# OPEN MINDED NAVAL SYSTEMS

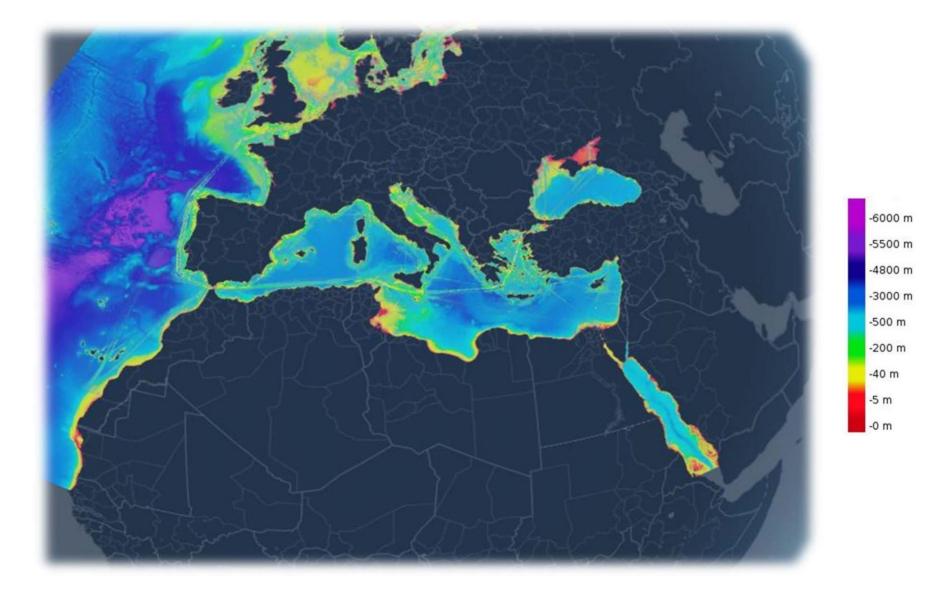
Sphere® Surveillance
Integrated Sonar Suite for U212 NFS

Combined Naval Event - 22 May 2024



A COHORT PLC COMPANY

## **RENEWED INTEREST IN THE DEPTHS**









## **CHALLENGES FOR SUBMARINE SONARS TODAY**

Special mediterranean sea environmental conditions

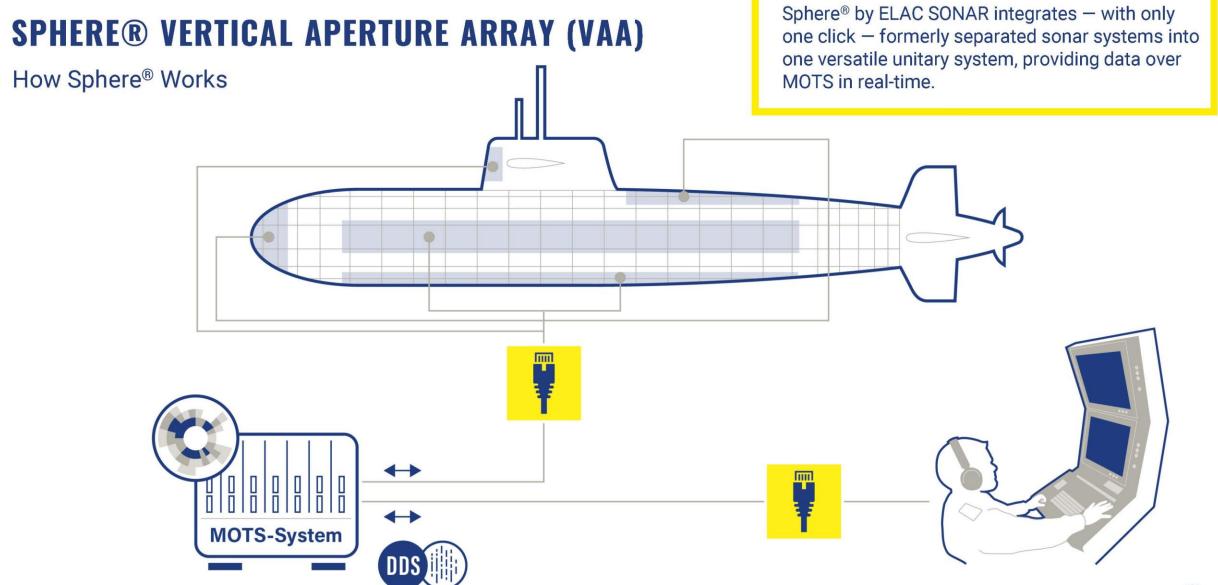
FRANCE TURKEY Palma Majorca SPAIN MOROCCO ALGERIA Timimoun LIBYA

ELAC SONAR — 100 years of experience in submarine sonar systems

- ✓ Heavy traffic condition
- √ Warm waters
- √ Acoustic Layer
- ✓ Marine Mammal
- ✓ Quieter & Stealthier submarine

Sphere® Vertical Aperture Array(VAA)
Provides required S/N in complex Env.

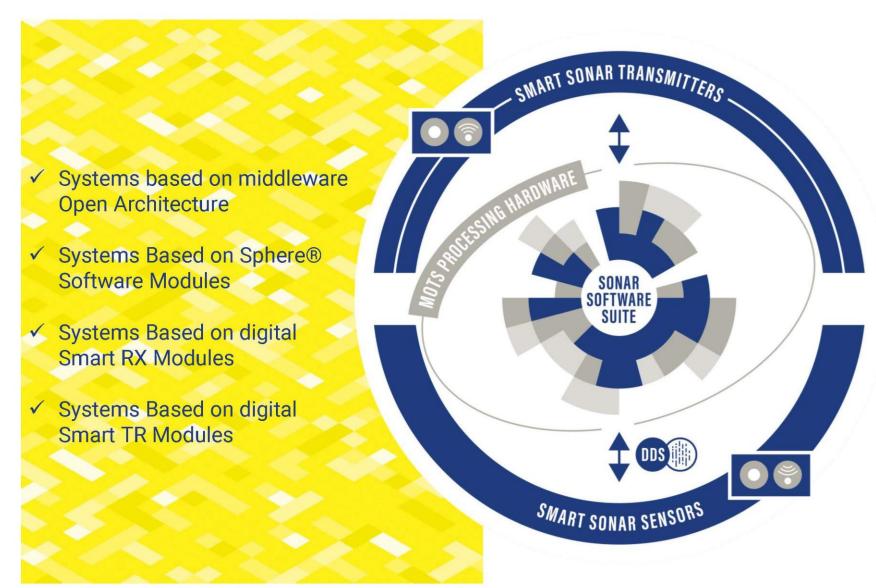






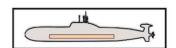
## INTRODUCTION

The Concept of Sphere®

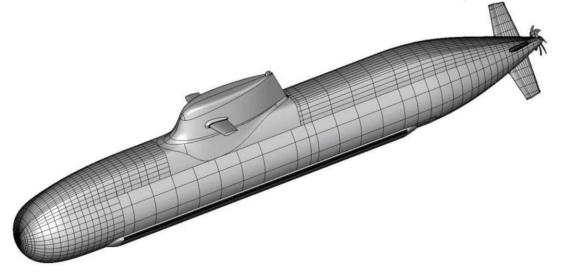








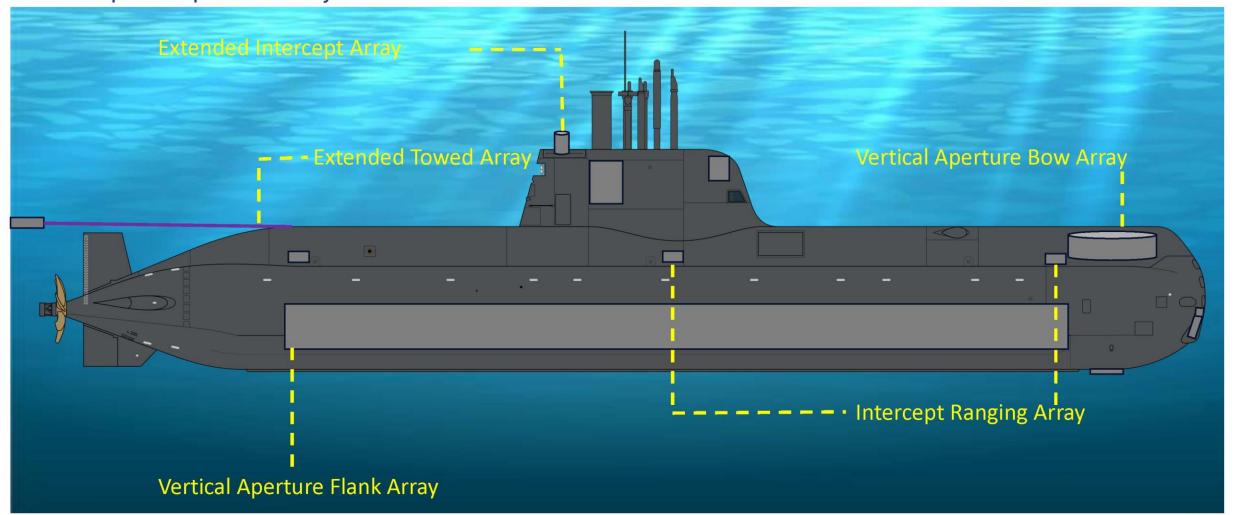
- Easy Installation due to module concept
- Flow optimized module shape (no Acoustic Window)
- Building blocks number of modules driven by the hull
- Baffling included in Module to Reduce ship own noise







Vertical aperture passive arrays

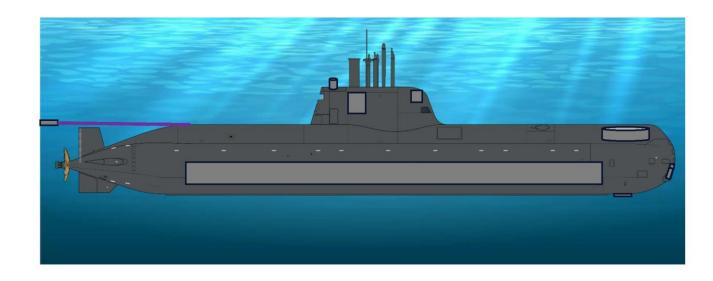




Vertical aperture passive arrays

#### Vertical Aperture Arrays:

- > 360 degree full spatial coverage
- ➤ 10 Hz 100 kHz passive full spectral coverage
- ➤ High level **full dynamic coverage**
- Detection on all beams full temporal coverage

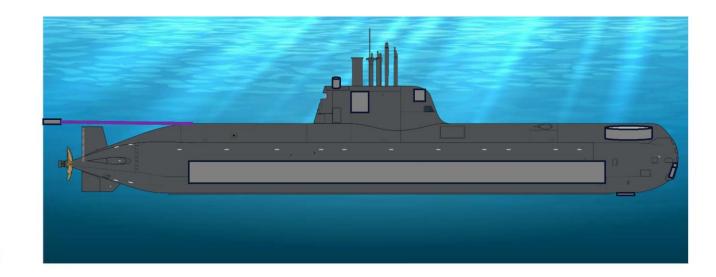




Vertical aperture passive arrays

#### Passive surveillance:

- Broadband, narrowband, DEMON, transient & intercept detection
- Wave curvature ranging (WCR)
- Broadband, narrowband, DEMON & intercept tracking
- LOFAR, DEMON, transient & intercept analysis
- DB based classification
- Target Motion Analysis (Bearing, F-TMA, X-TMA)



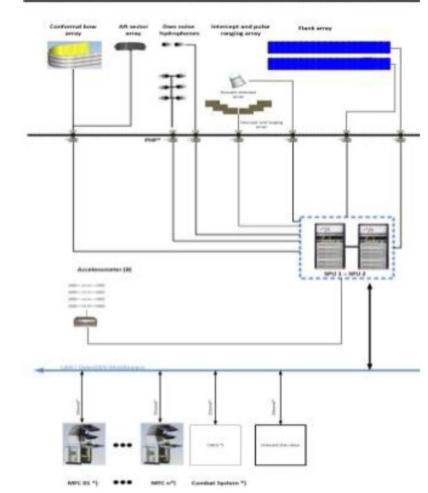


Vertical aperture passive arrays







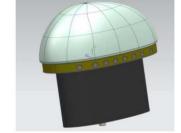


Passive







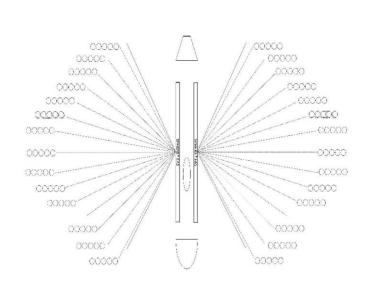


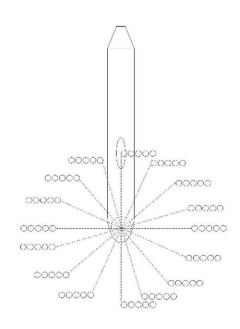
**ELAC SONAR GmbH** 





Vertical aperture passive arrays

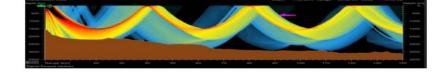




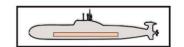
Outstanding 🏠

- !!! Total Number of FAS Beams > 3000 Beams !!!
- !!! Total Number of CAS Beams > 1000 Beams !!!
- !!! Total Number of IAS Beams > 90 Beams !!!

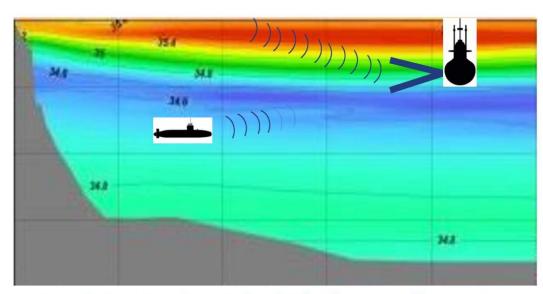
- Full Motion Compensation (Roll Pitch Yaw)
- Always the best S/N
- Multipath resistance
- Detection, Audio, Analysis
- CZ Detection



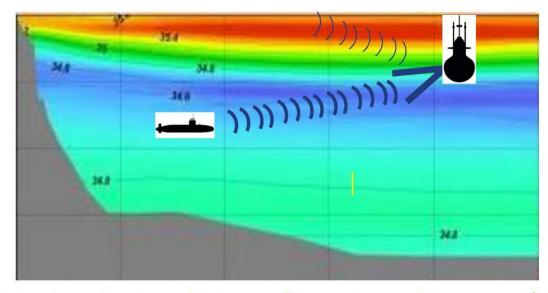




## **Operational Value**



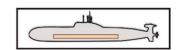
No detection due to bad S/N from surface noise



Detection due to reducing surface noise and increase S/N

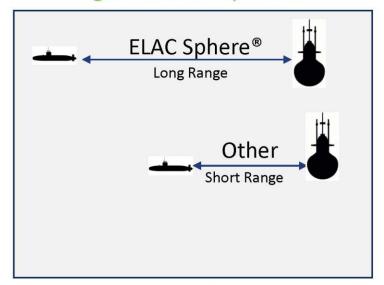
**Vertical beamforming** 





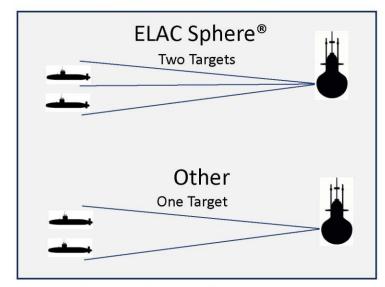
## **Operational Value**

#### Higher Directivity Index



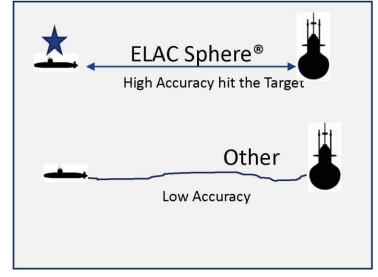
Longer Detection range

#### Narrower Beams



**Better Target Separation** 

#### Narrower beams&higher bandwidth

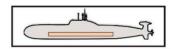


Better bearing accuracy

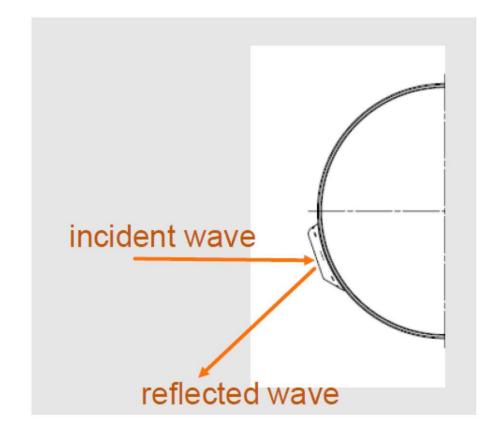
#### Wider frequency band



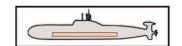
Stealth Design



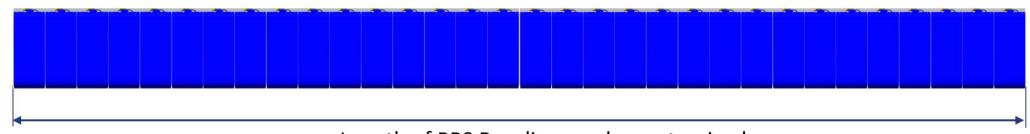
- Stealth Design with low Target Strength based on avoidance of vertical reflecting surfaces
- No reflection in the direction of incident sound waves.
- Significant improved Target Strength compared to a designs with a vertical baffle resp. Signal conditioning plate.







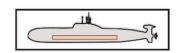
**Passive Ranging** 



e.g. Length of PRS Baseline can be customised

**Significant better Ranging** 





**Passive Ranging** 

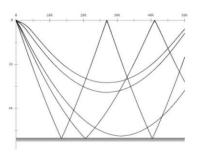
## **Operational Value**

Longer Ranging due to higher Frequency (Fresnel Range)

Stable result due to multipath reduction by vertical aperture

Longer Ranging due to significant better S/N due to panel array

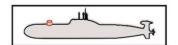
$$Range = \frac{Array\ length^2}{Wavelength}$$



$$Gain = \frac{4 \pi Surface}{Wavelength^2}$$

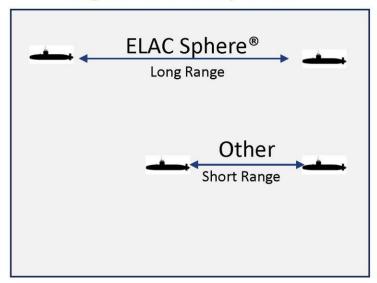


## **SMART INTERCEPT ARRAY**



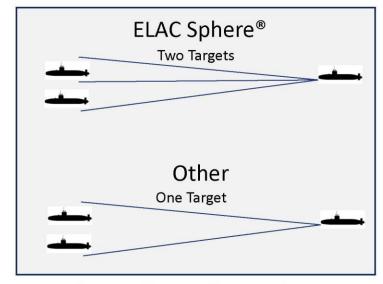
## **Operational Value**

#### Higher Directivity Index



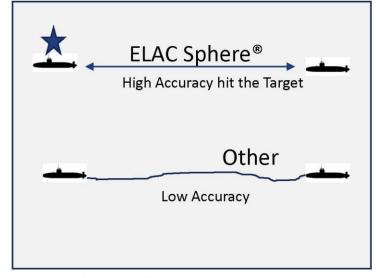
Longer Detection range

#### **Narrower Beams**



**Better Target Separation** 

#### Narrower beams&higher bandwidth



Better bearing accuracy

## Wider frequency band





2D active arrays



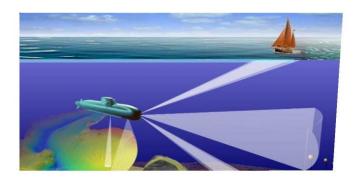




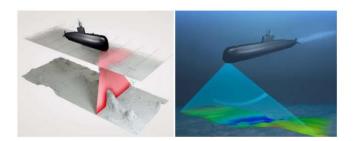










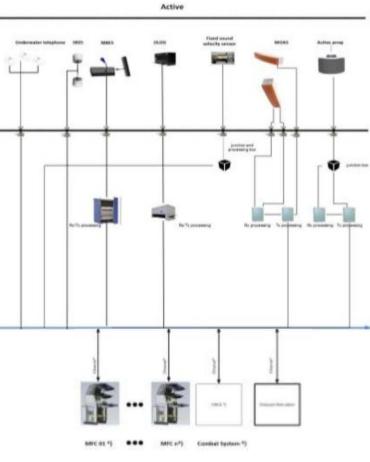






140° Swath







Sonar processing



	Measured Running Times						
Array Size	GPU TD(s)	GPU FD(s)	CPU TD(s)	CPU FD(s)	G/C TD(%)	G/C FD(%)	
76	0.028	0.027	0.240	0.180	11.6	11.3	
152	0.059	0.053	0.490	0.354	12.2	15.0	
304	0.114	0.109	0.980	0.691	11.6	15.8	
608	0.224	0.213	1.950	1.370	11.5	15.5	
1216	0.445	0.423	3.890	2.720	11.5	15.5	

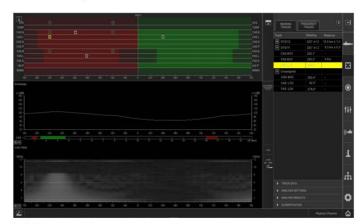
Receive **CUDA Packets Processing Process Packets Packets** Packet **Packet Network Card Packet** Packet **GPU** memory Packet DMA transfer Packet over PCIe

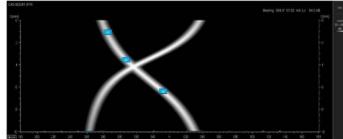
GPU for beamforming on off-the-shelf hardware, even for large arrays performs with factor 10

## **GPU-centric application**



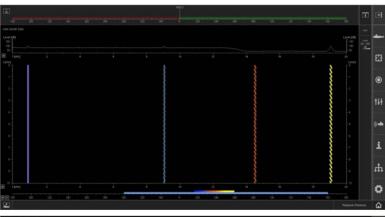
## Sonar passive HMI

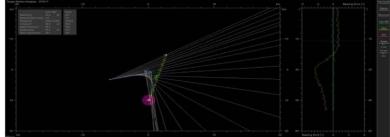




## **Broadband HMI:**

- CAS
- FAS
- TAS

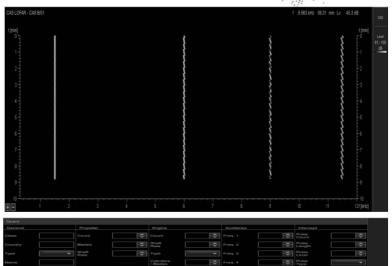




#### **TMA HMI**:

- CAS
- FAS
- TAS



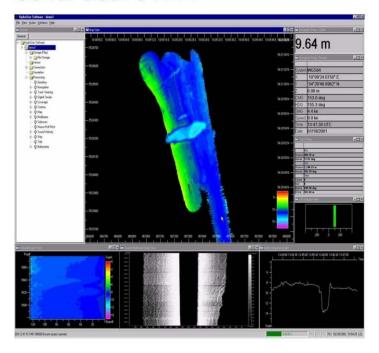


### **Analysis HMI:**

- CAS
- FAS
- TAS

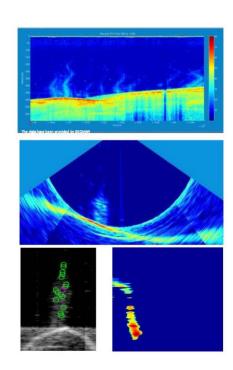


#### Sonar active HMI



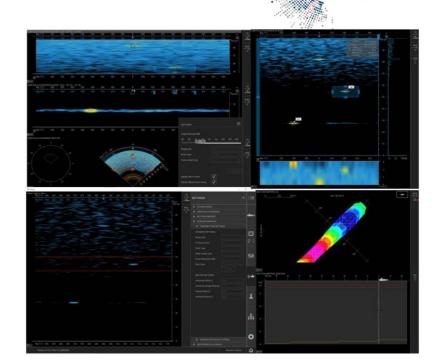
#### **MBES HMI:**

- Depth data
- Side Scan
- Bottom Backscatter
- Position Fix



#### **WCI HMI:**

Object detection



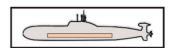
#### MAS HMI:

- 3D Object detection
- Forward looking Mapping
- Forward looking surfacing



SPHERE ®
WHATS NEXT?

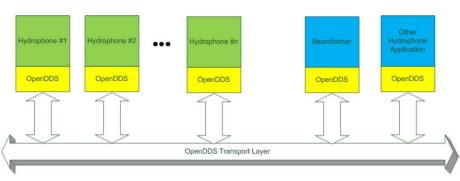




Length = ca. 28m

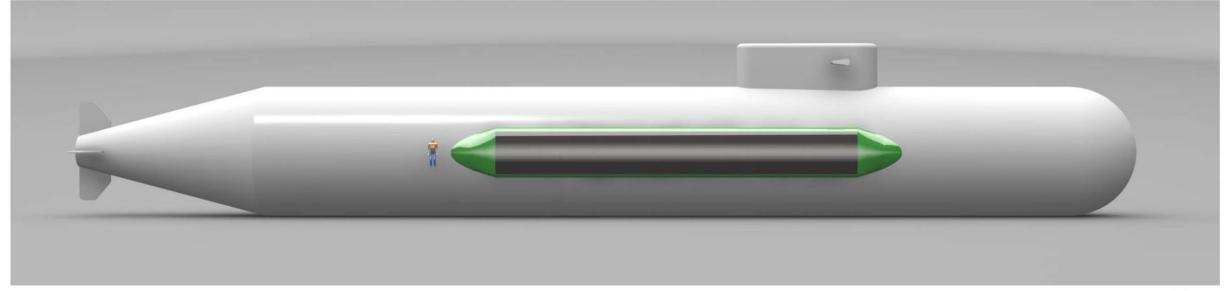
Height = 3.5 m

Channels = 15.000 individual (Stbd&Port)



#### Open architecture (middleware)

- > Each application has access to all hydrophones
- ➤ Use Hydrophones from different arrays





# THANK YOU FOR YOUR ATTENTION.





Leonardo Electronics

## **Leonardo new U212 Near Future Submarine** (NFS) CMS – ATHENA MK2/U

**Technologies and Solutions for Integrated Underwater Operations** 

**COMBINED NAVAL EVENT (CNE)** 

Farnborough, 22/05/2024







Aircraft



Cyber & Security



Space



Uncrewed Systems



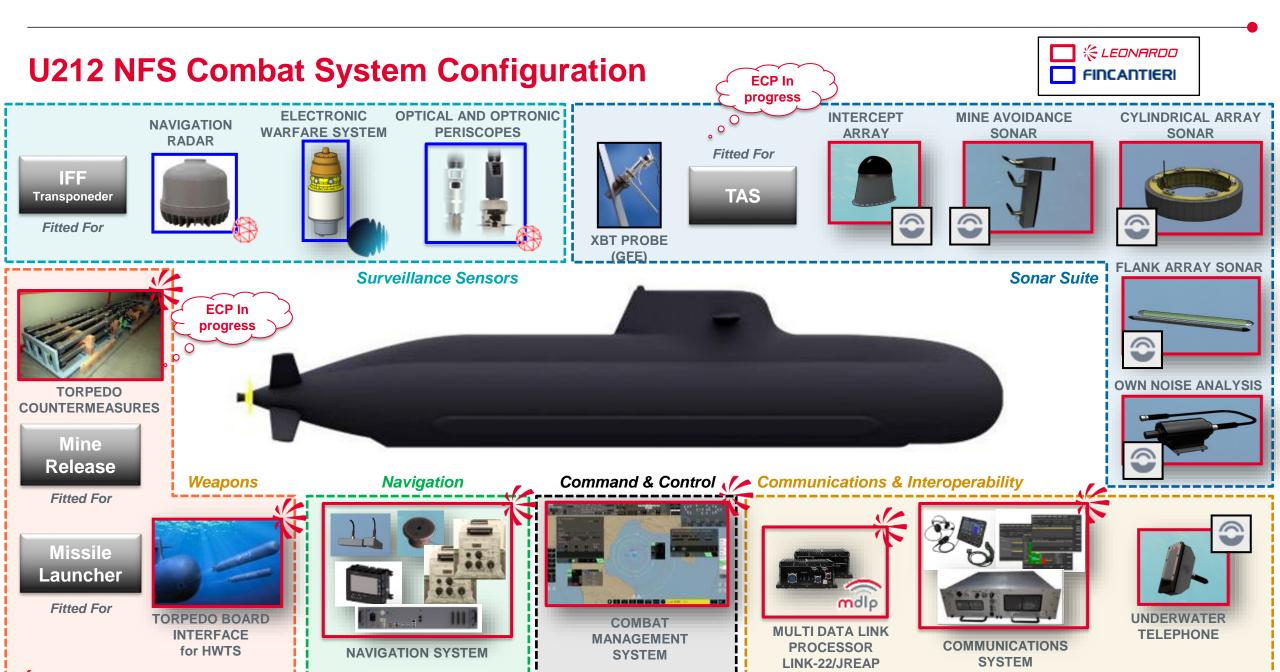
Aerostructures

## **U212 NFS Programme New CMS New Comms U212 NFS New Sonar Suite New Navigation System** New Navigation Radar **2021** → **2028** U212A-Batch2 New Periscopes System New EWS (RESM-CESM) S528 Venuti S529 Romei U212A-Batch1 2016 2017 S526 Todaro S527 Scirè 2006 2007

## **Combat System Solutions for Submarines**

Leonardo can provide last-generation Systems and System Integration for current and future submarines critical missions





## CMS Athena Mk2/U for Submarines

 Athena Mk2 series is a new generation of Combat Management System, designed by Leonardo in collaboration with the Italian Navy. It joins the experience of previous Naval Programs with state-of-the-art technologies and updated operational requirements.

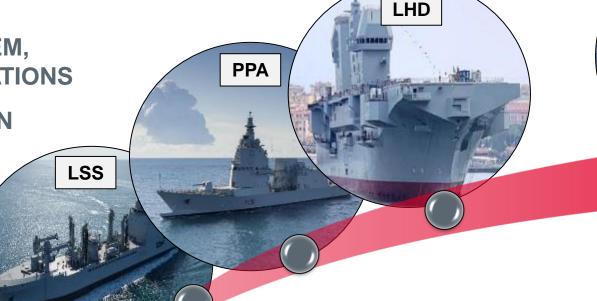
• Athena Mk2 series has been designed as a single product, able to interface with different Combat Systems and to implement both Common Requirements and Platform Specific Functionalities.

• Athena Mk2 has been enriched with Submarine specific capabilities (Athena Mk2/U)

starting with U212 NFS Programme.

SAME MODULAR SYSTEM,
 DIFFERENT CUSTOMIZATIONS

 WELL PROVEN COMMON FUNCTIONALITIES





**U212 NFS** 

## **CMS Athena Mk2/U Capabilities**

- Double screen Multi Functional Console with modern Multi-Touch interaction principles
- Enrichment of Local Area Picture Compilation with Target Motion Analysis (TMA)
- Identification (based on kinematic, special areas, sensors info) and Periscopes Video Classification based on Artificial Intelligence (AI)
- Periscopes Video Distribution and Processing (Computer Vision, Augmented Reality)
- Navigation Planning and Management
- Water Space Management and PMI
- Exchange of Surveillance Data and Management messages on Tactical Data Links networks
- Local Track/Remote Track correlation for a single Real World Object representation
- Command Support with the exchange of Formatted Messages, Plans, etc.
- Engagement Planning and Execution with integrated management of Heavy Weight Torpedo Launching System and Torpedo Countermeasures
- Data Recording and Analysis



## CMS Athena Mk2/U General Architecture





OTHER CSE (NAVR, AIS, EWS...)



**Optical Periscope Optronic Periscope** 



**CMS RACKS** 

#### **COMBAT SYSTEM FUNCTIONALITIES**

**Navigation System** 



**Network & Communication** 

Warship ECDIS

#### **CMS SUPPORT FUNCTIONALITIES**

**Command Support System Interface** 

**CSS Web Portal** 

Data Recording Analysis & Replay

Storage for CMS Data, Cartography and Recordings

#### **TACTICAL FUNCTIONALITIES**

**CMS OPERATOR CONSOLES** 

**Navigation Management** 

AWW/ASW Sensor Data Processing

**AWW/ASW Tactical Picture Management** 

Identification & Classification

AWW/ASW Sensor Control

**ASW Weapon Management** 

Interface with Multi Data Link Processing

#### MISSION-SPECIFIC FUNCTIONALITIES

**Target Motion Analysis** 

Real Time Video Processing

#### **TECHNICAL BASE APPLICATIONS**

Low Level Software | Software Configuration Manager | Middleware & Communication Services

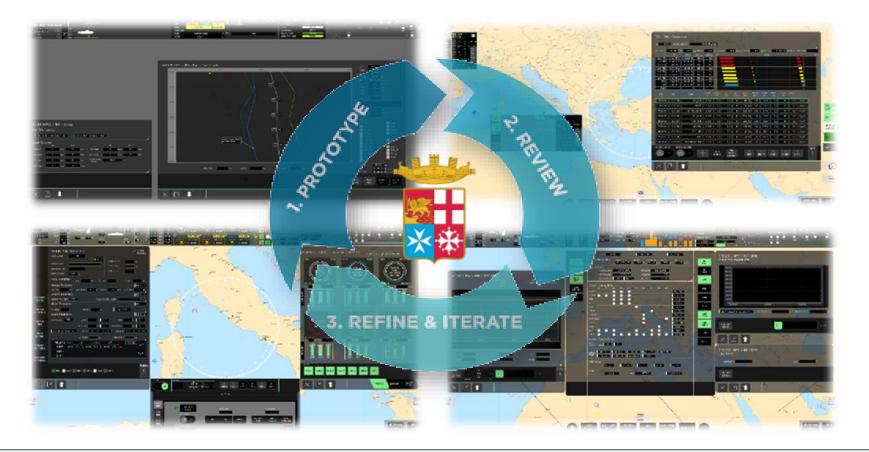


**SONAR SUITE** 



## CMS Athena Mk2/U Human Machine Interface (HMI)

- HMI design and development approach based on a **strong collaboration with OCCAR and Italian Navy**, in order to develop state-of-the-art technologies and solutions validated by Submarine Operators (Joint Prototyping process).
- Fully integrated Situational Awareness presentation and management, enriched with specific layouts for Submarine
   Operators, allowing management and coordination of all Combat System resources from the same CMS Operator Console.



## CMS Athena Mk2/U Human Machine Interface (HMI)

#### **Multi-Touch Interaction**

- The usage of multi-touch paradigm for CMS Human-Machine Interface allows to have easy access to any tactical command and information directly on the selected object, by means of dedicated context menus and guided interaction
- The specific Role-Related CMS HMI is displayed as a set of interactive frames, overlapped on a full-map Tactical Picture representation





## CMS Athena Mk2/U Human Machine Interface (HMI)

**HMI Organization Example** 



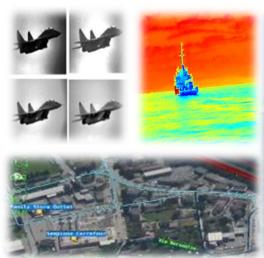


Synthetic display panels

## CMS Athena Mk2/U Video Distribution and Processing



COMPUTER VISION & ARTIFICIAL INTELLIGENCE					
Local Contrast Enhancement	Histogram Expansion				
Fog Suppression	TV/IR Video Fusion (up to 3 videos)				
Augmented Reality / Video Overlay	Air and Surface Target Detection				
Digital Stadimeter	Super Resolution				
Support for Manual Classification of Surface Targets	Semi Automatic Classification (Artificial Intelligence)				
Panoramic Picture Reconstruction	Panoramic Video Reconstruction (Quick Look)				
3D Mosaic Reconstruction					





## **CMS Athena Mk2/U Tactical Overview**



#### **Planning Facilities**

- Navigation Planning / Management
- Water Space Management / PMI
- Implementation of Plans received from Headquarters



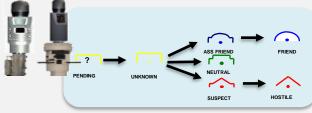




**Local Area Picture Compilation, Target Motion Analysis (TMA)** (Association for additional CSE Information)

**Tactical Data Link** 

**TDL Networks** 



#### Identification

(based on kinematic, special area, sensors info) **Visual Classification support based on AI** 





#### **Weapon Assignment**

- **Engagement Planning and Execution**
- **Integrated management of Torpedo Launching System and Torpedo Countermeasures**
- Kill Assessment for decision making



#### Interoperability





• Local / Remote correlation for a single **RWO** representation



#### **Command Support**

- · Exchange of Formatted Messages, Plans, OPTASKs
- Joint Common Operational **Picture sharing**



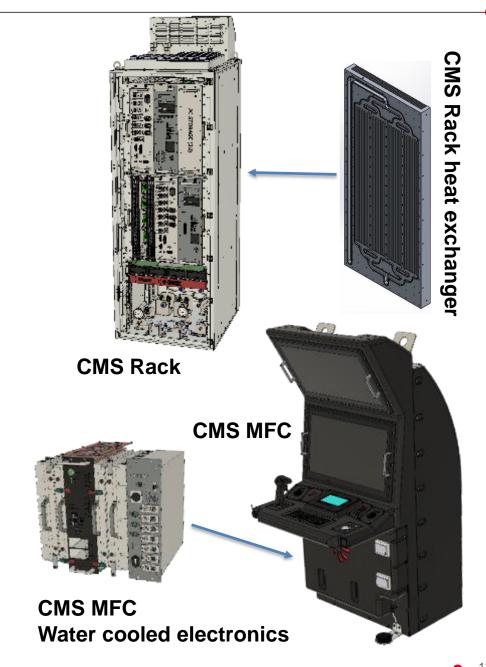




## **CMS Athena Mk2/U Hardware Technologies**

Innovative HW design and technologies in order to cope with specific critical requirements, typical of a submarine application:

- Acoustic signature of the vessel: High efficiency dissipation based on state-of-the-art water-cooling systems
- Magnetic signature of the vessel: Usage of amagnetic materials such as carbon fiber and aluminum
- Resources Optimization: New generation hardware components and boards guarantee high performances and limited power consumption
- Limited spaces: Optimization of dimensions and ergonomic aspects



## **CMS Athena Mk2/U Operators Workstations**

27" UHD multi-touch display



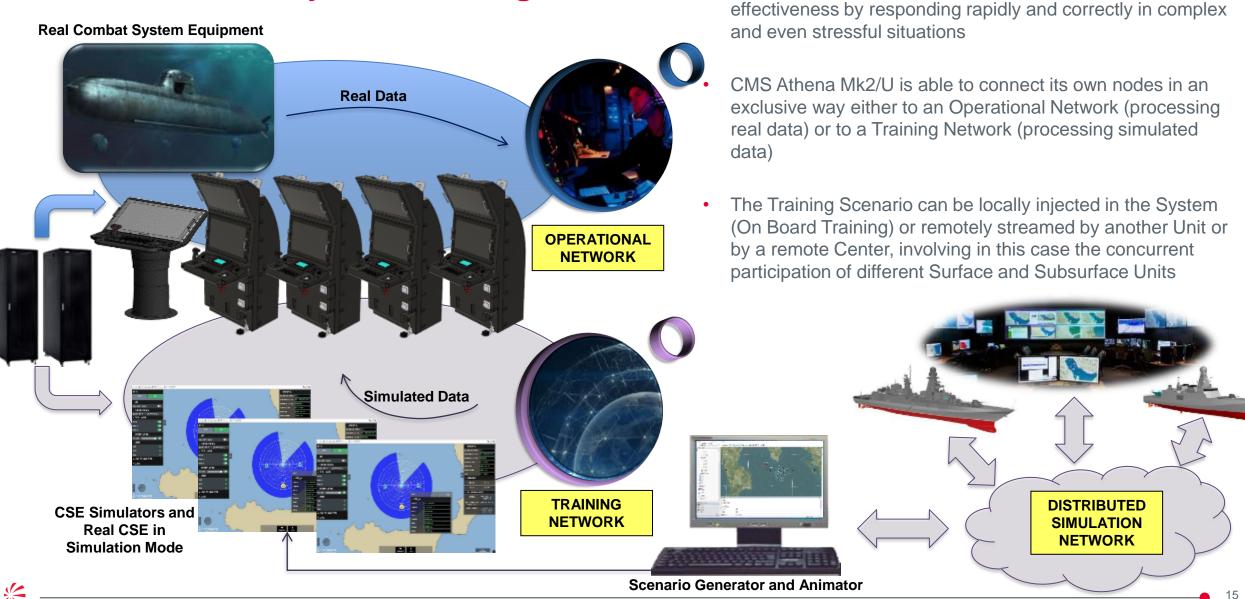
Multi Functional Console (MFC) for Combat System Operator

Commander Console with Large Screen Display (LSD)

- MFCs and LSD are equipped with High Performance Computers, in order to host both CMS HMI and Tactical CMS Applications
- Tactical CMS Applications are distributed among all the available Operator Workstations with Multiple Backup policy (to increase redundancy) and Load Balancing techniques (to optimize resources usage → heat, noise, power consumption)



## **CMS** and Combat System Training



The aim of Training function is to coach operators to know

exactly how to react, in order to achieve the best operational



## THANK **YOU**FOR YOUR ATTENTION

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## **CONTACTS**

#### **Leonardo Electronics**

#### Lorenzo COZZELLA

**Product Marketing – Head of Naval Domain** 

T: +39 06 4150 5316

M: +39 360 1027343

lorenzo.cozzella@leonardo.com

