

## Situacional Awareness Improvement: From Classroom to Field (digitally)



## Topological and tactical study modeling into a virtual environment







## Purpose

 To know the concepts used on the Virtual Environment Observation Point (VEOP);





## **Topics**

- Introduction;
- Military Doctrinal Motivations;
- Proposed Solution;
- Motion Sickness;
- Future projects;
- Conclusion.





## Introduction

Industry 4.0: possibilities; Autonomous Robots **Industry 4.0** Additive Manufacturing Cybersecurity Computing



#ITEC2019



Importance of the military aspects of the terrain;

Good tactics can save even the worst strategy. Bad tactics will destroy even the best strategy.

— George S. Patton —





Importance of the military aspects of the terrain;

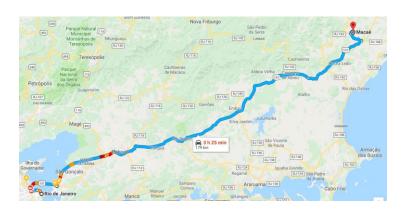








- Importance of the military aspects of the terrain;
- Military problem:
  - Availability;
  - Costs;
  - Personnel;
  - Preparation.

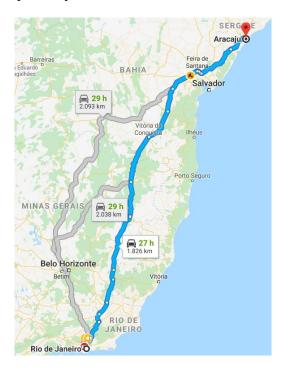








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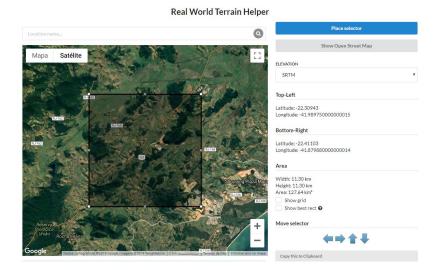






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- Mapping of the terrain Characteristics:
  - Obtaining the region (relief and images);

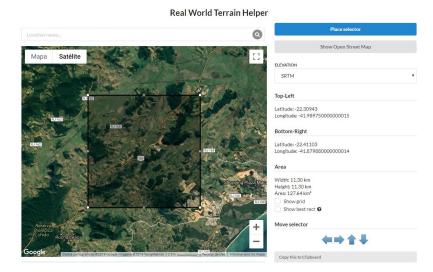






#ITEC2019

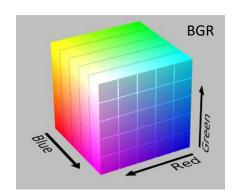
- Mapping of the terrain Characteristics:
  - Obtaining the region (relief and images);
  - Roads;

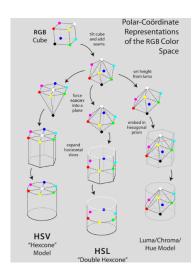


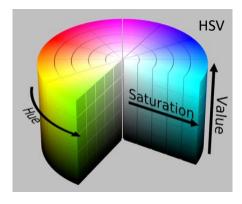




- Mapping of the terrain Characteristics:
  - Vegetation:
    - 1. Conversion from BGR to HSV;













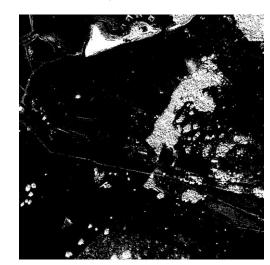
- Mapping of the terrain Characteristics:
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- Mapping of the terrain Characteristics:
  - Vegetation:
    - 1. Conversion from BGR to HSV;
    - 2. Threshold (black and white);





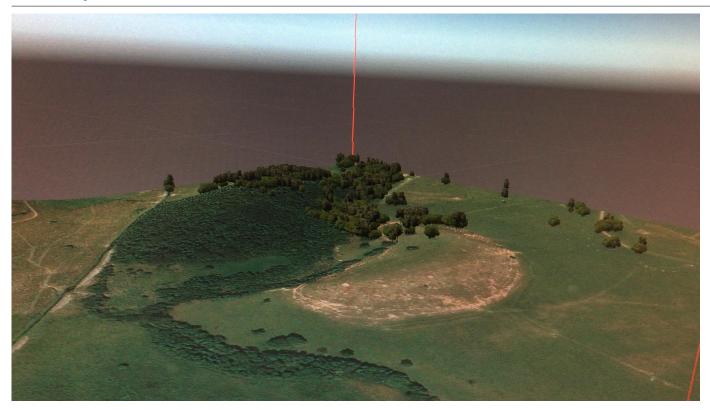


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- Mapping of the terrain Characteristics:
  - Vegetation:
    - 1. Conversion from BGR to HSV;
    - 2. Threshold (black and white);



















- Mapping of the Military aspects:
  - Station Point;
  - Northern General Direction;
  - Grids;
  - Relief, hydrography, planimetry;
  - Weather;
  - Animations;
  - Troops position;







- Interaction Instructor / Student:
  - Instruction place / equipment;
  - Instructor possibilities;







- Interaction Instructor / Student:
  - Instruction place / equipment;
  - Instructor possibilities;
  - Student possibilities.











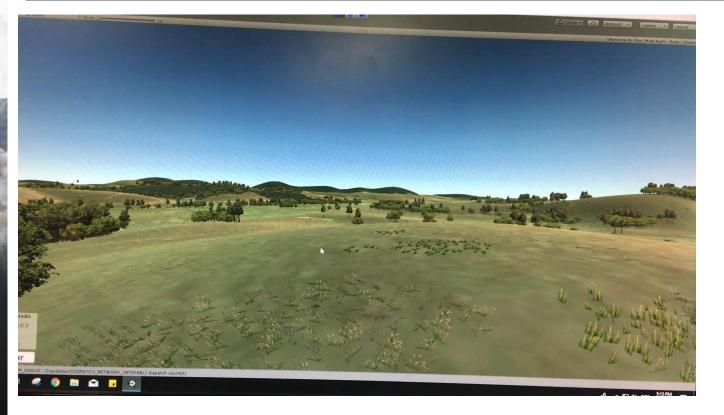
## Instructor possibilities







## Instructor possibilities







## **Motion Sickness**

Dynamic Field Of View.









## Future projects

- Augmented Reality;
- Integration with other systems;
- Adapt modules to gear(Rifle, helmet);
- Simulation Center (Holojam);





### Conclusion

- Possibilities of the Solution proposed;
- Take the maximum of the military personnel;
- "We have to make them fail";







## Summary

- Introduction;
- Military Doctrinal Motivations;
- Proposed Solution;
- Motion Sickness;
- Future projects;
- Conclusion.



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