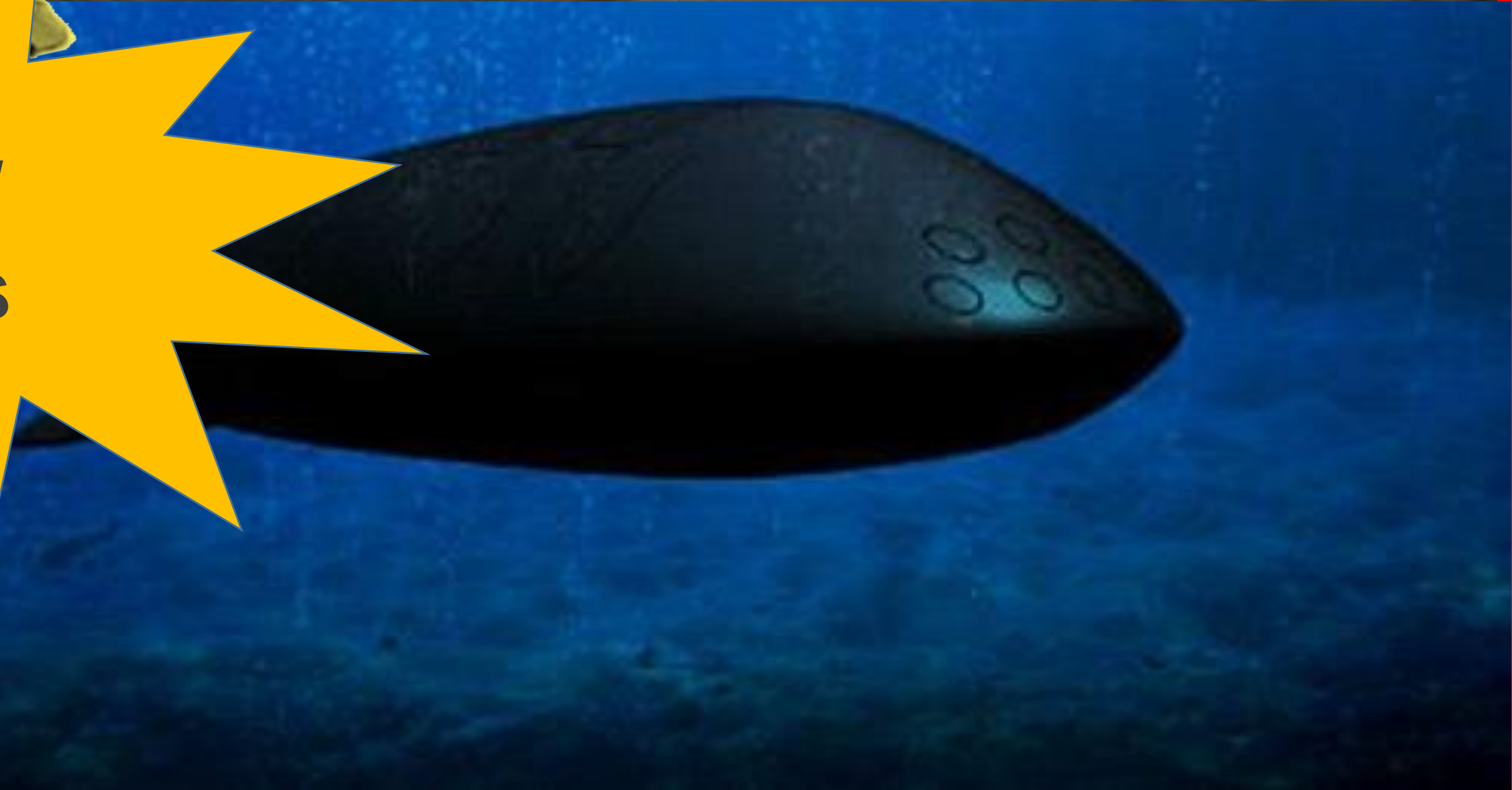
1001



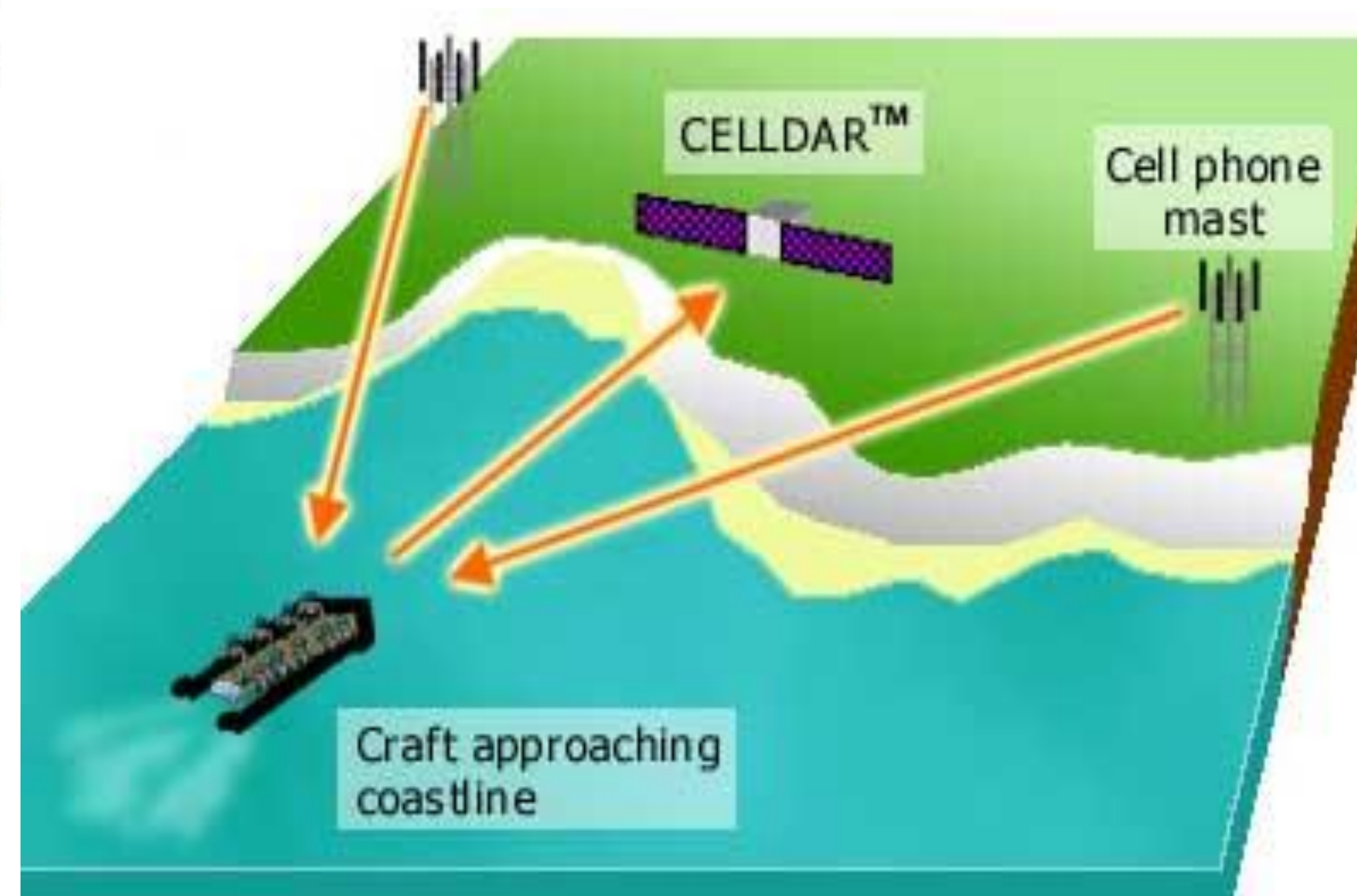
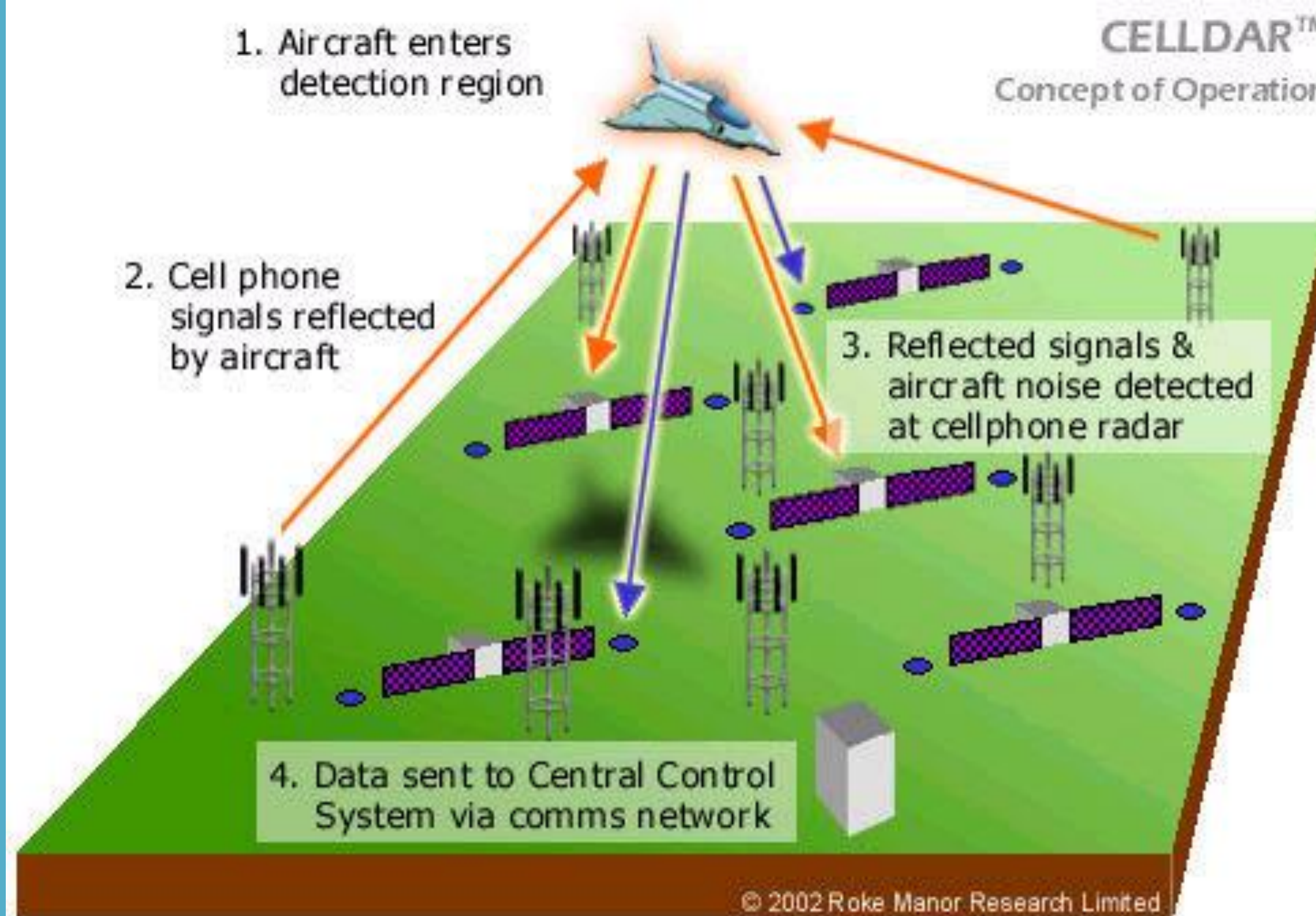
**Many novel Characters will enter into scene!**



**New EW Systems**



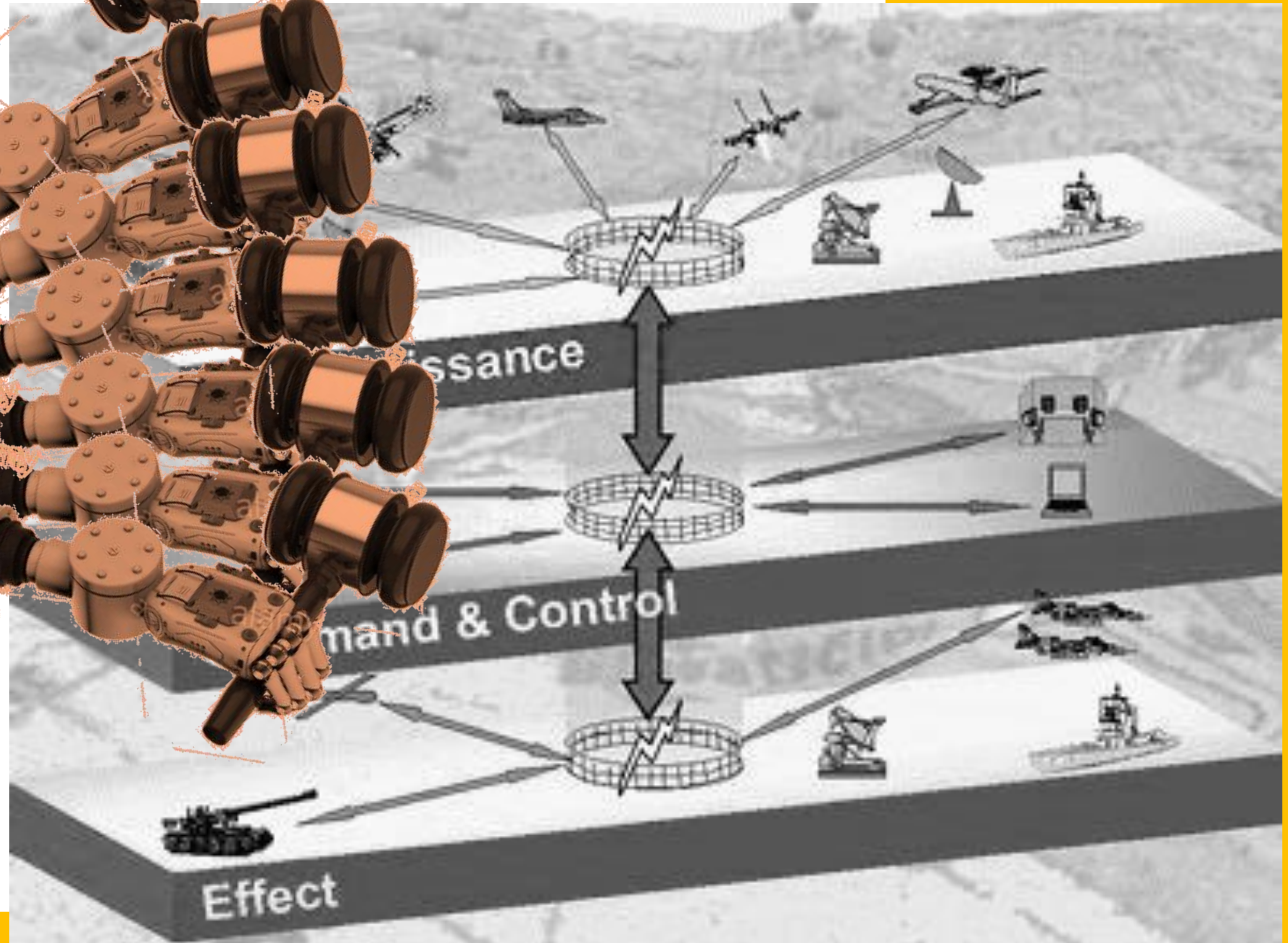
In the other way around, everything that can be applied as a form of IW and EW will be used! For example, Anti-stealth radars using commercial cell-phone infrastructure, as the *Celldar*®.



[http://www.zzz.com.ru/index.php?area=articles&action=show\\_article&article\\_id=110&session\\_id=0](http://www.zzz.com.ru/index.php?area=articles&action=show_article&article_id=110&session_id=0)

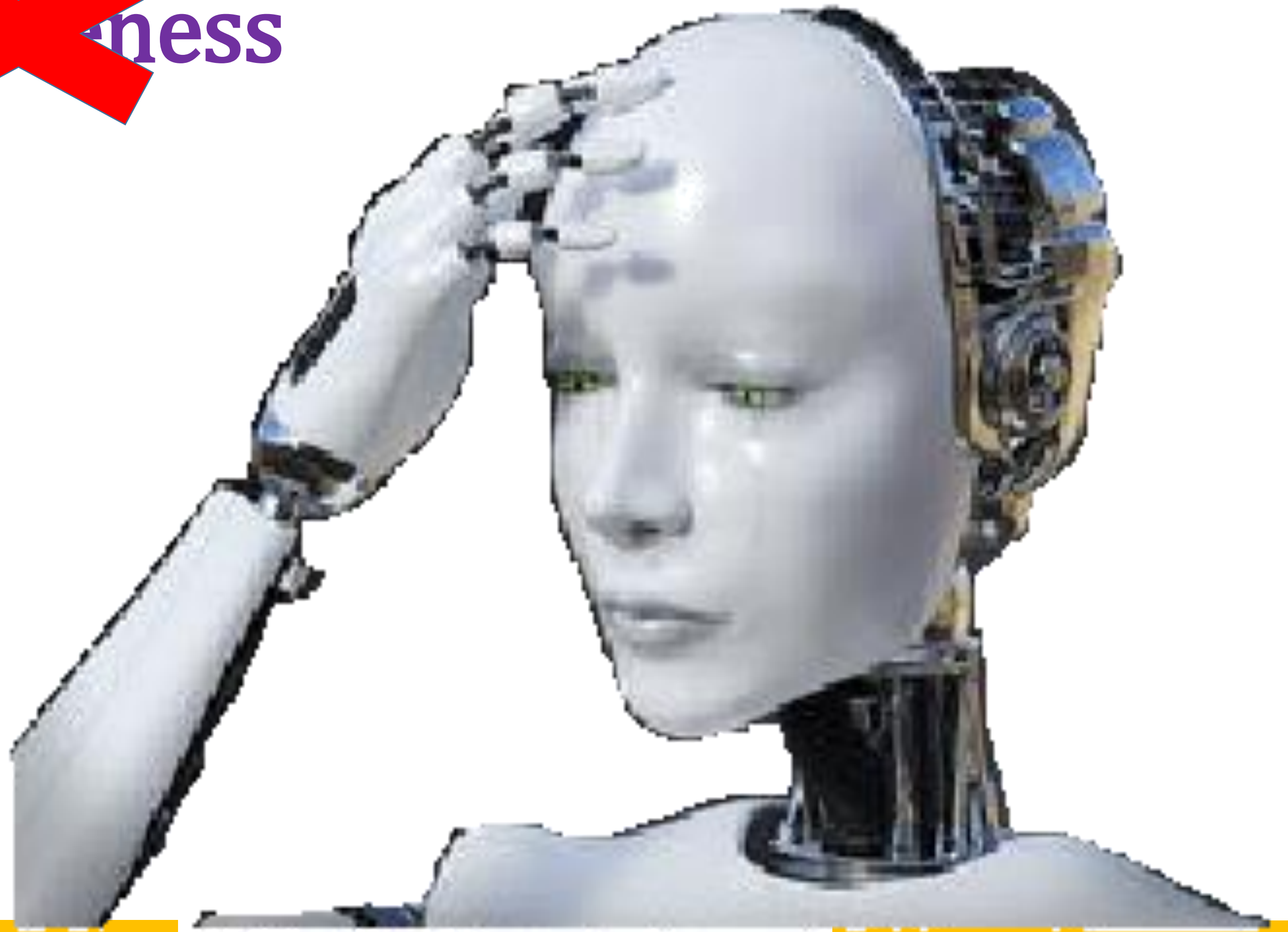
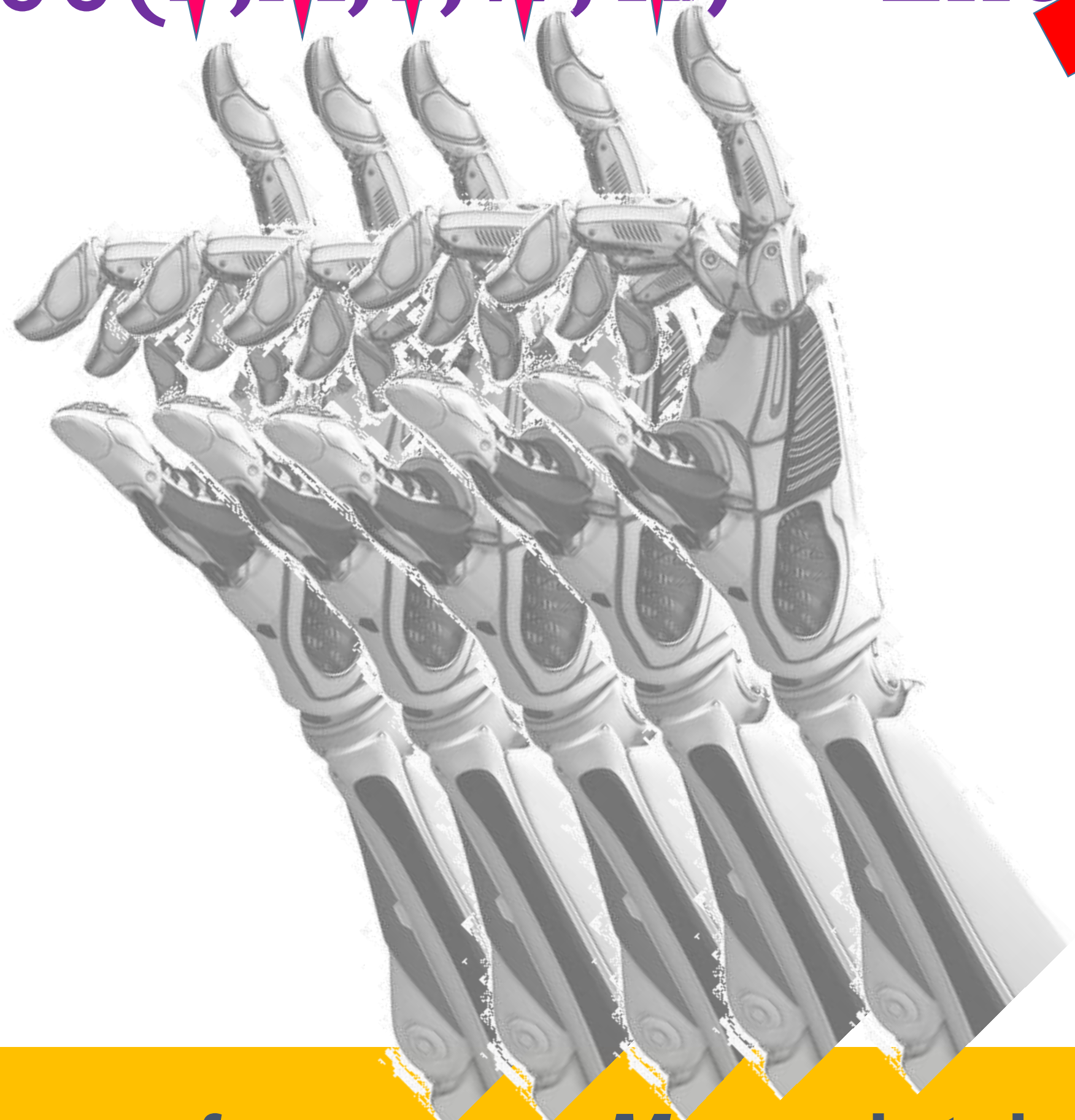
# Cybertronics x NCW

- Everything is linked.. Therefore a single node may be attacked by cyber operations.
- Cybertronic in action!



# Adm Braga's Equation

$$\text{⌘}(\text{P, M, T, W, A}) = \text{Effectiveness}$$



***P*** = performance; ***M*** = maintainability; ***T*** = training; ***W*** = technological mastery; and ***A*** = appropriateness to the mission.

