WE ARE

EPIC GAMES





CREATOR TECHNOLOGY

TOOLS Twinmotion **AMETAHUMAN CapturingReality** 3Lateral/10 11 MARKETPLACE **⊘** Sketchfab Quixel[®] **ARTS**TATION **SERVICES ASSETS**

ENTERTAINMENT

FORTNITE

ROCKET LEAGUE

FALL

DISTRIBUTION



FORTNITE.

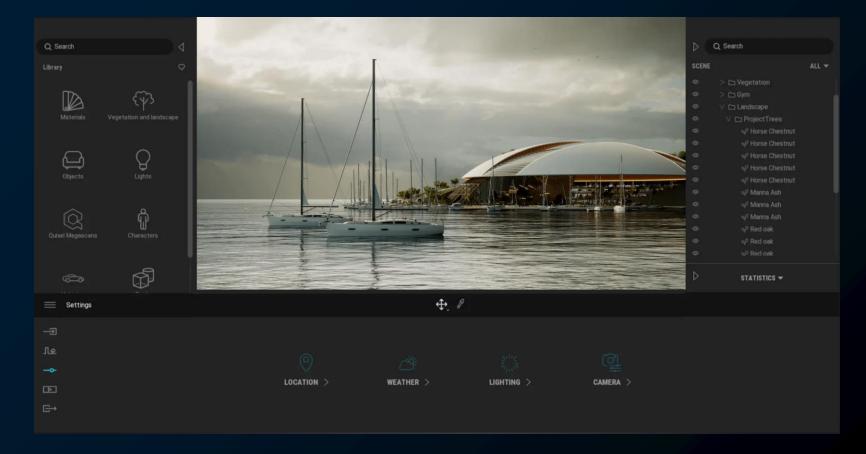
CONTENT CREATION IS EXPENSIVE

The Epic connected ecosystem provides an open platform for content creators



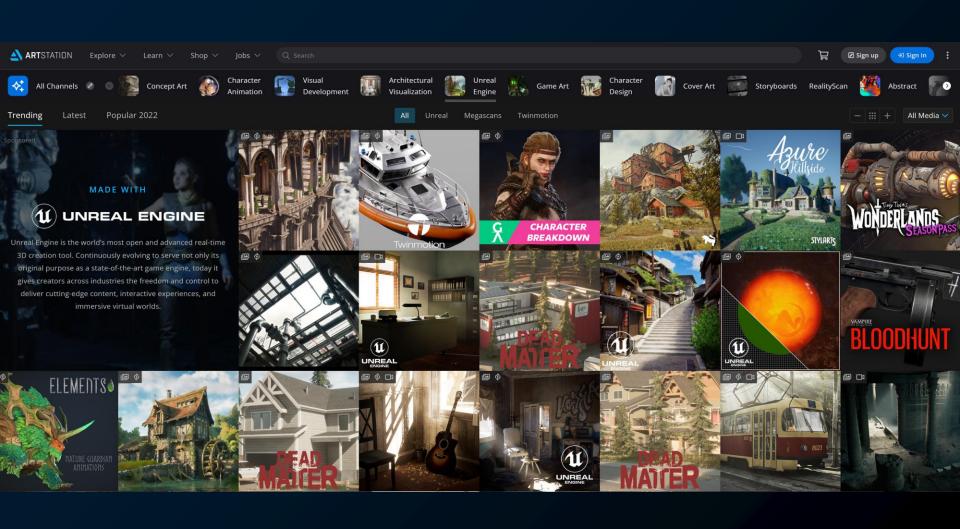
IMPROVE QUALITY WHILE LOWERING COSTS

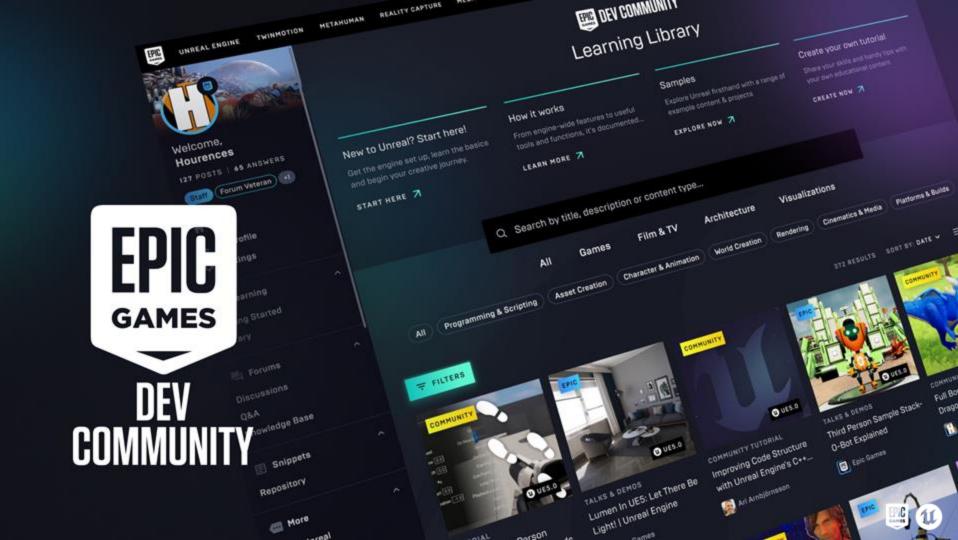
TWINMOTION





HOW DO YOU FIND AND DEVELOP TALENT?





TRAINING

331



190



70



66,817

CUSTOMERS TRAINED

COURSE DURATION IN HOURS

39,132 812,975

CUSTOMER TRAINING HOURS



WE ARE

EPIC GAMES

